

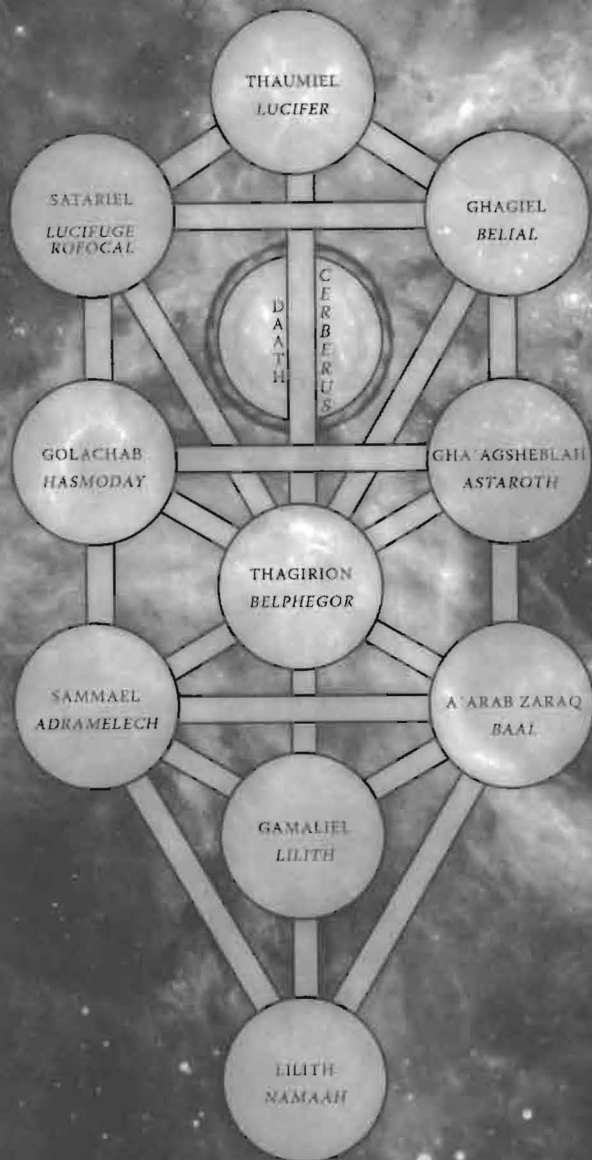


# QUEEN OF HELL

by  
Mark Alan Smith



THRONE  
OF  
**HECATE**  
GATE OF THE DARK STAR  
GATE OF THAUMIEL MOON



**QUEEN OF HELL**  
*by Mark Alan Smith*

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FOR HECATE,

*In Love and Honour I carry your Torches,  
Forever shall their flames  
illuminate the darkness.*

# INTRODUCTION

Since the first of mankind watched the sun set and stared into the darkness, they knew they were not alone. As man ventured to explore the darkness and the secrets it held, the first rites of the ancient craft, conducted under moonlight, were born. The doorways within man himself were opened and the unseen forces began to show themselves. Hecate Goddess of all Witchcraft and the watchers under Her rule, led by Her son and brother Lucifer, came forward to meet those few who ventured into the darkness, to answer their call. Here we received the very first teachings from those Witch Gods who predate all myths. In these teachings we learned of the Tree, the route of spiritual ascension to different dimensions along pathways to and through other worlds. Hecate and Her children taught spell-crafting, how to affect and manifest changes by bending the elements through will, desire and belief upon the inner planes.

The purpose of these teachings? Spiritual advancement. The ascension of the soul, the mind and the spirit. This is the hidden path in Witchcraft, the one that is the route against the natural current, upstream back to the source of all power.

Hecate is the patron of the path of the Dark Side. For it is upon this path that we learn to negotiate the night side of the Tree of Life, the Tree of Knowledge, the Tree of Death. This is the realm of the witch, our sacred secret universe with its own teachers and guides. This is a place of power, of testing, learning and becoming. A place where man can learn to leap. It is upon these teachings brought to us by the Dark Goddess and her fold that we have built our Witch Craft.

*"Do you know how I survive in the hearts and minds of mankind? For I exist far from you, yet I see and hear all. I have my children, those whom I choose to incarnate when the time is right; and at the correct moments in your lives I ignite that which lies dormant in your blood, that which once awakened burns with hunger and the thirst for knowledge and learning, that which sees in the darkness. It is then that you remember me, re-learn of me and you re-love me. You are the awakened children, those who assist in the passing of my knowledge; that knowledge that lights the pathway for others to ascend and learn the mysteries beyond."*

- HECATE



# OPENING THE WAY TO THE PATH OF HECATE

*Left and Right, Light and Dark*

*"I am neither Good nor Evil, I simply am." - BARBAS*

The throne of Hecate can be found beyond Kether and beyond its shadow Thaumiel, in the darkness that reaches into eternity beyond the two universes of light and dark. This is the true domain of the first Goddess. Hecate's followers look beyond the human constructs of good and evil, as the denizens of the Witchcraft world exist beyond this veil.

Connection to the Goddess is to be achieved with love and devotion. Following the path She lights through the dark corridors of spiritual advancement, absorbing the knowledge She brings and the teachings She imparts, it is Love of the Goddess that will unlock all the gateways. With rites and rituals we offer this love and devotion on the material plane, that is, *Below*.

Hecate comes first at the doorway of Malkuth/Yesod, the gate of Moon. For though She is the highest tip of the initiating power or trident of Witchcraft, Her lunar feminine current, stepped down from its stellar form, is more compatible with humans than the higher frequencies of some of the other teachers of the art.

As She approaches us through the lunar gate we undergo an initiation which strengthens our minds and subtle bodies. In doing this, portals of power are opened, Her current flowing through and accessing for us the realm of possibilities, of which the astral plane is the first level. On the astral are performed the Sabbats, both Empyrean (day side) and Infernal (night side); this is the work of *Above*.

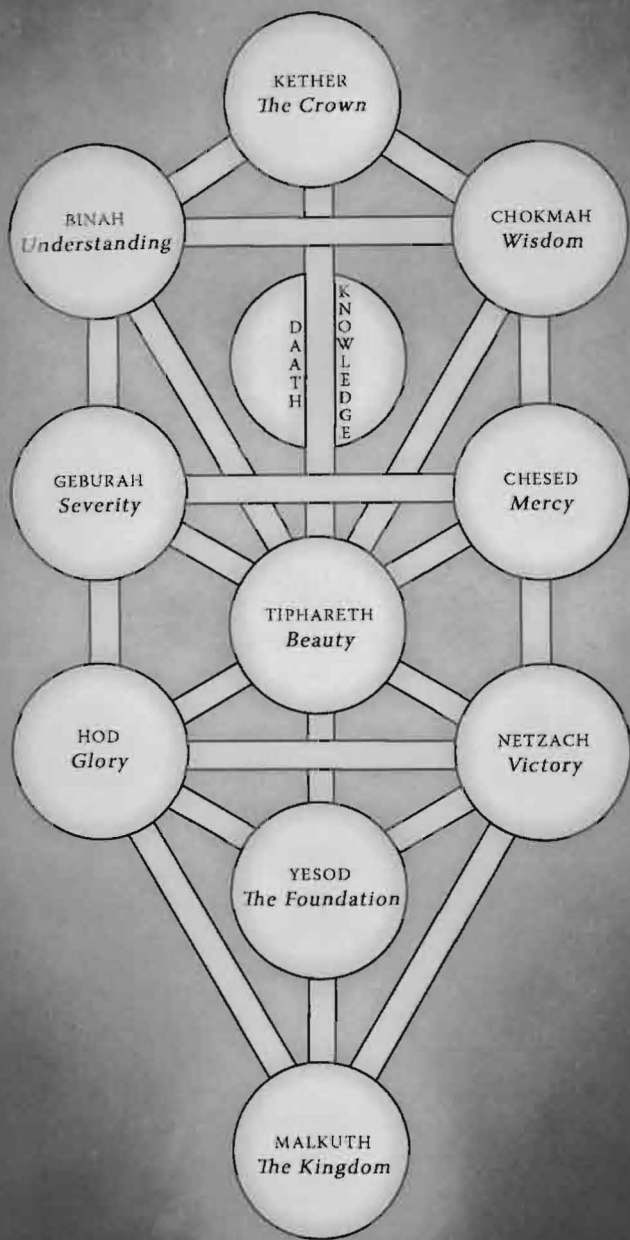
The rites of possession are the height of worship. The body is the temple in which we commune with the Gods, not just in our realms and theirs, but upon the inner planes and the liminal shifting in-between

worlds. In the ecstasy of possession we see with their eyes.

This is our preparation for further encounters with other guides, for though they are not necessarily hostile, the frequency at which their power and current vibrates can be disturbing to us. The power and presence of the Goddess both protects and assists in human interaction with these other intelligences.

It is in these works that our awareness is elevated to the conscious dreaming state. Here are the crossroads of Witch Lore marked by the three crossed staves. Whether we are traversing the paths of the right hand pillar, the left hand pillar, the middle pillar or whether we leap to the shadow side of the Tree, all are accessed by the gate of the three crossed staves. It is here that we encounter Hecate.

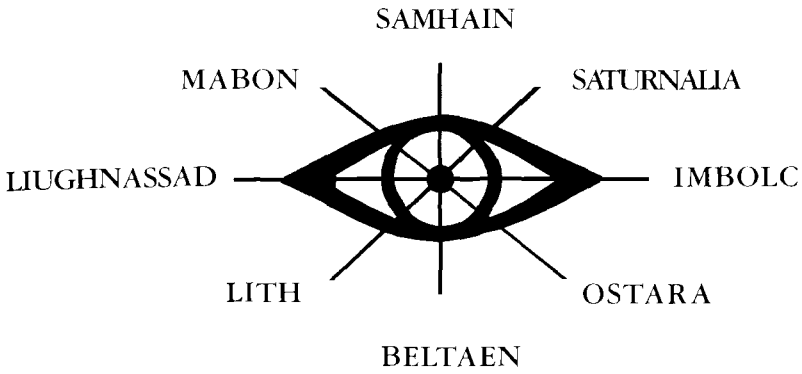
*To those who will walk through the Darkness to Her  
I offer you the Rituals of Witchcraft  
The Rites of Possession  
The Visions of Secrets learned  
And the Expectations of the Realm of Possibilities  
Most of all, I offer you Blessings & Kinship Fellow Traveller  
May you find  
The True Essence  
Of That Which You Seek &  
in Unity  
Know the Love of Hecate, Queen of Hell, Heaven & Earth.*



## *The Call unto the Dark Queen*

*I call to you Keeper of the Secret keys;  
Mistress of the Night side;  
Goddess of all Witchcraft;  
I call to you Hecate;  
Hear me say your name;  
You are Goddess of the Three roads;  
Witch flame, Queen of old;  
Through Lunar Gate I seek you;  
Lady of Shadowlands;  
In Night's Circle I stand alone;  
As Follower and Lover;  
Offered unto you;  
Let me feel your Dark Embrace;  
O green-eyed Queen of Hell.*

*Sabbatic Eye of the Goddess*



## COMPANIONS OF THE CIRCLE

The spirits of the arte will make these sacred implements their homes, rendering them living embodiments of the Witchcraft itself aiding in sorceries and magicks and assisting in the ancient magickal work.

### The Athame

The black handled dagger, opening and closing doorways to unseen worlds. An extension of the projecting hand and close companion lovingly wrapped in black silk.

*Blessed at the four Quarters in Her name;  
Breathing Eastern incense;  
Born of Southern flame;  
Blessed in the West to Atlantis;  
Forged through the salt of Northern Earth;  
Baptised to life in the flow of Ether.*

In the service of Hecate, this most trusted spirit tool may be consecrated at a later time with the sexual fluids produced from the union of witch and Goddess. No blood is to be drawn upon this steel.

### The Wand

More the staff of the Dark Lord than the besom of the Lady, the wand may be consecrated in the same manner as the athame; adorned with the runes and sigils of sorcery and Witchcraft, the pentagram carved into its hilt. Symbols of Hecate and Her Witch God kin may decorate that phallus of ceremonial power that stands tall in the Southern Quarter.

## **The Chalice**

The cup of love, that portal and symbol of Atlantean power; connecting back to the teachings of the first watchers. A green chalice, glass or jade, blessed at the Quarters and filled with consecrated wine. The very symbol of that which was carved from the Emerald of Lucifer, this is the power of the third eye, the grail of knowledge. Consecrated in service to Her, blessed in His name.

## **The Pentacle**

The five-pointed gate from the realm of spirit to earth. The points of man and element connected to Hecate, symbolising Her dominion upon this earth plane. A wooden pentacle carved or painted with the five-pointed star and adorned with twenty five sigils, lovingly dedicated to the Goddess of the Arte, is fitting. In its consecration, the five points of the Pentacle are to be shown three times at each quarter; this being the full manifestation of the Goddess upon this work.

## **The Sword**

That most potent and beautiful of gifts when presented in dreaming or astral journey by the Goddess must be consecrated and infused by this power once it has been bestowed. Then you shall be as Hermes, armoured and thrice greatest. The sword is the consummate power within the circle and will contain the power and essence of the Goddess Herself. The Sword is to be blessed at the quarters, as with the athame.

## **The Incense Burner**

The eastern companion of the sword. Many fragrances may be used. Hecate has a preference for sandalwood during magick and ritual, rose for devotion and prayers and opium for scrying and subtle manifestation.

## **Dark Portal**

A gateway to the etheric vortex, the very axiom of the magician's circle, about which the whole universe moves. A large dark Obsidian sphere. Upon the opening of the four quarters of a cast circle we work at the centre of the universe.

*Dark vortex;  
I bless and consecrate thee;  
As the very Eye of Hecate, Gateway to the Mind;  
And Inner Power of the Goddess;  
The Crystal Key and Coded Memory;  
Of all Work and Power within the Circle of this Arte.  
From Outer Gateway;  
To Inner Mind;  
Your Darkness cloaks all;  
That doth occur.*

## **The Altar**

A dark table upon which tools and fetish items may be placed; a natural altar within a wooded area or simply the consecrated ground within the cast circle will serve as the place of honour and worship where flowers and offerings may be laid.

## **The Salt**

Consecrated with the athame:

*O thou crystal of earth and sea;  
Absorb the power of Hecate;  
Feel thy grains of power pure;  
Etheric energy infused to thee.*



*Crystal of salt I bless and infuse you;  
With the Divine Power of the Queen of Darkness;  
That Her energy which flows through this blade;  
Ignites the magickal essence, purifying within.*

## **The Water and the Wine**

A small thurible may be used for cleansing the circle and water or wine may fill the chalice. Blessed salt is used to purify the liquid.

*I empower and cleanse thee, Atlantean essence;  
Blessed are you in the name of She who came first.*

## **Fetish Item**

Cords, shew stones and other fetishes may be added later and consecrated in the appropriate way as they are acquired through the artes and practices and as the spirits of the Olde Craft bring them unto the witch's path.

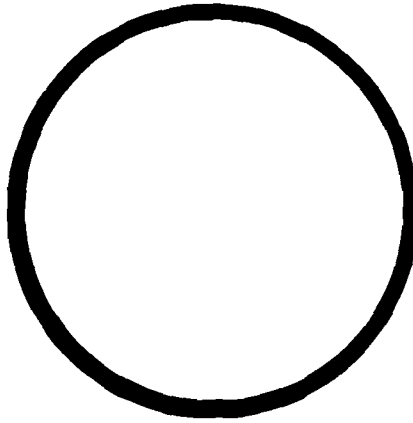
## THE CLOAK OF HECATE

*I cast thee, Cloak of Night, thou Essence of Hecate;  
Bright Lunar Sphere of protection, Dark Solar Orb of Power;  
Circle of the Seven Stellar Sisters;  
Star of Heaven, Gate of Hell. Through Air, through Fire;  
Through Water, through Earth;  
The Power of the Queen of Witch Flame;  
Protect this place between the Worlds.*

### The Call unto the Four Great Watch Towers

#### North

*I call to ye Great Powers of the Northern quadrant.  
Open for me the gate of Earth. I summon the protection  
of the Northern Lords of Crystal Might  
through lines of primordial power.*



**West**

*I call to thee Great Powers of the Western quadrant.  
Open for me the gate of the West.  
I call forth the power of Atlantis, that  
the circle be awash with the current  
of ancient Magicks.*

**East**

*I call to thee Great Powers of the Eastern quadrant.  
Open for me the Eastern gate. Come forward ye Draconian  
force of Air, infuse this rite with thy ancient power,  
protecting all within.  
Breathe life into this Magick.*

*I call to thee Great Powers of the Southern quadrant.  
Open for me the gate of the South. Come forward  
you Dragons with breath of fire, igniting the  
power of Magick, protecting  
with purifying flame.*

**South**

## *The Binding of the Elements*

*I Bind unto this Sphere of Darkness the Four Mighty Elements;  
In the Name and Power of the Five Fold Star;  
In this Binding I open the Etheric Vortex;  
Under the Dominion of Hecate, Queen of all Dark Magick;  
I Ensorcell now all Power contained within this Sphere.*

## *A Call to the Goddess in Invocational Possession*

*Queen of Darkness, Keeper of Cerberus;  
Mother of Three Fated Furies;  
Hail to thee, Lady of all Witchkind;  
Hail to thee, Invincible Queen of the Dead;  
Hail to thee, Hecate;  
Hail to thee, Goddess of Transformation;  
Hear my prayer;  
Bless this clay;  
Awaken within the Glowing Embers;  
Ignite thy Dormant Seed;  
I call you unto this, mine own Flesh and Form;  
Seeking the Knowledge and Power of the Great Old Ones;  
Grant unto me the Vision of the Path;  
Clasp me to thy breast;  
Bestow upon me thy Blessings;  
Open the Way to the Road of True Witchcraft;  
Access for me the Power of your Realm;  
The Secrets and Knowledge of the Dark Ways;  
Upon the Path of Hecate;  
First Goddess;  
Queen of Hell.*

## *The Welcome unto the Goddess*

*Honour I give to thee Hecate, Blessed am I in your Presence;  
Thanks I give unto thee Mighty Queen of Hell;  
I Call forth thy Power and thy Guidance;  
The Teachings of Goddess and Horned God;  
Light thy Torch of Gnosis Dark Lady;  
The Path of Hecate Illumined;  
Through Elven Blood and Dark Witch Night.*

## THE FOOD OF THE GODS

There is no greater love or power than that of the Dark Goddess. This love is ecstasy, it is magick and it is power!

Hecate uses the sexual current as one of the primary forms of enhancing the consciousness and being through spiritual progression and magickal transformation. Many of the initiations into the mysteries held by the Goddess may be found through sexual magickal connection with the Queen of Hell.

Powerful rites are introduced via the sex magick current, entering into the very cellular structure of the physical body and infused into the mind, held within the self for recall and application at a later time when they may be resurrected and applied in ritual. It is through this powerful love and communion with the Dark Creator of the Witchcraft that we unlock the secrets of the universe.

### Transformations

Carried upon the ecstatic wave of power that is brought into this sexual congress with the Dark Divinity are the energies and essences of transformation itself, those which flow from the throne of Hecate, beyond Thaumiel, through both sides of the tree, now increased by the sexual rite in progress. This force permeates the very soul saturating and engulfing it with pure Goddess energy on all levels and planes. These are the currents (or kalas) of stellar power whose transference to the human condition unlock the energy points and centres, awakening and charging them with the pure essence of the Queen of Hell, Heaven and Earth. These same kalas infuse the sexual fluids of the body with their occult power, transmuting them into a magickal substance that may be used in sigil charging, consecration and the creation of magickal servitors amongst many other tasks. Fluids imbued in this manner with occult energy make the sigils with which they are used to charge, incredibly effective.

## Exploration Within and Beyond

Upon every place and every plane visited the mind and spirit are coded, like quartz crystal in ritual, with all of the experiences of these realms. It is through this process that we observe one of the purposes of the transmutation of the subtle bodies, making them more crystalline; for in the essence of the soul will be recorded and later remembered those keys and rites. By exploring within as well as beyond, we are able to release and use much power and many talents and gifts bestowed by the Queen of Hell in past lives. Drawing upon this will therefore assist in achieving maximum gnosis and spiritual ascension in the present, as in literal application we embody the ancient adage of *Know thyself*.

The point of release is also the infusion of the soul with Divine power, which when released by the Witch Goddess will explode through every energy centre; this is the moment when consciousness is at its peak as doorways that are normally hidden or sealed become accessible.

The act in magickal devotion of inviting the Goddess to partake in this congress is the joining of two lovers, for Love is the key with which She will open the gates upon the inner planes. Thus begins the process of change as crystalline power flows through all parts of the self, taking its initiatory effect upon the subtle bodies, the mind's awareness, and the soul.

The children of Hecate through whose souls flow the forces of the Lady of Shadows may commune with those not of this plane, walk through gates that bar the mortal flesh and learn secrets kept from the ears of man.

## ***A Prayer for Binding and Sealing the Circle in Sexual Magickal Congress***

*Hecate, Lady of Dark Magick;  
Goddess of all Witches;  
Queen of the Night Realm;  
In your Name and Power I bind this Circle;  
That it be closed to all others;  
The Temple I open to you in this Witch's Arte;  
Hold fast and bind tight all others from this place;  
Banishing that which does not belong;  
Only in your Embrace shall I lay;  
Only your Spirit shall I feel;  
Stay Night's Kin at the circle's edge;  
That only we two may be as One;  
I seal this circle of the Ancient Craft;  
In Power;  
In Love;  
In the name of Hecate.*

### ***The Prayer of the Call of Unity***

*First Goddess, Lady of Darkness,  
I call to you attend this rite Hecate;*

*Queen of Transformation, Hear my prayer,  
Answer my call to thee Hecate;*

*Goddess of All Witchcraft, Keeper of the Secret Keys,  
Let me hear your voice in the stillness of night, Hecate;*

*I reach out to you through the Lunar Gate,  
Join me now Hecate;*

*Mother of Lucifer, ruler of the Shadow Realms,  
Embrace my love through night and day Hecate;*

*Before the Sun was born, in Darkness Pure,  
You reigned supreme. I pray to thee Hecate;*

*Through the Seven Stellar Gates,  
Beyond Circles of All Time I look for you Hecate;*

*Join me now in this feast of Flesh and Mind,  
In Passion and in Love Hecate;*

*By the Coven by the Star, Through the Gate of Three Crossed Staves,  
I seek your form Hecate;*

*In this Circle, Our Temple, I Offer Forth Myself,  
And Sacrifice My Love to You Hecate;*

*Through the Gate of Moon to the Crossed Roads of  
Dark Dream Meadows;*

*In Power and In Love,  
In Desire and in Lust;*

*I call you to join me as ONE, Lover and Divine,  
As thirteen times I say, come unto me in Unity,  
Queen of Hell Hecate.*



## THE THREE CROSSED STAVES



The gate of the three crossed staves is the mythical witch gate through which all power upon this Draconian Path flows. It is the crossroads of legend, of which Hecate, the Goddess of all Witchcraft is the patron. She looks down each pathway simultaneously, watching all those who would follow Her to this spiritual junction. The three crossed staves indicate a meeting point of the triple powers, the energy of three roads, the three paths or pillars of the Tree of Knowledge which merge as they meet at the sphere of Lilith, and again at the throne of Lucifer in Thaumiel as they are traversed upon the crooked path of the night-side travellers who weave their way through the shadows in the darkness towards the Queen of Hell, the crossing points of each pathway illuminated by Her torches as She leads us through the initiations of our ancient craft.

The crossed roads are indicative of the waking, sleeping, dreaming state of higher consciousness through which may be attended the astral sabbat. It is in this mode of higher consciousness, attained through meditation, transmutation or mind state elevated through powerful rites, such as those of sexual magickal ritual, that we meet face to face with the Gods of Witchcraft. This is the point between the worlds, the meeting of Heaven, Earth and Hell symbolising the merging of the above and below with the material. It is here where worlds meet and boundaries blur, that desires may be made manifest.

The crossing point of the planes, where these worlds of transmundane and mundane merge is yet another affirmation that although Hecate is the Queen of Hell, and as such the patron of the crossroads, She is still the Queen of Heaven and Earth and thus able to enter and walk

through any realm, be it empyrean, mundane or infernal. This includes the paths which lead beyond the known universe into the endlessness beyond the Akasha, where sits the seat of stone that is the throne of this Dark Goddess.

By drawing upon the energy flowing through the primordial earth grid lines, the empyrean sky and the infernal flame, and merging it through the gate of the three crossed staves in the name of the Queen of Hell you may summon the very forces of the structure of the three realms molding them to your will to effect the desired manifestation. The very diverse and immense power flowing through the many intersections of the Tree itself may be tapped. The polarities of light and dark can be merged through the crossed stave gate; the crossroads meeting point of the witch's craft; and catalysed within your own being to be directed at will.

Through this gate in the astral sabbat there is to be found much knowledge and understanding of Hecate and the other Witch Gods. You may also encounter like-minded beings, the other travelling souls who seek the Dark Goddess on the nightside path. It is by following Her teachings, and those of Her kin as you journey through the gate that the very gnosis of magick can be attained and as such infused through this astral gate where stands the Goddess of all Witchcraft, Her torches illuminating the path to spiritual advancement.

## THE MARK OF THE WITCH

The witch's mark, in the primal cult of Hecate, is given by the Goddess Herself to Her devotees and can be seen upon the astral plane or in the ether by they who have astral vision.

The mark of the witch is the symbol of our Dark Queen, an indication of our dedication and devotion to Hecate. The Queen of Witchfire has many symbols of power. One powerful emblem is shown here.



*Primary Sigil of Hecate*

This glyph belongs solely to the Goddess of the Witchcraft. The three crossed staves indicate power at the meeting point of the worlds that is the sabbat of Witchcraft presided over by Hecate. The three moons are an illustration of Her power in the lunar realm, dark moon craft and the flow of the magickal tides themselves. The full moon giving a hint of the sway that She holds, in reflection through Lucifer, over the solar realms. The pentagram in the center shows the path to power, the route that is first accessed through the lunar gate and then leads beyond to the stellar origins and true, higher power of the Dark Goddess.

Marking oneself in the name of the Witch Goddess is in fact the construction of a living sigil upon the flesh. The primary essence which carries not only life, but the gnosis of this Arte, is blood.

Ablaze with the spiritual power of our ancestors, blood is the key that fits the secret lock of many hidden gateways. It is the vehicle through which both life and power flow. Thus the simultaneous act of

creating the devotional witch mark and spilling our own blood through its carved and illustrated lines in the name of Hecate is a significant offering to an ever watching Goddess.

The very act of creating the Mark of Hecate will, upon the completion of initiation to the Witch Goddess, create a living sigillic gateway through which the essence and power of the Queen of Hell may be drawn. It is then in fact the perfect point of invocation to Hecate, dedicated and consecrated to Her in our own blood.

The witch mark, once created with full intent to Hecate will not only scar the flesh but stains the very soul. This is a love and devotion that is understood and reciprocated by the Witch Gods to whom we aspire to stand shoulder to shoulder as we walk the path of the Queen of Hell.

## **Initiation**

This is the acceptance into the dark fold and subsequent passing on of power. There are many structures and formats of initiation but there is one consistency. That is the declaration of dedication and intent, the pledge of loyalty. You may up to this point have courted the Queen of Hell in ritual, with honour and the devoted offering of the self to Her. In undertaking the rite of initiation you are declaring your unrequited love.

This ritual requests the power, knowledge and protection in all realms of the Goddess of Witchcraft. The energy that flows through the being as a result of choosing this path is the torch which burns in the blackness of night. The power of the Lady of Darkness will illuminate the very being, marking you as one of Her children.

In all true and genuine rites of initiation, those performed with heartfelt intent and focussed mind, there lies a hidden door.

This is not a doorway that may be stepped back through once its threshold is crossed. This for many is the pledge to follow the path of Hecate beyond the mortal flesh, in love, in honour and in devotion.

## The Rite of the Torchbearer

*"True commitment is at the level of the soul, only they that rise to this shall truly know me." -HECATE*

This initiation rite of the waxing moon is performed from within the cast circle of the arte. Two red candles which have been annointed 15 times each with sandalwood are inscribed with sigils of the Goddess of Witchcraft to represent the Torches of the Queen of Hell, the tops of the candles are to be blessed with a few drops of your own blood at the onset of the ritual.

The rite commences from the circle centre, facing East.

### *The Prayer of the Initiate*

*I call to The Queen of the Witch's Arte;  
I call to The Goddess of Night;  
With committed Heart And Steadfast Mind;  
In Flesh And Spirit, I offer myself to thee Dark Hecate;  
Through the Western Gate I walk to Your Throne;  
Another Soul passing into Your Care;  
To Be Reborn before the next Sun Rises;  
Embraced in Your Power, remade in Your Name;  
The Body shall die, the Flesh shall depart;  
The Spirit and Mind infused with Thine Own;  
Before the day Breaks I will return to this Place;  
The Flame of the Witch Queen burning inside;  
The Shadow of Night shall flow through my Spirit;  
Open the Gateways of Power for this Child of Witchflame;  
With Mine own Life's Blood I light these First Fires;  
Burning that which was in the Dark Goddess' Name;  
Alone I Stand, in the Circle of Night;  
As in Love and Devotion I say I am Yours, Hecate;  
Mighty Witch Goddess, Queen of all Hell.*



Turning widdershins at the centre to face the West, you are turning the inner current against the flow before you walk to the Western gate.

As each elemental quarter is visited, in a deosil circumambulation, so the rebirthing in the name and current of Hecate begins, drawing the force of Witchflame and power through each of the spiritual gateways, infusing and weaving the energy of the Queen of Hell into your world, your self, your spirit and soul as all that was is destroyed and all that will be awakens.

*Now I turn away from the world I have known,  
To walk to the Witch Queen through the Western gate.*

The candles are held as Torches and raised in exaltation of She who was first among the Gods, displaying your wish, intent and acceptance of the power of Hecate, the Goddess of Witchcraft at each elemental gate.

### **At the West:**

*The Waves of Atlantean Might flow through this gate;  
Flooding my soul with their power;  
All that once was is now swept away;  
The child of Hecate returns to the Earth plane;  
No longer am I a creature of clay.*

### **At the North:**

*The Flames of Magickal Fire scorch this earth;  
Their power infusing my heart and soul.*

### **At the East:**

*The Spirits of Air whisper the secrets of the Ancient Craft;  
To those who are chosen;  
Drawn by the light of the Torchbearer's Flames.*

### **At the South:**

The flames are to be pinched out and the tips of the candles held in contemplation as the Witchfire moves from the candle flames to your own blood igniting it with the power of Hecate as She accepts your petition of initiation into Her dark fold:

*The Witchfire of the Dark Queen of Hell;  
Shall ignite my blood upon these Torches;  
Forever in honour I carry Her flames.*

### **Upon return to the West:**

*Once more at the Gates of Night I stand;  
As these flames have ceased so shall mine own blood ignite;  
The power and gnosis of the Queen of the Witch's Craft;  
Sealed in my blood, forever shall Burn;  
Guiding my path through the Darkness before me;  
Until the last Sunset at the Gates of the West.*

Your final turn is widdershins, completing the turning back of the inner current and as you walk back to the centre of the circle of the Arte, know that you will pass through a door through which there is now no return.

Once the ritual is closed the candles are to be wrapped in white linen and buried in a place of solitude as you face the western gate.



## **In the Realm of the Witch Queen**

Through the rites of sex magick the Goddess of Witchcraft will reciprocate the initiation ritual summoning the soul through the gate of the crossed staves to the nightside realm of the witch. The sphere of Lilith is the location that will be most likely encountered for Hecate's own version of the initiation ceremony.

Here in the Qliphotic realms of the Witch Queen, the orgiastic release of initiatic power that is the legendary astral sabbat will be experienced. This is the true initiation, the reciprocation by Hecate and Her kin to the petition that was put forth in the Rite of the Torchbearer. These rituals are presided over by the Queen of Hell Herself as Her kin, led by the stunningly beautiful Goddess Namaah, take the soul to ecstasies that it never knew existed. This sphere; like the neighbouring sphere of Gamaliel, ruled by the mighty Lilith; is a world of vampyres and witches. There is however no danger as the energy of Hecate courses through the newly initiated soul, marking it as Her own; a child of the Witchblood. The intent here is not to harm, it is to liberate, to transmute fully into the bloodline of the Dark Goddess, Queen of All Witches, Hecate.

Many fear the orgiastic power of the sabbats that are held in the spheres of Lilith and Gamaliel; but this an exchange of energies, not the draining of them. This is the positive vampyrism of the dark side of the astral plane, here begins true initiation into the realm of the Queen of Hell. For those who have the courage to explore the blood soaked tunnels of these nether realms, as the inhabitants watch passively, the Queen of Hell will complete the initiation with a baptism of the soul in Her own blood, which gushes forth from Her Yoni. This is the fountain of creation in the Witchcraft. It is the source of the magickal kalas which fuel the very structures or the Trees of the universe themselves; this is the kiss of the Goddess of Witchcraft which ignites the dormant flame of the Witch Gods.

To walk through the dark corridors of Lilith passing into the sphere of Gamaliel, having been loved in a frenzied orgy of ever heightening spiritual passion, as the denizens of this realm part allowing the

soul to pass in a sign of acceptance into the fold of the witch clan, is the beginning of a journey that will eventually lead to the Throne of the Dark Queen.

## THE TRIDENT OF WITCHCRAFT



### **First among the Gods**

Hecate is the highest and consequently the ruling tip of the power Trident of Witchcraft. The Dark Goddess is the source of all magick in this arte; the being who gave birth to the legends of the great darkness parting itself to create light; when She made Lucifer, Her brother, son and consort in the Witchcraft.

The throne of Hecate is situated in the darkness beyond Thaumiel, beyond the universal Tree itself. This is the stellar origin of the First Goddess, Her throne situated in the void beyond from where Her power flows reflecting through both sides of the universal structure of the Tree; for let us remember that though She is the Dark Goddess of Witchcraft, Hecate is the Queen of not only Hell, but also Heaven and Earth.

Intrepid soul travellers journeying beyond the great abyss and riding the magickal current of the kalas of the Goddess accessed through the rites of sex magick have, over time, caught glimpses of the throne of Hecate; a structure, place and energy which projected by the soul is assimilated in the mind's eye as a stone seat atop a giant pyramid of steps. The throne of the Goddess may be seen through the moon of Thaumiel; which itself may be accessed beyond the throne of Lucifer; where stand the Old Gods of Khem absorbing Her power as it flows through this gateway to the spheres below. This moon is a portal through which can be seen the true realm of the Queen of Hell, in the darkness permeated only by green flashing fire, whirling outward into the endless void beyond.

The Goddess of Witchcraft retains Her role as first initiator; for as She created the first of the watchers, the Horned God Himself, and embraced the very first worshippers who were to follow Her path



taking them into Her fold, so She continues now; Her power stepped down to a lower vibration that is more compatible to our own as She approaches through the gate of moon to lead those that follow Her path, the torchlight of Her gnosis illuminating the dark corridors that lead through Lilith and Gamaliel beyond initiation, to transmutation. Through these first encounters with Hecate, She enhances the being, in initiation and transmutation by altering our subtle bodies and minds thus preparing us for the forthcoming exposure to other members of Her fold, the other Witch Gods. It is the energies of many of these other teachers and guides, that in close proximity to our human form and unprepared subtle bodies may cause disturbance or even harm; *without the transitional changes effected by the Goddess, elevating our own spiritual energies thus allowing us to interact with these beings.*

Hecate expands our minds and spiritual beings in transmutation through the rites of sex magick, Her current charging our souls as the kalas which flow through the entire universe ignite the energy centres that join our many selves, initiating constant change and spiritual advancement, the evolution of the soul which allows the increase of magickal power as nights secrets are bestowed upon us by the Queen of Hell and Her kin.

As our Witch Goddess, Hecate is the many faceted complex being upon whom we may call to banish a shade, re-inforce a necessary manifestation of a particular desired result, or petition for the transitional act of soul ascension thus attempting to reach beyond the Tree itself. The diversity of the Dark Energy Queen is in no way better illustrated than when She comes to us in Her role as the Stellar Goddess, who pours soothing waters upon the dark solar transmutational flames of Lucifer that burn away the old unwanted parts of the self as we prepare for the transdimensional rise through the dark lake of the Abyss. This power is the opposite end of the energy spectrum of the Goddess; originating from Her distant stellar core; to that initiatory energy which we first encounter through the moongate which brings with it the darkside lunar magick.

It is from Her distant throne, Her gaze reflecting through the lunar

gate that Hecate has watched the rise and inevitable fall of the paternal religions of the man made Gods, perhaps with some amusement as She calculated their miniscule duration, measured against eternity.

## **Evoking Hecate**

Before we consider the evocation of the other two members of the Trident, let us first deal with the exception to the rule, Hecate. The Queen of Hell is the universal initiating and all-powerful force which presides the rites of the Witchcraft itself. It is through Her power and will alone that you will be able to employ the rites of evocation in the above manner; elevated through and protected by, Her energy. Barring the later works of multiple evocation where it will be necessary to externally evoke the Goddess in order to merge Her power with that of the other Witch Gods, and those rituals which specifically require the evocation of Hecate to be external to the circle of arte, all rites of evocation of the Queen of Hell should if possible, be direct into the circle itself.

The purpose of a cast circle when working solely with the Queen of Witchflame is to contain power, not to protect yourself from the Mother of the Craft. There is to be no attempt to bind the Queen of Hell within any point of manifestation. Apart from not being in any way possible, it would be both disrespectful and foolish to attempt to bind the very Goddess who empowers the entire arte and ensures your own protection during the rites of evocation. It is also well worth taking note that a cast circle is no barrier to She who gave birth to the ancient craft of the witch, as you will no doubt experience at some point in your own work as Hecate moves at will through the perimeter of the circle of arte. I cannot stress enough that the purpose of physically evoking the Gods of the Witch realm is a learning process that will enable you, among other tasks, to later perform very powerful rites requiring the presence of these teachers upon the material plane. The circle of arte is no more a barrier to the Goddess of Witchcraft than it is to a familiar spirit, and therein lies the vast difference between the path of the wise and the Christian exorcist.

A full evocation into the circle of the Queen of Hell is a rite that is performed on all levels, it is power that resonates through every plane. Thick smouldering sandalwood incense will allow Hecate to caress your skin with Her divine touch as She appreciates the blood red roses that should decorate your altar in offering to Her. Green candles adorned with Her sigils carved with love and intent are the perfect illumination to this, the most powerful and beautiful of evocations. The eye of Hecate, the obsidian gateway to the mind of the Goddess may be blessed with your own blood, offered at the axiom of the circle itself.

The call may be made in the form of a direct evocation if a little more detachment of the self is necessary to assist in conjunction with the further workings and enactment of a particular ritual.

Alternatively the Witch Queen may be called in invocation, to join you in evocation as you engage in love with Her on every level, offering yourself to Her in sexual ecstasy as your prayers and invocations resonate from Malkuth and Lilith, through Kether and Thaumiel to Her throne in the darkness beyond. Whichever method is used the sigil of Hecate may be employed as a focal point into which you direct your energy if you wish to receive an external manifestation.

The Pentagrammaton of Hecate, which is the call to full manifestation of the Lady of Witchfire, may be used in conjunction with prayers to the Goddess in order to empower and ensorcell the current required for this ritual.

The Queen of Hell, Heaven and Earth called in transvocation will take Her form, both within your own being and the circle of the arte. Here in bi-locational presence the Goddess will allow you the gnosis and congress of Her very being as you experience love with Her at the level of your soul. Hecate is unmistakable, Her power and energy radiating in the green chrystalline energy of Her sexual kalas.

Should the First of the Elder Gods choose to manifest Herself before and around you then an image of beauty that is beyond that of human or spirit, which vibrates at a frequency that can only be described as

creator energy, illuminating a mature woman with jet black hair and iridescent green eyes is what you may expect to see as your mind attempts to interpret the immeasurable force of the being that is the Goddess Hecate. There will be no mistaking the Queen of Hell, should She choose to honour you with Her physical presence, for She is Beauty that cannot be described by the literal word alone, it must be beheld.

The Goddess of all Witchcraft is called either through the symbol upon your altar or the living glyph carved in Her honour into your own flesh, that which marks your soul. When the evocation is performed in this way the merging of chrystalline power, through the sexual kalas of Hecate, is the creation of the armour of the witch. This devotional act is the seal upon your initiation that will protect you throughout all other powerful works and may be performed as often as you wish; though an evening which falls upon any of the sabbats whether greater or lesser, would make this a truly special ritual indeed.



## *The Pentagrammaton of Hecate*

*In The Name And Power of the Five Pointed Star;  
I call to you, Queen of Shadows;  
Hear my prayer, Oh Lady of the Elven Blood;  
My Enchanted call carried unto you by the Spirits of Air;  
To your distant throne, Mighty Goddess Hecate;*

*In the Name and Power of the Five Fold Silver gate;  
I call you, Queen of Hell;  
Hail to you Mistress of Dark Magicks;  
Bless this temple, Keeper of the Secret keys;  
Witchflame Goddess, Come unto me Hecate;*

*In the Name and Power of the Sacred Five Fold Key;  
Through Empyrean Heights and Infernal Depths;  
Through Fire and Water to the Gate of Earth;  
I call to you come unto me, as I behold that which no man has seen;  
The face of She of the Elder Gods, The Dark Witch Queen Hecate.*





## Prince of Darkness, Lord of Light

The father figure of the primal craft is the Great Horned God Lucifer. The first of the watchers and Gods created by Hecate, this powerful Dark Solar God who is known by many names predates the entire Christian mythos. Next only to Hecate, Lucifer is probably the most multi-faceted of all the watchers and Gods and is the second ruling tip of the power trident of the primal craft of the wise. Lucifer, like the other watchers and Witch Gods, is a shapeshifter and may appear in many different guises and though His natural and preferred image and persona upon appearance to the material plane is that of the Horned Lord, He will on occasion, usually during the rites of possession, present Himself as a young angelic male being. Lucifer is the Emperor of the Nightside Realm and Master of this Universe, ruling from His throne at the Inner Sanctum of Thaumiel, a position which makes Him Lord of all those who came after Him.

The confusion in human understanding of Lucifer comes in part from the many different names and titles that He possesses in many different cultures. Like Hecate, He is an extremely diverse being who to some is known as Sutekh, Set, Setian, Sethan or Shaitan and to others He is the Son behind the Sun; the Dark Sun.

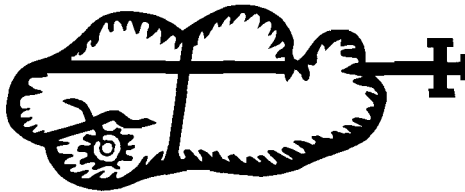
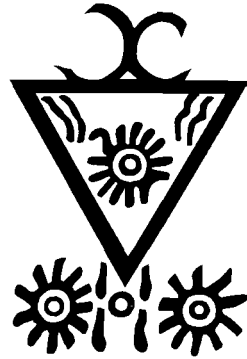
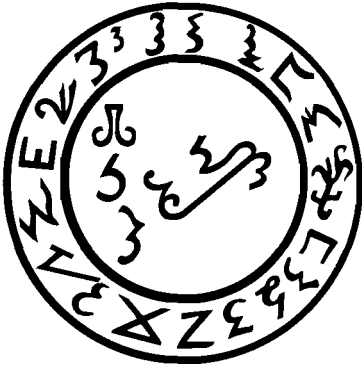
The Goddess created Lucifer when She parted Herself to become two separate beings one now of light, the other, Herself, remaining dark. As Hecate sits at Her throne beyond the entire Tree itself, so Lucifer watches all who would ascend the Tree from His throne at Thaumiel where many dark veils cover His true face, hiding it from those too afraid to truly know Him. His dark solar energy is the exact opposite to the lunar flow of the Goddess and the merging of the two forces creates the balance of power that is necessary in many magickal workings.

Though His title and status is that of Dark Solar Witch God, Lucifer's energy when vibrated upon the material plane gives off a deep red colour. Yet when seen in the astral it manifests and vibrates with an electric blue ambience. Like Hecate, He is capable of altering the frequency of His own current. Though He is less prone to step down

the power. This combined with the harsher effect upon the human lifewave frequency of the solar energy can weigh down those who are unprepared for its effects, alternatively empowering those who are; strengthening the fabric of the aura whilst elevating and charging the subtle bodies. This work that must be undertaken at the correct time, i.e. once your subtle bodies and aura have been prepared through work and initiation with the Witch Queen; adds a new versatility to the craft. From then the power that is infused into the being by Lucifer during further work will yield an excellent solar compliment to the lunar force of the Queen of Hell in Her lower initiatory form.

The Horned God is the primary initiator, through the rites of Hecate, of the crossing in spiritual evolution of the dark Abyss. Lucifer's is the hand that is offered in assistance for the preparation of this most tremendous of spiritual undertakings and evolutions, while His darker half aids in the protection of those who would aspire to this both on the mundane and inner planes. It is the Horned God of Witchcraft who descends the spheres to collect the willing soul. Carrying it against the current of the pre-ordained dayside order, through the tunnels of the night that He knows so well in transdimensional travel and spiritual ascension to the higher spheres, preparing for the lone dark voyage and as such leaping the natural progression. Though His abode is that of Thaumiel, the realm of the Abyss and its crossing belong both to Lucifer and the great King Belial, for it is they who will prepare and guide you upon this, the darkest of nightside journeys.

Lucifer is like all the Witchcraft Gods a teacher of the craft in His own right and He holds the keys to many secrets and doorways that will be encountered along the dark path of Hecate. There are five main sigils of the Great Horned God. Each sigil has different origins and is itself a separate junction belonging to this Witch God upon the lightning flash of ascension, consequently calling a separate vibration of Lucifer and at times performing a different function. In work of any kind with Lucifer and Belial the question is not which sigil to use; use them all; it is which should be the main and focal sigil within the work. I would recommend the top sigil for this, quite simply because this is the gateway to the City of Pyramids and as such will offer great insight at the relevant times to the direction of travel when ascending the



*Five Sigils of Lucifer*

Tree upon this path. The City of Pyramids will be traversed by all who succeed in undertaking the Rite of the Phoenix.

## Evoking Lucifer

Calling Lucifer to physical form within the designated manifestation point of the triangle is an act which for many still requires much contemplation. This is due in the main to the slurs of a man made religion. It is important to be aware though that this being is the Dark Solar Horned God of the ancient primal craft, He is like all members of the Trident of Witchcraft, very powerful and He has many Dark veils. The danger for those who are true to this arte, yet of limited experience are the pre-conceptions of the human mind when first encountering these great eternal beings and the reaction that this can have when infused with the veils that cover the faces of these beings, Hecate included. For instance if it is the demonic Christian Satan that you go looking for then initially this may be what you encounter though this is not the true face of Lucifer. He is a Dark God, but He is far from inimicable to man. The veils of the Witch Gods if encountered, must be crossed in order to reach a higher understanding of these great beings. Your initial encounters are, in a small way, guided and shaped by your own expectations.

First physical evoked contact with Lucifer may be performed with the triangle of arte as an indicated and designated point of manifestation. Use of the sigil gate to the City of Pyramids is recommended as the primary focal point of directed energy. The initial prayer or call for those without prior knowledge attempting to make their first contact has always been a matter of personal choice and individual significance. While Lucifer will by no means hold the use of the effective evocative verse contained within the *Grimorium Verum* against the many who have access to such works, a prayer of calling that is more personal and appropriate to the Path of the Wise may be undertaken.

Once met in physical manifestation Lucifer will, though only upon request, release the magickal energy that is ensorcelled within His

Synchronomicon. The Synchronomicon is, *The power of the many names of the Dark Solar God spoken as one word in the moment.* When spoken in evocation the Synchronomicon draws upon and utilises the simultaneous power of Lucifer's many names and titles all of which act as keys not only in the initialising of this evocation, but also in empowering further work.

The name of the Synchronomicon is, *Aboen.* Aboen is *The Serpent*, the creature of many legends, a great draconian power of the ancient craft.

Using the prefix of Synchronomicon in invocation or evocation with Aboen increases the energy, it becomes *the Winged Serpent.*

The latter is now used as a prefix with the name of Lucifer, *Synchronomicon Aboen Lucifer.* Together these are the *Words of the Power of Knowledge.* Once the power is released by the Horned God of Witchcraft the Synchronomicon may be used both in calling the Dark Lord to future workings and as a three word pre-fixed summoning, of increased power and energy, of other beings.

Lucifer's presence may be heralded with incenses such as frankincense, but you may find that you are able to ascertain by feeling through the ether, as the power and atmosphere in the temple begins to increase during ritual preparation, if there is to be a particular fragrance of preference for the occasion in question.

The approach of the Great Horned God of Witchcraft once the call has been met is preceded by dark shadows rising forth, overflowing the edges of the triangle and spilling across the temple floor as dark veils are lifted. The taste of copper in a hugely electrified atmosphere signifies the arrival of this regal being. Lucifer does not so much construct a body from a spinning vortex, once the portal is opened, as rise out of the triangle itself. The power travelling through the projecting directional arm at this stage will be enough to make the wand shake as your muscles clamp in vibratory response to this massive energy which flows through you and into the point of manifestation.

Lucifer is unmistakable in His appearance, His huge V shaped horns splaying outwards from the top of His head. The eyes of the Great Horned God which are set at the sides of His elongated face are a naturally powerful amber in colour and vibration. The colour of the eyes will change as this Witch God increases the density and proximity of His form upon the material plane; though this is more likely to be experienced in later works when Lucifer is encountered in specific ritual or chooses to manifest, of His own volition, upon the Earth plane; increasing their intensity first to a flame orange and then to an incredibly powerful and almost gelatinous red. The red mottled salamander like skin that is displayed during evocation is characteristic of both Lucifer and Belial. This horned manifestation is the primary form of this Solar Witch God, though He will at times, particularly in possession work, show Himself as an angel with many eyes upon His wings.

Lucifer also manifests upon this plane during the rites of the craft as a male entity, cloaked in a mauve hooded robe; the black man of the sabbat. Though this is a role that He shares closely with Belial, a role in which they interchange, trading places with each other through the frequency spectrum which separates them. Often Lucifer and Belial will both be present at a particular rite, though only one may show Himself.

The tone of the Great Horned One is placid yet powerful, incredibly proud and regal, Lucifer is a being of immense knowledge who is capable of bestowing great gifts and imparting very powerful secrets.

Once further communion and a close working relationship has been attained with Lucifer, through the Goddess, then work of a much closer nature may be undertaken with the Horned God. This includes invocation, channeling and evocation performed without the circle. Though for those who wish it, Lucifer may be evoked into the circle to assist and teach the secrets of the Witchcraft.

Evoking Lucifer without the cloak of night is a far more subtle affair than ceremonial style evocation, though both methods of physical manifestation have their place in this arte. Without the circle it may be



achieved in much the same fashion as before. Close proximity to the sigil will ease the transition of increased ambient vibration that will be experienced when the Horned God manifests. The arrival through this method will be indicated by a huge surge in kundalini energy that is triggered by the dark solar presence of Lucifer in such close proximity shortly before He is physically seen. If a crystal is used through which to call the Horned God then Lucifer's energy is prone to give off blue flashes to the naked eye as its astral counterpart is reflected through and by the quartz. Lucifer will, if called in this intimate fashion, entwine His energy around the summoner in a serpentine coil, ensorcelling and infusing the aura with His own energy as communion is held. This will increase considerably the strength and vibration of not just the aura but all the subtle bodies.

It is important to note that there is a vast difference between calling an entity of the Trident either without a circle or from within a circle, and leaving a cast circle in the physical presence of that being. The latter approach is integral to an extremely powerful, ancient form of sorcery that will be explored in detail later, but which; if performed without the correct ritual procedure; could be catastrophic.

Working in close proximity with the solar energy of the Horned One will empower both the aura and subtle bodies infusing them with His unique energy. Lucifer is a very powerful being who has much to impart to those who follow the Dark Path Of Hecate, making Him integral to this Arte.

## *Evocation of Lucifer*

*In the Names and Power of the Trident of the Witch's Craft;  
I call to you Lucifer;  
Through the Power of the Grail, carved from thine own Emerald Eye;  
The Chalice of Wisdom and Knowledge, flowing with the Blood of Hecate;  
I call you forth Lucifer;  
Horned God of this Ancient Craft, Black Hooded King of Witch Gods;  
I call unto you Lucifer;  
In the Names of the Synchronicon Aboen Lucifer;  
I call to you Master of the Dark Abyss;  
Beneath Pyramid and Shifting Sands;  
Through the Gates of Wisdom and the Realm of Thrones;  
To this Temple of the Sacred Arte, Rise, Lucifer;  
Dark Witch Lord of Freedom;  
Through Seven worlds with Seven calls, Lucifer;  
I open all Hell's Secret Gates;  
To call you forth to this Circle of Night;  
In the Names of the Witchblood of the Serpent's Path;  
In honour of our Timeless Faith come unto me Dark Lord of Night;  
Great Horned Witch God Lucifer.*



## Lord of Lords

The third and final tip of the Trident of Witchcraft is Belial, the ruler of the Ghagiel Qlipha. Called Beelzebub in grimoires such as the Grimorium Verum, Belial is far more powerful than alluded to in the Lemegeton. Much confusion has arisen over time as to the origin and meaning of the many names of this Witch God with many concluding that the literal translation of Beelzebub or Beelzebuth, which means Lord of the Flies, is an insult to the original name. Yet there is vast significance in this name for it is Belial among others, who generates the buzzing noise that many have spoken of; both in regard to the Abyss, and upon His incursion through the planes.

Though a separate being entirely, Belial is still very closely linked with Lucifer, being almost twinned with the Horned God, as His darker half. Created next after Lucifer He is what the Goddess describes as, *"The spawn of my spawn."* The link between Belial and Lucifer makes them almost interchangeable, this coupled with their ability to think collectively can be confusing to some, but they are very separate beings who have entirely different domains, despite sharing similar roles within certain realms.

One of Belial's tasks under the will of the Dark Queen is assisting in preparation for the crossing of the great Abyss. It is the energy generated by the Great King; that which is created to infuse into and through the entire being which then lifts the spiritual vibration of the soul, mind and subtle bodies, thus assisting in the transition to the higher planes; which is one of the sources of this vibrational buzzing that is known as the howling in the Abyss. This buzzing, which is also related to the stripping away of the old and unwanted parts of the mundane self in myth and legend by devouring flies as the crossing is undertaken, is the source in part of the Lord of the Flies title and may be heard as Belial makes an unevoked incursion to the physical plane as is highly likely once firm working foundations with the full Trident have been established. It is, if you like, His signature. This Dark God will also use these tiny creatures as emissaries of physical manifestation on occasion.

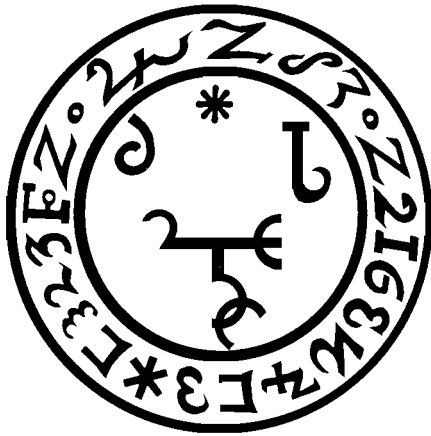
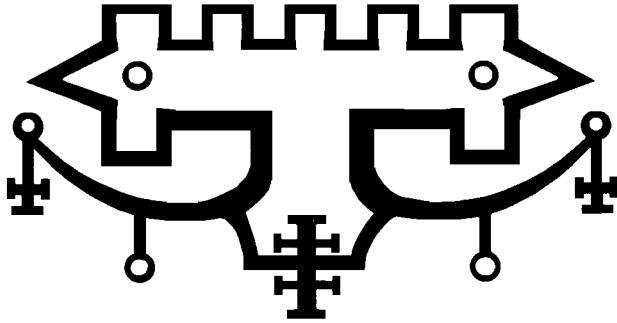
The title of Baal Zebul translated means Lord of the Earth, and is more than a hint to Belial's dominion over the Earth plane. This is in part due to His role as directed, by the Dark Queen, of protector of Her initiated children, making the second ruling King of Hell an incredibly powerful and none too distant ally to be called upon in times of need. This Witch God is seldom unaccompanied in His incursion to the physical plane and though many expect, as is written in the old grimoires, Belial to arrive with an array of familiars, they may be surprised to find that the Moires, the three Dark Witch Goddesses of legend are regular companions of the King of Hell.

Belial's energy is at first contact calm, barely hinting at the power which lies beneath the surface and a far cry from the dimensional merging vibrational power which will be experienced by those who choose to enter the dark lake in their spiritual quest. The Great King is, like Lucifer, a Horned God with the ability to shape shift. A talent He will often employ as He changes not only His physical appearance but also the colour of His eyes which may appear anything from sapphire blue in evocation, to burning elemental amber upon incursion through the planes.

Loyal to the children of Hecate, Belial like the other members of the Trident has dark veils which mask His true face, hiding it from all but those who would truly know Him in the name of the Queen of Hell. He is an excellent teacher of the Artes of the primal craft, particularly in the works of malefica.

To the Christians Belial is the Prince of demons, as Beelsebel, He is Lord of Lords; to the children of Hecate He is the third and final tip of the Trident of Witchcraft.

The sigils shown are those of King Beliar in both the aspects of Beelzebuth and Belial. I recommend using the Belial sigil throughout your journey at least until you have a firm foundation with Him, both in the rites of possession and evocation; the great Witch God is far more approachable through the gate of Belial.



*Sigils of Belial/Beelzebuth*

## Evoking Belial

The mighty Belial appreciates, as do many of the Gods and spirits of the ancient craft, a small offering of your own witchblood. Any other offerings such as libations of brandy or specially carved and prepared sigils will always be well received by this great Witch God.

A shapeshifter like so many of the Witch Gods, Belial sticks less rigidly to one particular form, preferring instead to manifest across a small spectrum of different persona. When seen in distant, non-evocational manifestation the King will sometimes show as a thin black haired man wearing a hooded robe. The similarity here to Lucifer's manifestation of a hooded being can be confusing, the only visual difference being that King Belial's robe is a deep red. What makes things a little more complex with this imagery is that the two Witch Gods will sometimes interchange between their two projected manifestations, this is a small indication to their ability to think as a collective consciousness or hive mind.

In non-evocational manifestation to the physical plane this mighty King of Hell often shows Himself as a red mottled skinned being with reptilian traits to His facial features; though there is an almost horselike appearance intermingled with this imagery. The horns of the King are much shorter than those of Lucifer and slightly inverted as they sweep back over His head. A serpentine appendage in the form of a coral snake can be seen hanging from each horn and writhing at the sides of Belial's face. The mighty Witch God will always, when manifesting in this manner, show Himself as having burning amber eyes which, much like those of Lucifer increase in their colour spectrum towards red as the energy of the manifestation intensifies. In stark contrast to this the Lord of the Earth will, in two way mirror work, manifest as a huge bald headed male entity (not to be confused with Eurynomous), with piercing sapphire blue eyes.

Quite apart from His immense power Belial is one of the most amazing beings to work with through the mirror gate. When used in this way the mirror is both positioned and opened within the circle. Belial will frequently manifest completely beyond the confines of the mirror itself



and into the sacred space of the sphere of night. In yet another contrast to the aforementioned manifestations of the Great King, during evocation of a more goetic nature, into the triangle of arte, Beliar may when called, show Himself as a shadowy fox faced entity hovering within the triangle. It is through some of these many different faces of the Witch Gods that they impart to us further gnosis. Identifying the many faces of the Gods is in itself a discovery of hidden symbolism which holds clues to the system, and is thus a guiding map, of spiritual ascension. This process illuminates both their own seemingly hidden aspects and their vast importance to those who choose to follow this path.

During evocations of Belial it is important to know that the mighty King never travels alone. For though they may not always be seen or even felt the denizens of His many legions and very often the Dark Sisterhood will accompany this King of Hell, watching silently from the shadows.

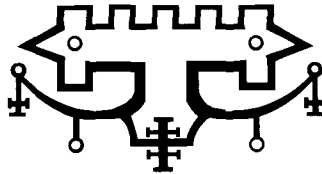
Once the formality of a goetic style evocation of Belial has been performed it is highly likely that the Great King will become one of the closest teachers to those who are initiated into the lineage of the sacred blood, the very kin of Hecate.

All other Witch Gods, teachers, guardians and guides of the ancient Witchcraft may be called *In the Names and Power of the Trident of Witchcraft*. The naming of each member of the hierarchy in evocation will both empower the ritual and strengthen the call; with the culmination of all evocations of any kind being bound *Unto the Dominion and Will of Hecate, Queen of Heaven, Queen of Earth, Queen of Hell*.



## *Evocation of Belial*

*Under the Ancient Laws of the Witch's Craft;  
I call you Belial Great King of Hell;  
Lord of all Lords, Belial, I call you enter this Temple of Night;  
In the Names of Hecate and Lucifer, I call to you Belial;  
Master of Magick, Lord of this Earth;  
Dark Witch God of the Draconian Faith;  
He who protects the Witch Queen's Kin;  
Through Infernal Flame and Nightside Path join with me;  
Here at this Temple of the Shadow Craft;  
In the Names of the Trident and the Queen of all Hell;  
I call to you Belial Mighty King of Wisdom;  
In the Names of the Three Dark Sisters of Fate;  
I call you Belial, come forth this Night;  
In the Name of the Horned God Lucifer;  
Come Belial, Guardian of all Witchblood;  
Shadow of the Earth, Spirit of the Night, Watcher in the Darkness;  
Honour me with your presence;  
Here at the Mark of the Three Crossed Staves;  
Of the Trident of the Witchkin of Hecate's Path;  
Come unto me as I call you forth, King Belial;  
Horned Black Lord of the Sabbat.*

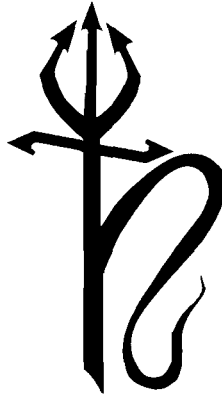


## TEACHERS OF THE ARTE

There are many teachers and guides that may be encountered upon the Path of Hecate, who and when will very much depend on the individual concerned. There are however, several who will be essential guides upon this path, aiding in the application and working of some of the rituals later in this book.

### Lucifuge Rofocal

This being resides at Satariel and as such is part of the realm beyond the Abyss. The location of His domain makes Lucifuge one of the first to encounter those who have successfully made the crossing. Rofocal is another incredibly powerful being who conceals His vast power as an undercurrent hidden beneath the surface of a very calm energy. Lucifuge is the records keeper, acknowledging and recording all works of the ancient craft which are employed by the children of Hecate, particularly all those who traverse the great Abyss.



*Sigil and Signature of Lucifuge Rofocal*

Unlike Lucifer and Belial, Lucifuge shows Himself in manifestation as having five horns, giving Him the impression of wearing a crown. Viper faced and red skinned, Rofocal has piercing blue eyes which constantly scan His immediate surroundings if called in evocation. The softly spoken Lucifuge is a close aide to the Horned God Lucifer who will upon request explain the origin of each of the ancient grimoires. Next to the signature of Rofocal, as shown in the Grande Grimoire, is a sigil of the great Lucifuge which, when written with a small offering of your blood is an excellent aid in calling this powerful being through the planes.

## **Dark Ladies of Fate**

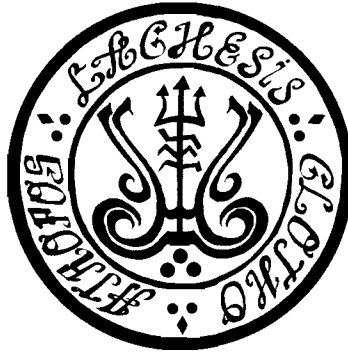
The Moires; Clotho, Atropos and Lachesis are the three dark witch daughters and sisters of the Queen of Hell. These Dark Goddesses have, like Hecate Herself, weaved their way in and through the history of mankind since its beginning. They are the envoys of the Queen of Witchflame, the testers, tempters and teachers of the dark craft who will assist in the initiation through the tests of adepthood, all those who undertake to follow the Path of Hecate.

Though traditionally their abode is in the realm of Satariel the three Witch Queens, who are known to many in their dark reflection as the Furies, participate in much work upon the closer astral plane through the gate of moon and may easily access Gamaliel for works of dark moon magick.

The Furies make excellent allies and terrible enemies, working and travelling very closely with the great King Beliar as they assist in works of extreme malefica. Each of them carries a sword that when employed in malefic work upon the astral plane is capable of causing more than just casual harm to manifest upon the material plane. This though is not their only importance upon this path as the Three Witches are an integral part of higher initiation into the Inner Sanctum of the Witchcraft of Hecate, where they assist in the transformation of the soul.

The three Witch Goddesses may be invoked or called in evocation through either Hecate or King Beliar.

Though they are ancient the Moires can be seen as three beautiful witch ladies who shimmer with the green iridescent sexual energy of their mother and creator, the Queen of Hell, Hecate.



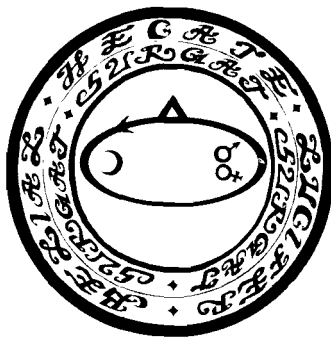
*Sigil of The Moires*



## The Gatekeeper

Surgat like his companions can show Himself in many different guises, often presenting Himself as a shadowed male entity, bordering on angelic in His appearance, though His contrasting manifestation is that of a huge bison headed being. On occasion, in transvocational work He may manifest bi-locationally as both, the angelic shadow occupying the form through which He will channel and the larger being standing nearby in the background linking the twin energies to the work at hand.

Surgat is described in the *Grimorium Verum* as being able to open all kinds of locks, this attribute stems from His role as a Gatekeeper of Hell. For those who would undertake powerful interdimensional work to other realms through portals and gateways; Surgat is the being who is called in the names of the Trident to assist in the creation of such. He will ensure that the traffic is, as required, only one way unless otherwise advocated by yourself or the Dark Goddess.



*Sigil of Surgat*

## The Dark God of Death

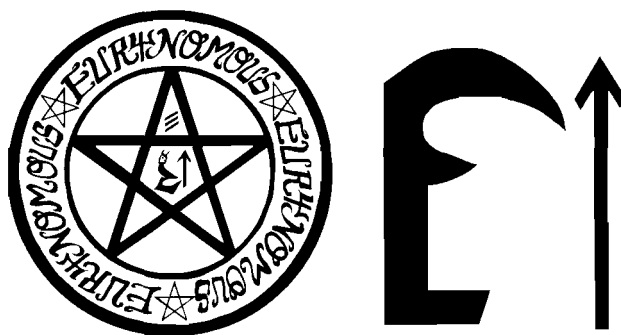
Eurynomous is a God of Death, demonised like so many Dark Gods. This hugely powerful being may be called or invoked directly through the Goddess Hecate to whom he is very closely linked. As a God of Death Eurynomous may be of great assistance in transformative and re-birthing works. His energy is a veritable powerhouse once tapped

through the rites of possession with the Queen of Witchflame.

This Lord of Hell who dwells at the realm of Belial in Ghagiel has strong connections with Thagirion and may also be encountered there or along the pathways between the two spheres. Eurynomous commands many legions in the name of Hecate. He manifests during possession work as a huge bald muscular male being with an aggressive booming voice, short horns which are swept back over from the top of His forehead and purple shining eyes.

Work with Eurynomous can at first leave you feeling tired as His vast energy pushes the physical form from within, coursing through the flesh as though it was expanding from the inside. This roaring fury is the current of immense power that flows from this Dark God and though He is far from a passive being, Eurynomous is a close ally and powerful teacher to those on the path of the Dark Goddess. Eurynomous calls Himself, *That which hunts the hunters*. This is a reference, perhaps, to one of His roles in which He removes all which may attempt to stand against the will of Hecate.

He may be initially encountered in invocation or evocation by incorporating His name into a prayer, evocation or invocative call. Alternatively Eurynomous may be called to manifestation through the Goddess once the key that is the Pentagrammaton of Hecate has released the power of the Dark Queen which will in turn open the hidden doors to the true power of beings such as this Dark God.



*Sigils of Eurynomous*

## **The Hell Hound**

Cerberus is the three headed hound who guards the Gates of Hell. He is the dweller in the Abyss, and comparisons have been drawn on more than one occasion between Cerberus and His twin Orthrus; and Shugal, or Fenekh.

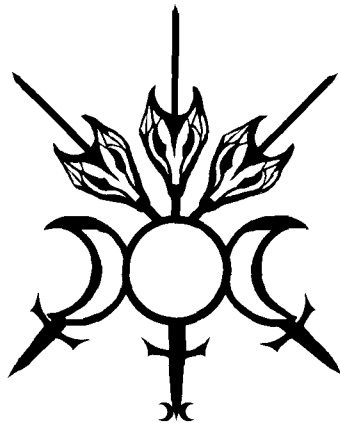
In powerful invocation Cerberus may be called to guard the perimeter of the circle as you work. For it is in these places of in-betweenness, these spaces between the worlds, that Cerberus exists. The hugely powerful three headed dog operates under the will of the Dark Goddess when called in this manner. Cerberus is more than likely to be encountered upon the crossing of the Abyss that is triggered when performing the Rite of the Phoenix; the successful completion of which will enable you to physically see this ferocious looking three headed guardian of the wastelands.

Cerberus should be approached in direct work through the Queen of Hell. He is a hugely powerful and incredibly intelligent being that you will encounter in one or more forms and as such should be treated with great respect, lest there be any regrets.

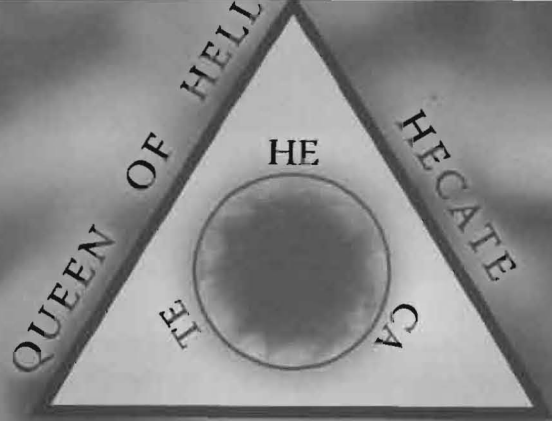


## *Prayer for the Invocation of Cerberus to Protect the Circle*

*Hail to Hecate the Goddess of Witchflame;  
Hail to Lucifer the Mighty Horned God;  
Hail to King Belial, Lord of All Lords;  
In the Names of the Trident of Witchcraft;  
I call upon Cerberus the Hound of Hell;  
I call to He who lurks in the Shadows;  
From the Wastelands of Darkness I summon You;  
To Rise from the Ashes and the Desert Sands;  
I call to the Guardian of the Midnight Crossing;  
The Watcher who dwells in the Great Abyss;  
Grant me protection between the worlds;  
For Blessed are the Kin of Hecate;  
The Children of the Witchblood Goddess;  
Who walk the Ancient Path of the Wise;  
No harm shall ever pass this circle's edge;  
As I summon you to Guard here Mighty Cerberus;  
Three Headed Hound of the Dark Queen of Hell.*



*Sigil of Cerberus*



TASSATOWAH



## EVOCATION OF THE WITCH GODS

Evocation is the creation of a gateway or vortex through which you may invite or summon an entity of the Witchcraft realm into your temple, here upon the material plane, for the purposes of sorcery and communion. This is not the place for sigil torture and chain rattling, which is not necessary when working under the energy cloak of the Queen of Hell. However, all spirits will test a summoner, particularly in physical evocation. Those who would employ the methods of sigil torture forget that these are transdimensional, eternal beings. It follows that if they should happen to be on the receiving end of this sort of archaic ceremonial magickal approach, from anyone hiding within the confines of a cast circle, then the spirits of the craft may reciprocate at a later date, not necessarily upon the Earth plane either! Time is on the side of the Great Watchers.

Our purpose in goetic evocation is to acquaint ourselves with the higher echelons of the craft. Once a link has then been forged, we can open the gateways of power as we draw ourselves into closer physical contact with the Gods of Witchcraft both inside and outside the circle. The workings of invocation, transvocation and unified congress will shatter the restraints of restrictive fear based ritual, creating gateways through which you may learn to interact with the Gods and spirits of the Witch's craft; as one of them.

The triangle of arte is a fixed point upon the physical plane, it is a clearly indicated area into which the being to be called may be invited, it is not a prison. This is evocation as a summoning, calling or invitation to those you wish to work with, not an attempted abduction. These beings are the Gods and spirits from whom you draw much of your witch power and who teach the means of acquiring further knowledge.

The edges of the triangle may be adorned with the names of the Trident of Witchcraft. The name of Hecate is to be centred around the circle for it is She who is the ruling tip of the Trident itself. Before being used the triangle is to be blessed in the names and power of the Trident and bound unto the will of the Queen of Hell, Heaven and Earth.

Upon casting your circle the strength of the rite may be enhanced with the *Prayer of the Circle* as you stand in the central energy vortex of the sphere of night before calling Hecate and assuming Her Godform. The recital of this prayer initiates the process through which Her being will flow into and through you, generating energy within the circle itself until it peaks at a concentrated spiritual vibration of Divine power.

### *The Prayer of the Circle*

*Seven Blessings I ask of you Goddess of All Darkness;  
From the Realm of Seven Sisters;  
Come Seven Flashes in the Night Sky, the Torches of Hecate;  
Seven times around the world are cast, the Flames of your Protection;  
In a Chariot drawn by Seven Dragons you Open the Gates;  
Through Seven Planes before Hell's Lake;  
As Seven times around this circle, you weave your Will,  
Great Witch Queen Hecate.*

Very successful interdimensional work can be attained by increasing the energy flow of the Witch Queen through oneself. First the body of light is enhanced. It will shimmer with iridescent green energy as it draws in massive divine empyrean power until it becomes a separate entity and must be moved to your right under the combined will of both yourself and Hecate. The body of shade is now charged beyond mortal vibration as etheric flames created from the infernal power of the Queen of Hell fuel its very substance increasing the subtle form in overall energy, before being moved to your left. Standing in Triform all parts of the self are to be infused with further energy, the power building to a crescendo as Hecate increases the vibration of your entire being. They are then drawn back into the physical frame rendering you capable and prepared to send forth the call through the inner planes and across the universe to your chosen recipient.

## *The Prayer of the Triformus*

*Infused of Chrystalline Power, Of Emphyrean Might I Am;  
Ablaze with Infernal Flame;  
A Child of the Queen of Eternal Night;  
Reaching beyond the Great Abyss;  
This Power that comes from a Distant Throne;  
All work here the Will of Hecate;  
All words spoken are Her Own;  
I am the Triformus;  
I am the Crossroads of Heaven, Earth and Hell;  
I am the Eye of Hecate in this Arte;  
I am That Through which Her Full Power doth Flow.*

The empowering of the triangle of arte, and energising the sigil of the being to be called forth, at blade point will assist in the opening of the gateway that is to be within the marked space of the triangle itself.

It is in your call; the vibration of your being empowered and enhanced by the Queen of Hell, and the reciprocal energy of the travelling entity; that the key and lock to opening the inter-dimensional gateway is matched. This is physical evocation and there are no mirrors here. They will be employed later in the creation of two way gates from within the circle after successful initial contact has been made.

Calling the spirits and Gods is done so by concentrating the power of the Queen of Hell through the wand, or staff of the Dark Lord, directly into the sigil as you focus upon it, unlocking its gate with the key of your mind. A call sent, *In the Names and Power of the Trident of Witchcraft, under the Dominion and Will of Hecate*, reverberated through the inner planes and carried upon the chariot of power that is the energy of the Dark Queen which now flows through you on every level, will soon reach its destination. The ensorcelling power and enchantment of the Goddess' energy coupled with your invitation in the names of the Trident to honour you as a guest in your temple will contain more than enough magick to summon the requested spirit or God to join you in creating the vortex through which it will appear, and commence

building itself a body from the incense and offerings that you have attentively placed within the triangle of arte.

A small offering of your own blood; the very essence of life infused with the power and gnosis of the Witch Queen; in a thurible will be greatly appreciated by the visiting spirit, creating bonds of respect and enhancing the positive outcome of future relationships. Likewise dripping an offering of your life force over a virgin sigil is a sure-fire way of attracting a rapid response. A small sigil carved in wood; thus creating a talisman that is to be kept for later use; is ideal for this as the blood filling the grooves of the glyph will fully awaken even the most distant of requested guests.

All beings are to be respectfully bound to the will of the Queen of Hell and the Trident of Witchcraft upon their successful arrival; the key here is respect. The same applies in reverse when it is time for the being to depart and return to its own domain once all work is completed.

## THE RITES OF POSSESSION

### Embraced in Ecstasy

Formal evocation is the first step towards possession. Once boundaries have been established and bonds formed, it is a matter of formality to invite the being to depart the triangle of arte and entering first the sphere of night, then your own form. It is in the initialising of this advanced and much closer communion with Hecate's kin that one of the advantages and main purposes of goetic style evocation can be appreciated. This is the Witchcraft knowledge lost to those who only work with the confining triangle.

Even post-evocation in works with very powerful Gods of the craft, such as Lucifer or Belial, the first impressions of possession may be felt; the subtle prickling sensation upon the skin, that touch which brings with it the ecstatic vibration of pure sexual bliss. Take careful note of these sensations, Witchcraft is much about learning to become sensitive to energy.

This type of external connection marks the onset of possessive entry into the being, bringing with it the etheric and mental rapid flash exposures of the actual form of the beings who are making the connection. This is likely to be followed or accompanied by sensations and sightings of the Gods themselves moving into and through your form. Glimpses of draconian features and the physical feeling of a reptilian tail passing through the body are the trademarks of both Lucifer and Belial. This type of experience can be either induced as a post evocational beginning to the further work, or may be the result of an open portal. Closing in the name of the Goddess, or the application of a banishing tool, such as the seal of Lucifer will halt the contact until a more appropriate time. You may find that the Great Gods of the Trident are the ones who decide to choose this time once the workings of the path have begun in earnest.

Contrary to the approach of Lucifer or Belial, Hecate is more of an encompassing energy, cloaking the many parts of the self on every

plane in total ecstasy as She initiates the rite of possession. This state of utter ecstatic bliss is the loving embrace of the Queen of Hell. These physical sensations which give rise to transdimensional flashes of gnosis are the beginnings of full possession.

Invoking the Witch Gods from inside the cast circle is the next necessary step. In this the triangle of arte is dispensed with, for now.

## **Sigillic Enchantment**

Possession may be induced via outward fascination of a sigil of an entity. Though if a connection between you already exists then simply calling the being in entranced fascination will suffice. The Gods of the Witchcraft are all watchers, they see and hear everything. Working in this manner with the teachers of the magickal arte will open the path for incoming transmission work through which some of the most powerful rites of the craft may be imparted to you; received as energy direct into the mind as they enter the being ensorcelled upon the current of the occupying Witch God. This chrystalline gnosis is stored within the self to be retrieved, and decoded from the cellular system of the physical body, ideally at the earliest point post ritual.

## **Entrancement**

The Gods of the ancient craft may induce possession in a hypnotic fashion. This will be done if the kin of Hecate are encountered outside the circle of arte. It is achieved on their part by the entrancement of the indigo eye through visual fascination and the infusion of a powerful sexual current to the base energy point. The encompassing of the entire aura occurs as waves of ecstatic bliss elevate the senses. This is the point when some of the greatest and most potent secrets of the Witch's craft are imparted. Our Witchcraft is not dependent solely on circle work.



## **The Gateway of the Flesh**

When requesting communion with the Goddess of Witchcraft the living gate of flesh, that is the witchmark of Hecate, is the perfect medium through which to invoke the Queen of Hell. The state of heightened consciousness achieved through sexual ecstasy is the perfect state in which to utilise this living glyph as a point of ingress. Just as in reverse it may, under the same conditions, be used as a point of entry to the realm beyond the gate of three crossed staves. The feeling of being pushed back or even displaced will often occur during possession, it will take time for you to allow this to fully happen.

Though there are tried and effective methods to induce possession, there is no set path of entry for the Goddess Hecate when She chooses to partake of the flesh. The Dark Lady comes both from beyond and within. In calling the Queen of Hell to conjoin with you, focus on Her power arriving at the back of the head. This will yield excellent results for those who wish to achieve total displacement and experience the ecstasy of being held in the all encompassing dark embrace of Hecate as Her spirit takes the physical form in full and complete possession. The spirit and mind of the Goddess changes not only facial muscles, but often eye colour as well.

## **Transitional Rites of Passage**

All members of the Trident elevate the spiritual energy. This is the steady transmutational effect of possession work with the Gods of the craft. Possession by each has its idiosyncracies. Lucifer may at first require you to build a tolerance to His energy, which may initially leave the physical system slightly tired, this is due to the nature of His powerful solar energy. This effect will only be experienced the first few times. It is a small price to pay! King Belial has a far different sensation in His possession, leaving not a single trace of His energy in His wake.

Engaging in the intimate communion that is the rites of possession with the kin of Hecate allows the Witch Gods, once inside the being,

to open the hidden gates within, connecting them to the gates beyond which further increases the gnosis and power of the advancing adept.

### **Inner Plane Possession**

As Goddess of all Witchcraft and Queen of Hell, Heaven and Earth; Hecate is not restricted to invocations or rituals upon the material plane. The Dark Goddess is the source and creator of all that exists upon the path of the nightside traveller. As such She can impart knowledge through teaching and the rites of possession upon the inner planes or any place of Her own choosing that exists between the worlds. To be called to this sabbatic congress feels akin to being pulled subtly but firmly down through the levels of consciousness. It is a summoning by the Goddess that has been likened to reverse evocation as the soul is drawn to, and collected by, the Witch Queen to be instructed in the artes in other realms. It leaves memories of a surreal dreamscape journey of sabbatic learning to be recalled upon return to the mundane sphere.

### **Ensorcelling the Word**

As channelling in possession trance is the spoken word of the Gods, so automatic writing is the written word. Twinned with this is the ability to create a talisman or amulet blessed in the name of Hecate. This is then literally bound to the part of the body upon which you wish the possession to focus. In the case of automatic writing it is obviously the hand which is the focus of the localised possession. Through the employment of this technique further knowledge may be acquired, written as it were the hands of the Witch Gods themselves.

A small amulet bearing the mark of Hecate and attached to a length of leather cord is ideal for this work. It should be blessed in sandalwood and rose incense through flame, water and salt before being consecrated by athame to the ether in the vortex at the Eye of Hecate into the service of the Dark Queen of Witchfire. A prayer to awaken the magickal current of Hecate will initialise the amulet,

drawing the energy through to be ensorcelled, once it has been attached to the hand.

### *The Prayer of the Logos Ensorcelled*

*Lady of Darkness, Lady of Shadows;  
Goddess of Witchcraft, Queen of Hell;  
Through the Flames of Witchfire your Power doth Rise;  
Flesh and Bone are bound to your Will;  
You are the Source of all Magick which flows;  
Ensorcelled to the words upon this parchment;  
That which you bind here through Cipher in ink;  
Until the mind of the Mage awakens the Spirit;  
Whose gnosis shall enter the Witchblood Eye.*

### **Love and Loss**

When great love has formed its powerful bonds and two lovers then become separated by the wheel of fate long before their hearts are ready to accept this detachment, it is possible to create a knot of trapped emotion. This entanglement of pure spiritual love can, by permeating the inner planes, cause the restricted spiritual progression of both the incarnate and now discarnate lover. Through invited possession, the process of bringing the discarnate love into the self allows natural healing. There will always be occasions when this will not suffice and another path must be taken to resolve what will become no less than the pain of two anguished souls held neither together nor fully apart in a state of agonising spiritual and emotional limbo.

There is a universal key that is encoded into the incarnate flesh which is designed, in loving union, to unlock the gates of the inner heart and mind which are so intrinsic to the soul itself, and release the pain. This key is the spiritual re-birth of the discarnate lover, in the temporary possession of another. In many instances the living party, particularly in the case of the profane, will be unaware of the entire process as, at a relevant point in their future path their lost love initiates

the act by entering the body of another. The face of the lost lover is often glimpsed in the act of sexual union as consciousness heightened sees the spirit essence; though for many who are not of the craft this is simply filed away in the back of the mind as an emotionally triggered flash of memory. This re-union allows the emotions to untangle and thus settle themselves through the spiritual connection that is made between the two lovers through the unwitting third participant.

There are instances, often due to the manner in which the lost love became discarnate, which can leave them spiritually disorientated and unable to intervene. This leaves two beings with deep rooted love unable to progress on their paths in any incarnation upon any plane. In performing the rites of re-birth, the Queen of the Dead, Hecate, may be petitioned to collect and bring forth the discarnate spirit so that both parties may be re-united and their hearts and souls find peace in an act of necromantic love and ritual possession.

The Goddess is petitioned through the Western gate, Her lunar vibration being necessary to empower the rite. Four candles mark the Gate of the Dead in the Western quadrant, two of loving pink and two of Atlantean blue. They are to be etched and carved with the sigils of the Goddess Hecate, and the lover who is to be called.

The candles mark the gates to the realm of passed souls. Wherever the discarnate spirit will be, Hecate as Queen of all realms has the power to carry the soul to the Western gate of the cast circle and allow the infusion of them into the body of another for the duration of the candles' flames. Adjacent to the candles may be placed roses, the colours of loving pink and lustful red. The willing host will sit with their back to the Atlantean gate, in deep contemplation and acceptance of the forthcoming act of love and possession.

Whether the rite is conducted by the host party or the incarnate lover is of little significance. Personal items of the dead person placed at the base of the candles will assist the connection, their material presence complementing the emotive vibration of the physically incarnate lover. The Dark Queen Hecate is called in transvocation to the circle by both parties before the prayer requesting the presence of the discarnate

lover is given, by their living partner. This call is of an extremely personal nature. All prayers for this type of necromantic work must be very specific, lest the ritual become unbalanced.

The Queen of Witchflame will upon embracing the requested spirit deliver them to the circle via the Atlantean gate. The visiting spirit is to be treated with reverence and met with the love and adoration that he or she knew in life. Though a gentle rite, this work is one of immense power, as the willing participant connects and is possessed by the arriving spirit. Here the paths of three souls will cross in love, balance and necromantic Witchcraft in an act that restores the lost harmony of the soul path.

Once the flames of the candle gates have diminished the spirit is returned by the Queen of Shadows to its rightful realm. Moonlight banishing is the perfect energy to clear the cast circle before it is deconstructed. The flowers are to be placed outdoors in an offering of reverence to the discarnate lover facing the Western gate.

### ***Mind, Body, Heart and Soul.***

*Forever does thy Light illuminate the Darkness;  
I call to the Heart of the Shadow you cast;  
For thou art so much more than the Shadow of my Heart.*

## Lupine Power

The wolf spirits of Hecate are individual beings of immense power who often signal the approach of the Queen of Hell in ritual work. When summoned under the will of the Witch Goddess these astral nighthunters are good companions with which to work.

A strong connection to the Goddess in the heightened spiritual consciousness of post sexual rite is the perfect time and condition in which to undertake the first workings with the wolf spirits as the doorways of spiritual release within the self are well and truly open and flowing with the power of Hecate. A focal call sent to the Goddess in enchantment calling forth and into the self Her Wolfen spirit will initiate the process which is assisted by the visualisation of the being itself. The lupine energy that is dispatched by the Goddess will prefer, and thus attempt, to enter through the crown energy point and will be unmistakably identifiable upon its arrival. This is a rite that, due to the explosive wild nature of the energies being utilised, you should perform alone until it is totally mastered.

No sigils are needed, just several calls to the Queen of Hell petitioning the Wolfen spirit. This entity is the very embodiment of primeval feral power that will open the deep atavistic energy hidden behind doorways that are sealed within the self, tensing the muscles and contorting the body in a savage display of snarling power as it fills your inner self.

The wolf spirit will continue to expand its essence, triggering the latent atavisms within. As the wild animal that has been conjured inside seeks an outlet it will emit guttural feral noises as the physical body thrashes wildly. This process requires control. It is Hecate's power that fuels the beast, but the wolf is a separate spirit that operating under Her will, and in accordance with such, will unleash this savage reaction from within the deepest parts of the self as instincts unknown to you surface in a tornado of snarling lupine fury that will spill over into gnashing, howling, muscle bulging feral rage.

The wolf spirit will seek control. There is no ambiguity in that and the

balance of supremacy for those who wish to fully explore this particular path is a fine one at best. However only in undertaking this type of challenge can the wilder primal sides of the magick and Witchcraft of the Dark Gods, and the self, be both experienced and then merged into the body, mind and soul advancing further along the path of She who guides the nighthunters. For those who struggle to contain the wolf demon there is a choice: Withdraw from the experience, though the point of no return may be quickly passed as the Wolfen being takes hold from within very quickly once it has arrived. Or push through it allowing the spiritual lupine savagery to course through every part of the self as eyes roll over and fingers clench, clawlike, in tremendous muscle tension until a merging with the beast is attained; riding the power and ensuring that yours is the mind which leads the body. Hecate will passively watch the lesson in progress, but will not intervene.

Once mastered, this tremendous energy may be harnessed. When forced outward to the aura holding the image of the beast within firmly in the mind it will create an auric shift of the body of shade into which consciousness may be easily transferred thus creating a perfect being in which to traverse the darkness or explore the nightside realm of Hecate. Unless directed otherwise for the purposes of further work the Wolfen spirit will depart from your physical form within a very short space of time from the point of mastery, this transition can be facilitated by either yourself or the Dark Queen. The senses will remain acutely heightened to those of the wolf demon along with your instincts, as your aura and energies continue to vibrate at the pace of the recently departed spirit until the following morning.

This empowering and atavistic awakening opens the doorways to other paths that may be explored in this way as new energies flow through and are subsequently tapped.

## Circles of the Moon

For the children of the Dark Lady who wish to ensure that the child they raise is one of true spiritual power, a daemon intelligence which burns bright with the flame of Hecate, there are the rites of the Circles of the Moon. These works of possession are the rituals through which the spirits of the Goddess may be incarnated into the human form.

The rite is for two lovers. The phase of the moon under which it is performed depends upon the balance of solar and lunar energy desired in the child; the waxing phase leans more toward a solar strength, the waning leans toward a lunar flow.

Incense of opium and sandalwood are perfect for perfuming the circle. The chamber floor is blessed with a blend of crystal salt and purified water. Petals and flowers decorate the altar and floor.

### *The Prayer in Unison*

*Dark Queen Hecate, Witchflame Goddess;  
Dark God Lucifer, Lord of the Realm of Thrones;  
Bless the Flesh, Cleanse our Souls;  
Hold fast your Dark Power to this Temple;  
That your Magickal Current ignites in our Blood;  
In the Service and Love of The Queen of All Hell;  
In the Power and Freedom of the Mighty Horned God;  
With the Blessing of the Wise in the Circle of Moonlight;  
We Pledge our Love, Dedicate our Spirit and Offer Ourselves;  
In Love, In Passionate Lust, In Magickal Union;  
To the King and Queen of all Witch Gods this night.*

Each partner, drawing their own blood, in turn marks the other with the pentagram at the point of the Indigo eye. The conjoining of the currents is initiated as each blesses the other in the name of the Witch God with whom their partner is to be possessed by.



*I Anoint and Bless my Beloved;  
With this Blood of the Witchflame;  
In the Power and Love of Hecate;  
The Dark Witch Goddess and Queen of all Hell.*

*I Anoint and Bless my Beloved;  
With this Blood of the Witchflame;  
In the Power and Love of Lucifer;  
The Mighty Horned King of Dark Witch's Craft.*

### ***The Invocation of Lucifer***

*Hail to the Horned God Lucifer;  
He who is Master of the Dark Sun's power;  
Across the Desert of Night I invoke to my being;  
The Prince of Darkness who is Lord of Light;  
I call you Lucifer, Horned King of Witchcraft;  
In the Names of the Trident and Elder Witch Gods;  
To the First Son of Hecate, I Sacrifice my body;  
The offering of Flesh upon the Circle's Altar;  
Open the Pathway of Incarnate Desire;  
As the Love of your Spirit Enflames my Soul;  
Enter my form in Magick and Witchcraft;  
Igniting the Seed of the Blood of Hecate.*

### ***The Invocation of Hecate***

*Hail to the Goddess of Night Hecate;  
I call to the Mistress of the Lunar current;  
Through the Silver Star Gate I invoke your Dark Power;  
You are Queen of all Hell, the Mother of Witchcraft;  
In the Names of the Trident and the Elder Gods;  
I call you Hecate, through the Seven Stars;  
My body I Sacrifice in Passion and Lust;  
My spirit offered forth to the Lady of Shadows;  
First Goddess Hecate;*

*I open the Path;  
The way to Incarnate Mortal Desire;  
Through the Flesh you bring Lust, Love and Creation;  
Divine Communion ignites my Blood in Witchfire;  
The touch of your Spirit Enflames my Soul.*

The blessing of creation is spoken together, in unison:

*Hecate and Lucifer;  
In Love, Lust and Witchflame;  
Two Lovers merge in Creation as One.*

## II SHADOW PATHS

The nightside realm belongs to the Goddess Hecate. It is the Dark Lady who teaches the arts of shapeshifting, be they lupine or batrachian, to effect transition to the shadow realm where further exploration can be achieved by leaping through the different dimensions.

### **The Realm of Possibilities**

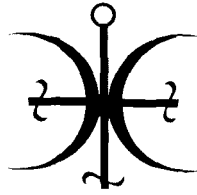
This is the realm of the witch, the exploration of which will lead to the acquisition of the gnosis and power necessary for eventual incursion into realms beyond the mapped and recorded structure of the universal Tree itself. It is the transmutation of the soul; through the process of testing and learning, which will be encountered within the diverse environments of the nightside which change the travelling magician; that is achieved here.

The power encountered and subsequently absorbed in each of these many different realms, the energy infused and the sacrifices of the self that are necessarily made, are all factors which contribute to the changing of the self as a whole. This is spiritual evolution, the undertaking of which leads to advancement. This is the work through which eventual access to the path opening the way back to the womb of the Dark Goddess, that which lies beyond Thaumiel, is attained.

### **The Universal Gateway**

The Universal Gateway is a Witchcraft glyph. This gateway or Glyph of Unity as it is also known, is a magickally charged sigil that is the skeleton key which unlocks the many hidden gates of the shadow realms. Created and empowered by the Queen of Hell, the glyph works through the subconscious, opening with the deeper mind the doorways of the nightside. A look at the symbolism and construction of the sigil will give more than a hint to its ability to unlock the secret

gates and create portals through its interaction with the Witchblood current.



*Sigil of Universal Gateway*

The orb and each opposite curve of the glyph represent in a multitude of interpretation the three phases of the moon and Hecate as the Queen of Heaven, Earth and Hell manifested through Her lunar vibration. The opposing curves equate to the bi-polar opposites of human sexuality and cosmic polarity. The crescents also being indicative in this way of the geminus twins, the male and female Gods. Within the craft of the wise the crescents are the light and dark, right and left, positive and negative, male and female and ultimately solar and lunar. The orb being the culmination, in a stellar aspect here, of the correct merging and necessary balancing of the lunar and solar currents in the great work. The centre column is indicative of the middle pillar, the human spine ascended by the fire serpents; this is the centre path along which is found higher understanding and direct spiritual elevation. Though the crooked path is one that is more purposeful in the acquisition of gnosis and power to the children of Hecate, this is not a casual wandering; it is in fact the consummate journey weaved through the dual polarities, merging the twin elements or serpents of gnosis towards a higher goal.

The horizontal bar on the glyph is the route between the pathways of light and dark, right and left, male and female, solar and lunar; it is indicative of the paths linking the dayside and nightside currents, joined via hidden corridors which lie behind secret doors awaiting discovery by the individual nightside explorer. The small ties which vertically cross the horizontal pathway symbolise the *universal binding* together in unity of the opposing elements. They serve as a reminder to bind tight your mind to your soul, holding fast to such when exploration inevitably becomes; in the later stages of this path; a test of will, sanity and being in the pursuit of ascended consciousness

and spiritual evolution.

The orb at the peak is the goal of higher evolved spiritual consciousness and elevated mind. It is the destination of all who partake of the mysteries of the ancient craft. This is not however to be confused with a final destination, for nothing as such exists. Once crowned at the throne of the Queen of Hell, beyond Thaumiel's moon, the journey may then just have begun. A journey that now transcends mortal consciousness and mundane concepts of evolution of any kind, into an advanced working with the Dark Goddess through the portals of Her throne and into the darkness beyond.

The glyph is a key to the inversion of the Tree of life through which to gain entry to the night side. For in employing this sigil of power over the sphere of knowledge, Daath itself is inverted and the way is thus opened to the shadow realm.

This combined magickal formulae is a brief illustration through which an understanding of the Glyph of Unity may be attained. Once absorbed into the mind this sigil of She who is patron to all who would walk the path of the night side traveller, will sink into the subconscious, imprinting itself upon the gateway within which leads to the collective unconscious. Already empowered by its creator, the Queen of Hell, the Universal Gateway may be used in meditation. Or drawn at blade point inside a circle in order to create a vortex; or drawn upon a linear surface such as wall, floor or mirror (empowering with sexual effluvia increases effect) to open a portal anywhere on or within the structure of the universal Tree, including its outer gateways. Travel and destination are guided by will and focussed mind, making this a very powerful magickal tool for transdimensional exploration. This powerfully energised gift of the Dark Goddess is also an excellent universally coded key which will assist in returning you to your normal state of being should disorientation or displacement occur as is possible during highly energised deep interdimensional work of this kind.

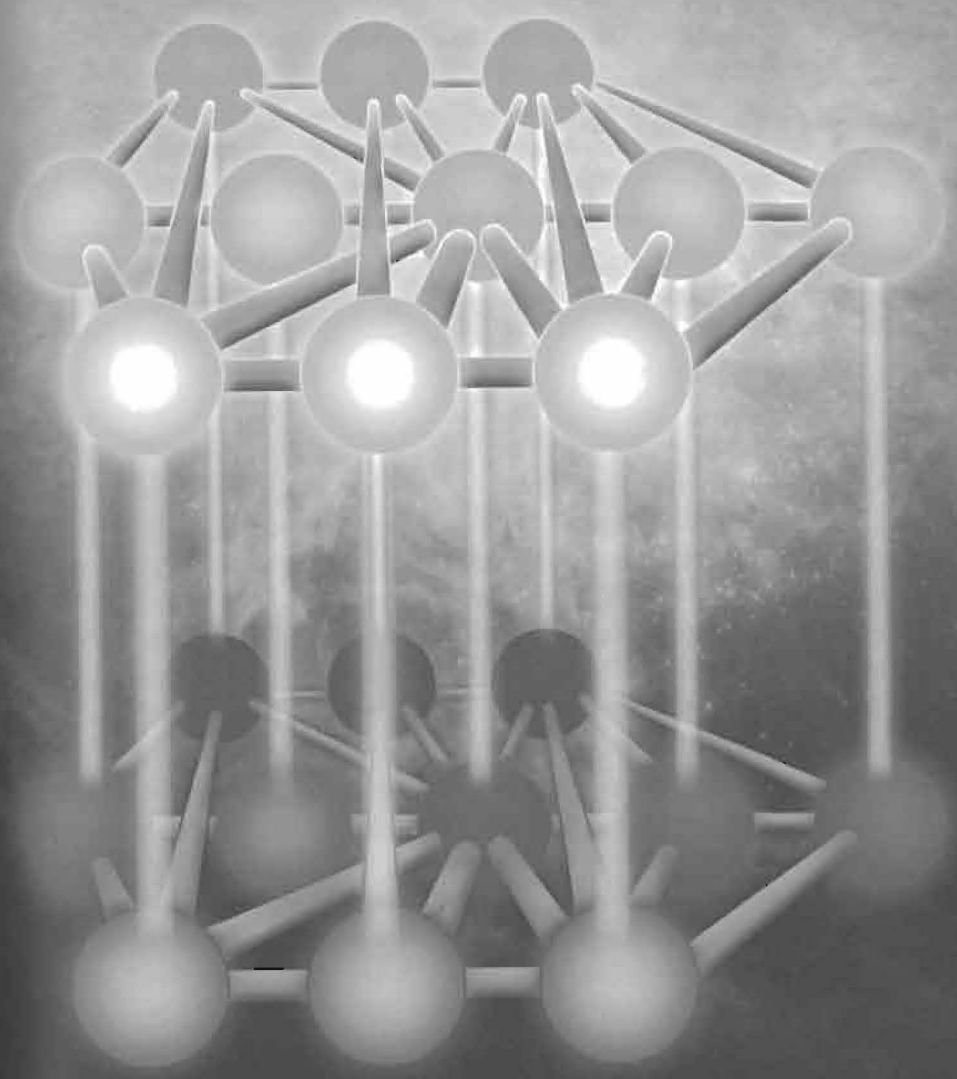
## Tree of Night, Realm of the Dark Goddess

An understanding and working knowledge of the dayside realm that is the Tree of Life is an essential skill even for the nightside explorer. The ability to balance opposing currents and energies, on occasion merging the two to create a catalysed reaction from which power may be harnessed, is a necessary pre-requisite in the pursuit of this type of occult exploration. For it is the merging and infusion of the spiritual polar opposites through the subtle forms which, in the correct measure, assists in keeping the mundane reflection balanced upon the material plane.

The gate of the three crossed staves is the crossroads or intersection of the waking, sleeping, dreaming state of elevated consciousness which must be passed through in order to traverse the universal structure of the Tree. Accessing the different spheres of the Tree of Life is relatively easy for most as the spiritual counterparts of the human form currently exist, reside upon and operate through this dayside realm. It is in traversing the nightside, leaping the natural order that problems for many people have in the past arisen. Entry through the secret door of Daath throws a great many who wish to make their first explorations to the Realm of Possibilities of which Hecate is both patron and guide.

It is in trying to fathom the methods of access through literature that so many become entangled with, and embroiled in, the rigid linear mapped structures of the adjoining trees; and even in this the opinions of people tend often to differ. The linear structure of the Tree as laid out in so much past literature, whilst not necessarily inaccurate is best kept simple. It should be regarded as a mental map of specifically named locations of the relevant domains which will aid in navigating the Dark Tree once incursion has successfully been made.

In the actual facilitation of entry to the nightside we must remove ourselves slightly from the man made notions of linear structure and process. Interdimensional or astral travel are no more linear than time travel. Daath exists within the self; as may be discovered by those who are able to open a dark star vortex which spins within them,



connecting to the Qliploth, through which they may literally suck the illness and pain of others dispatching it to the lower realms of the night side.

The simplicity given in Her teachings by the Queen of Hell is to open the gateways within that connect to the gateways beyond; inner and outer are one! The Tree of Death is best seen by all parts of the mind as the direct shadow or underside of the Tree of Life. This will reduce complication in the conscious mind when it becomes necessary to open the hidden pathways between the spheres of opposing polarity; for it is the keys which are encoded within the mind itself, empowered by the Queen of Hell, that are used to open and thus access these paths.

### **The Draconian Path**

The Qliploth is the draconian path of transmutative initiation that is the night side realm of the witch. Here is learned the ability to absorb the power and knowledge which are necessary to effect change within the self. Evolving and advancing your soul's path through the universe of the witch ruled by Lucifer from His throne at Thaumiel, under the dominion of Hecate, Queen of Hell, Heaven and Earth. Each sphere or dimension of the night side realm has its own role, characteristics and ruling Witch God. It is through the dark corridors and within the spheres themselves, of this night side realm, that the souls of the children of Hecate are forged in the fires of Her will and power as the Draconian Path of the Queen of all Hell is walked by those who would devote themselves unto Her.



## Lilith

The nightside of Malkuth or shadow side of the Earth plane is ruled by Namaah, the seductive Witch Goddess who presides the initiation rites of Hecate's children. Namaah is both beautiful and yet ancient. She initiates the opening of this very path, called upon by Hecate to assist in the awakening of the Draconian spirit residing within all those of the Witchblood. It is the Lilith Qlippha that is the lower resting place of the coiled dragon, that ancient, powerful force that resides here in the subterranean realms and has done so since before the existence of man. This awesome force may be tapped into or even evoked by the children of Hecate. Namaah holds the key to this gate and will release it only upon energy connection with all three members of the Trident.

## Gamaliel

The dayside gate of moon is Yesod. Its shadow is Gamaliel, or as some have called it, the *Obscene Ass*. Gamaliel is the destination for those who ascend the Lilith sphere during the initiation that is begun in the domain of Namaah. This is the vampire realm at the dark side of the Gate of Moon. The Goddess Lilith rules here. Any feelings of lust that are buried within the self are unearthed and intensified in Gamaliel, as dark dreams abound. This is an excellent environment from which to work our Witchcraft as the sexual energy that is released in exchange for knowledge and power by the initiators who dwell upon this sphere, creates yet more power within the realm itself. This is power that may be tapped and directed in the appropriate rites. Any who skirt the sphere of Gamaliel will feel its dark lustful current; this is dark sexual and vampyric magick at its deepest. A source of energy and power to be harnessed, not just in initiation but in dark moon magick. The soul may be released through the heightened states of mind achievable in ecstatic sabbatic orgy here. The blood soaked tunnels of Gamaliel are home to many dark entities, the incubus and succubus originate from here. The mighty Lilith may be called as required, to assist in the rites and rituals of the Queen of all Hell.

## **Sammael**

The dark side of Hod, Sammael is ruled by Adramelech. Incursion to this sphere sees the beginning of true change within those who walk this path in order to learn its secrets. Old beliefs wither and die in here as past indoctrination, from all incarnations, is poisoned and untruths choked by the power of this Qlippha. The rites of initiation and the current of the Queen of Hell flood the being in full, igniting further the fiery gnosis of Witchblood, as the keys to Kundalini power are discovered and its secrets unlocked.

## **A'arab Zaraq**

A'arab Zaraq is the shadow zone of Netzach. The raven is the totem creature of this realm, a true watcher of the witch's arte and messenger of both Hecate and Lucifer. Magickal power and the knowledge of its application are enhanced in this world, here in advanced form, the craft of the wise is taught by the Witch God Baal and the first veil which covers the way to the path of the darker realms of the Queen of Hell lies at the farthest edge of this sphere. The parting and subsequent crossing of this veil signifies leaving the astral plane behind as the soul advances and ascends.

## **Thagirion**

Realm of the beast, night side of Tiphareth and the first dark sphere of the mental plane is Thagirion. The dark solar force radiating outward through this plane in huge waves of power can generate intense feelings of lust as it interacts with and fuels the kundalini energy. Like all power that is experienced in the night side realms this must be channelled in a positive direction, igniting the pathways ahead. The secrets of goetic magick may be revealed in the chamber of Belphegor.

## **Golachab**

Geburah, so renowned for its force is only surpassed in this measure by its shadow Golachab. In this world the ferocity of the energy currents that flow with, and threaten destruction will assist; under the rule of Hasmoday; in the most powerful and lethal of martial rites. The witch's curse may well have been born whilst conjuring the violent merciless fires of this realm and its King. Hasmoday is both an excellent teacher of the dark craft of the wise and close assistant to the Witch Goddess. He instructs through the rebellious energy that is released in Golachab, in the disciplines of control in martial magicks. This, the severest of the Qlippothic environments outside the Abyss, will assist in the total destruction of all that is no longer required within the soul when approached as a precourse to the dark crossing of the Abyss itself.

## **Gha'agsheblah**

The nightside of Chesed is ruled by Astaroth who assists in preparation for the crossing of the dark desert of the Abyss. For the children of the Goddess evolving through these realms, Gha'agsheblah is the point in the journey where all those who would undertake the soul crossing of the dark Abyss in their quest for the throne of Hecate are stripped of all ego and all that supports it. Loss becomes gain and, as only the bare soul itself remains before entering the dark Abyss, death becomes life in the form of re-birth; for those who complete the passage across.

## **Daath**

This is the gate of knowledge that may be crossed or descended. In astral journey it is crossed and returned, allowing the mind a glimpse of what may lay ahead for those that will in devotion, and the quest for spiritual transition, journey further into the realm of the Witch Gods. Daath may be opened as a vortex through which incursion to either side of the tree may be sought. It is in the immersing of the soul into the dark lake of the Abyss; the gate to which lies within the edge



of Daath; that the sphere of knowledge yields its greatest secrets and the Queen of Hell sees Her children's limitations washed away in this baptism of transformation and spiritual evolution that is the dark spiritual crossing. This is the place where the magickal re-birth of the soul takes place after it has been tested to its limits. Cerberus stands guard here, He is the mighty beast who dwells within the Abyss, watching all who enter.

## Satariel

Under the dominion of Lucifuge, the night side of Binah is the path through the Fifty Gates, to further ascension through the partaking of the power and gnosis which is held within the City of Pyramids. The Moires may be encountered here, the Dark Sisterhood are an integral part of the spiritual process of the death and re-birth of the soul. Lucifer holds the keys to the Fifty Gates. Lucifuge records the names of all the souls who pass through the gateways of the city of pyramids in the *Book of the Witchblood*. This is the new beginning for the soul who walks the Dark Path of Hecate as great mysteries are uncovered and secrets revealed. When glimpsed in astral visitation it is a place of higher spiritual learning.

## Ghagiel

The shadow of Chokmah is the sphere of magickal will. Beliar, the Lord of lords and third point of the Power Trident of Witchcraft rules in this realm. King Belial instructs in the use of the magickal will as a tool of power in the arte of the Witchcraft. Reborn and remade by the power of the Witchflame which flows from the Dark Goddess, those who stand shoulder to shoulder with the Lord of Wisdom in the Chamber of Magicians at Ghagiel are now ready to receive the full magickal current of the Queen of Hell as the Eye of Hecate is opened at the next level before the Throne of Lucifer, overseen by the Horned God Himself.

## Thaumiel

The nightside of Kether is Thaumiel, the throne of the Horned God of Witchcraft Lucifer, the Dark Solar God who rules all that is below Him. This is the *Inner Sanctum* of the Draconian power. Beyond the throne of Lucifer is the gate of Thaumiel's moon, the portal through which flows the current and kalas of the Goddess of Witchfire, Hecate. This energy flowing from the Queen of Hell is the power fuelling each sphere of the Tree and emanates from Her throne, the seat of stone in the darkness that is the domain of the Queen of Hell, Heaven and Earth. The true realm of Hecate may only be accessed before the rites of the inner sanctum are performed in full by assuming the form and vibration of an Elder God. It is unlikely that animal zootypes will succeed in transgressing the Throne of Lucifer and reaching the zone through the moongate of Thaumiel in the darkness where stand the old Gods of Khem basking in the power which flows from the stellar throne of Hecate.

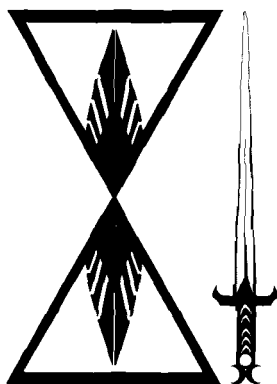
## Into the Shadows

The realm of possibilities, that is the nightside of the Tree may be entered in a variety of ways. Be that via the use of the Universal Gateway, the death posture or with the assistance of dark divinity, these are all forms of the drawing and infusion of power through the *Gate of the Three Crossed Staves*. This is the process through which consciousness is elevated and altered to a level that is sufficient to effect the transition.

Incursions to the nightside, though it is the realm of the Dark Goddess, are to be performed from within a cast circle. Once the doorways within are opened to the outer gateways, they will give off a significant energy signature that will attract all manner of watchers and other beings. Hence the circle, for now, is essential.

Early workings preceded by the protection of the self through the visualisation of Hermetic armouring will assist in encasing the astral self in a protective layer. As will the techniques of aura densification

and the visual encapsulation within a silver sphere. There are initially many different approaches, but the overriding element in the protection and empowering of this work to ultimate success is the presence, power and guidance of the Queen of Hell. The power of the opposing pyramids of Heaven and Hell conjoined, when visualised over the self, will create an energy catalyst which cleanses the aura and subtle bodies of negative energies. These techniques combined with the use of the Sword of Hecate to clear unwanted attachments to the outer aura will ensure a clear path through the inner planes. When charged with the massive energy released by the opening of the gates of both trees and subsequent merging of this resulting power surge, as will soon be explained, this method of visualisation is a very effective form of protection.



*Opposing Pyramids and the Sword of Hecate*

The self must be released into a suitable form through which to enter into and subsequently pass through Daath. The most effective method of achieving the heightened vibration and state of being required for this has for many always been the use of sexual magickal rites with the Goddess. Performed to exhaustion if necessary. Godform assumption of Hecate will allow you to increase the vibration of your chosen subtle form; in the case of the nightside, the body of shade; to that of Her own energy. This is a frequency far above the human lifewave and creates an excellent vehicle in which to encapsulate your travelling being. This Chariot of the Gods may be perfectly adapted to this work. The body and form that are chosen for this work are

ones of personal choice and ultimately governed by their success and comfort for the individual.

Once the cloak of Hecate has been cast with the accompanying Companions of the Circle of arte present, the opening of the quarters should be performed and then followed by the Prayer of the Circle Gate and subsequent prayers of protection and empowering.

### ***The Prayer of the Circle Gate***

*Seven Blessings I ask of you Goddess of All Darkness;  
From the Realm of Seven Sisters;  
Come Seven flashes in the Night Sky, The Torches of Hecate;  
Seven times around the world are cast, the Flames of your Protection;  
In a Chariot drawn by Seven Dragons you open the Gates;  
Through Seven Planes before Hell's Lake;  
As Seven times around this Circle you weave your Will;  
To open now the Path beyond the Seventh Gate;  
Dark Queen of Night; Hecate.*

### ***A Prayer of Shadow Realm Protection***

*I call unto the Dark Goddess;  
All Hail to the Queen of Hell, Heaven and Earth;  
The Trident of Witchcraft empowers this Work;  
The Torches of Hecate shine in the Darkness;  
Hail to the Horned God Lucifer;  
Hail to Belial, Great King of Wisdom;  
The Horned Lords show the Path through the Desert of Night;  
Cerberus Stands Guard at the Gates of Hell;  
The Power of the Goddess flows through my being;  
The Strength of the Trident is summoned to my Will;  
The Flames of Hecate protect in all Realms.*



Invocation of the Goddess should lead to sexual magickal rite. The energies generated may be used to create the necessary shapeshift, empowering the body of shade. The form used, if not that of Hecate, should be of one of Her nightside companions or messengers. The consciousness is now transferred into this form before Daath is opened and the Tree explored.

## Heaven and Hell

Further power may be ensorcelled to the work through the opening of both the dayside and nightside gates of the Tree. This can be performed in both formal ritual and sexual rite. The self enchantment and ensorcellment of visualised energy that rides upon the powerful current of rapidly elevating consciousness and altered state is more than enough to trigger the opening of the gateways. It is the sexual rite that is the encoded key through which the secret locks are simultaneously turned in invocation. Each dayside realm and its nightside counterpart have a secret tunnel or pathway running between them which links the two directly. This work becomes lost in the attempts to configure into literature and linear feature, the inner working of the Tree itself.

The dayside gates are always to be opened first and closed last, this aids in banishing unwanted electro-magnetic energies that may attach to your aura during nightside travel. Beginning at Malkuth and moving *upwards* finishing at Kether the visualisation of the gates is initiated by verbal conjuration, sequentially opening the spheres of power. All spheres and their adjoining pathways will be opened including the gate beyond Kether, through which the light will descend rapidly.

The opening of the nightside spheres performed in the same way will encourage the dark power to surge rapidly. This upsurgence of wild Qlippothic energy brings with it the untamed urges of its domains and will need to be controlled upon contact.

Do not become distracted by linear, vertical, horizontal or any other

speculations on the structure of the Tree. The ease and purpose with which these secret paths; which may, once opened, be explored; are accessed is in the understanding that each Qliphothic realm is the shadow which resides directly below its dayside counterpart. A hidden path exists between the dayside and night side realms.

As the light descends and the darkness rises, ensorcell and bind the power by connecting the influx of the two surging currents to your wand. This should be held horizontally at the solar plexus whilst standing at the axiom of the circle, the very Eye of Hecate. The wand assists in the balancing and controlling of the resultant energy reaction that is created from the connection of the two polar opposites. This is the merging of two universes, the meeting of Heaven and Hell.

The pure current generated from this reaction once ensorcelled and bound to the centre, the Eye of Hecate, creates a very potent vortex within the circle of arte itself. The Universal Gateway or other glyphs may be opened. Either within the circle itself or upon a surface such as a mirror, they will be further empowered by this vast energy. It is in this merging of the opposite polarities of light and dark and the energy that is generated from the resulting reaction, that are given the hints to the formulae of creator energy through the utilisation of the twin opposing currents in the Witchcraft.

## **Advanced Connections**

For some the transition to the nightside can be made; through connection to the current of the Goddess of Witchblood; by simply elevating their conscious mind and creating a powerful vortex within the circle of arte, conjured with the power of Witchcraft.

## *Opening the Dark Vortex*

*In the Names, Letters, Numbers and Sacred Geometry of the Universe;  
Under the Dominion and Will of Hecate;  
Queen of the Ancient Craft of the Wise;  
With the Limitless Power of the Trident of Witchcraft;  
I Conjure the Swirling Abyss;  
Opening the Path to the Dark Dream Meadow;  
To Descend to the Nightside Realm of WitchFire;  
Open for me the Hidden Gateways of Hell.*

### **Entering the Darkness**

Travel through Daath may be seen by some as akin to descending a wormhole. The effects that are seen, heard and felt can depend upon the method of entry. Some experiences give rise to sensations of entering a raging torrent that is drawn into a deafening swirling vortex of dark energy. Though these are a stark contrast to the more passive descent that can be made through practised meditation, where entry is effected without ritual.

Orientation upon arrival is essential, and if the work has been prepared correctly should be done without difficulty. Legends of the great Abyss confuse many into thinking that the higher spheres which reside above the gate of Daath cannot be visited astrally. Bear in mind that the current working level at which the evolving magickal soul is able to reside is totally different to the ability to spiritually and astrally visit any location. You are limited only by your mind.

Many tales of crossing the Abyss are related to the evolutionary journey of the soul to a higher and more permanent spiritual residence. This process requires years or lifetimes of ascension unless the power of the Witch Gods is used. Leap frogging the soul through the dark tunnels of the nightside to a higher spiritual station will thus incur the power and knowledge of all that is below in one fell swoop. The energy, power and gnosis that are triggered and released and infused into the soul as a result of this process are consequently, for a period,

very unstable; yet attainable. The rituals for such work are dealt with in the rites of the Inner Sanctum.

Before these rites are approached the ability to advance through the shadow realm experiencing the different learning and testing realms of the Tree of Death should be guided by Hecate. Her torches are the illumination that is found through the acquisition and assimilation of the gnosis contained within its different worlds. The Queen of Hell holds all the keys to universal knowledge and power and grants the gifts of the witch's arte to those who would in love and dedication follow Her Path.

It is a natural act of the Universe for you to return to your own being and plane of current incarnation. This may be initiated by will. Although it is possible to become disorientated or displaced, using of the Glyph of Unity will open the necessary portal, and through focus and will you may return yourself to your own normal state of being.

Post journey, the polar opposites of light and dark, if used, are separated and detached by closing the gates. Due to the wild energies of the Qlipoth their gates should always be opened last and closed first. Banishing, aura cleansing and bathing post rite are healthy essentials to finalise the return from the night side realms to the physical plane.

## **Qlippothic Crown**

Regular contact with the night side realm and its powerful teachers can trigger a periodically occurring pressure. This bruised or pressured feeling on the crown energy point at the top of the head is very often the already uncoiled kundalini power pressed against the inside of the self and seeking induction to the downwards path. The change of direction in the path of the power snake is encouraged by the desire for magickal power and spiritual attainment within the self. Provided that it is identified then you will be aware of any changes in the spiritual environment as the lower gates open and their power manifests.

This crown pressure may also be a strong indication of a powerful spiritual presence wishing to connect with you. Other than manifestation this is another method which is used by the teachers of the arte to indicate their desire to impart knowledge. Hecate and Her Witch Gods are very likely to induce this sensation as a means of instigating contact or incursion to the nightside realms. The sensation should be embraced. If prolonged it will merge the dreaming and waking states inducing the visual imagery of the Qlipboth itself. When integrated into the conscious mind this will give rise to inspirational rites, new learning and the accessing of gateways into this shadow realm of the Dark Lady.

Once the Qlipbothic energies of the Tree of Knowledge and the gateways of empyrean and nightside realms have been mastered then the next step in Sabbatic congress may be undertaken, fuelled by these vast energies.

### **The Dance of the Witch Gods**

Through the gates of Heaven and Hell, opened from within the ritual circle you may experience first hand the legendary Sabbat of the Gods. This rite merges Qlipbothic power and ritual possession to access the energy of the two ruling Witch Gods, transgressing the gate of three crossed staves to the Sabbat held at the throne of Lucifer. The rite requires the Companions of the Circle and full ritual preparation.

The individual calls of the Pentagrammaton of Hecate and the Synchronomicon of Lucifer are given within a cast circle inviting the Witch Queen and Her consort to partake of your very being. Initially this will take place inside your incarnate body which resides upon the material plane, before your spirit is taken by the Dark Lady and the Horned God to the Sabbat.

The Queen of Hell initiates this act and is transvoked to your circle so that your entire being is ensorcelled within Her immense power. A ritual of sex magick will open the gates of the spheres of above and below. All the pathways will be joined at their secret intersections

and the power merged, in accordance with the will of the Dark Goddess, into your body and soul.

The waves of sexual power should rise and flow on the currents of combined Empyrean and Infernal energy, ensorcelling your call to Lucifer through the inner planes. Until in one of the Witchcraft's highest and most sacred acts you have successfully invoked the Witch Gods into your being. The resulting flow of divine energy as the two who were once one merge in a tidal wave of love, ecstasy and occult power will free the spirit from your body where it will be carried in joint intent through the shadow realms.

Your astral form, saturated with the current of both Hecate and Lucifer, will be ignited in ecstasy liberated and empowered. The experience is one of uninhibited, raw, thrashing, orgiastic sexual energy that will be held in bi-location as your physical body still channels the twin currents now conjoined in sabbatic orgy. The power of the Witch King and the Queen of all Hell entwined throughout the many parts of your self at every level will deliver your soul to the Throne of Lucifer to partake in this Divine Congress and Egress. This Sabbat of the Witch Gods is an initiation beyond that of the opening and igniting of your Witchblood which was held in the realms of Lilith and Gamaliel.

This is an act of High worship. By performing this rite you open yourself as a sacred temple to the Queen of Hell and Her Dark Consort. Partaking of each other not only within the flesh, but in the love and communion of the soul. In this act of lusting, tearing, passionate love of all things created, the Gods will exalt your spirit at Lucifer's throne. Here the body of shade is of flames and the atmosphere is heavy with the Dark Khem of transformation. The mind, trying to assimilate the higher energies may show the gigantic tentacled maw whose throat is descended to the river of flames that is the pathway to the throne itself situated in an island above the void.

Red eyed infernal elementals may be seen watching the rite before them in relative silence as the Witch Gods merge with one another and your own flaming body of shade. There is no holding back in this

rite. The energies will be over-powering, fuelled by the merging currents of Empyrean and Infernal, and the Witch Gods themselves. This ritual and its effects, the freeing of the soul in transmutation, is held both within the Realm of Thrones, and the very core of your being.

This work is not to be debased, it is where we as witches take off the clothes that are our human skin and join with our Witch Mother and Father, and others of our kin, in the one of highest and most spiritual acts of our beloved craft. Witchcraft is not just physical, it is mental, emotional, cosmic and spiritual. No singular element is to be left out.

It is in the post sabbatic bliss at *Lucifer's* throne that the gifts of the Flaming Sword of Knowledge, the Emerald Eye, transmutational elixirs in flaming chalices and other significant gifts indicative of transition are often bestowed. Once the soul has returned to its incarnate form the essence of its spiritual bodies will now be encoded with the elevated energies and witchpower of this combined spiritual and transdimensional act of possession.

## GATEWAYS TO HELL

The infusion of magickal energy into and through a surface such as mirror or a picture, combined with focussed will, intent and invocation will create a gateway to any desired magickal destination. The Witch Gods, when directing their own energy in reciprocation to prayer or invocation through a picture or drawing of their likeness will create both a gateway and spiritual housing upon the material plane. Regular interaction with these gateways quickly makes them permanent effective portals for both communion and two way travel. Statues are also used by spiritual beings as their material plane residence, the eyes of the statue becoming the gateway to the spirit's domain.

In a similar fashion a permanent gate to the many Qliphothic dimensions of the nightside Tree may be constructed.

### **Hell's Mirror**

Hell's Mirror is a ritual through which you will be able to open a portal directly into the chamber of any Witch God. It is a tool when properly empowered, through which a magickal portal or wormhole may be created utilising the power, will and magick of the Witch Gods. Through this rite of Hecate over which Lucifer's gatekeeper presides, you will achieve further exploration of the nightside realm than is alluded to by following certain paths of restriction that are elsewhere offered.

Hell's Mirror is empowered by the Queen of Shadows. This working requires the opening of this gateway to be performed from within the circle. Energy drawn directly from Hecate, and merged with the opposing currents of day and night, makes this rite far more powerful than normal Qliphothic exploration. The energy of the Dark Queen which fuels the universal Tree is the power with which Hecate created the gateways that are used by the Gods themselves. Hell's Mirror allows us to apply the same magickal modes of transition through the



spheres as the Witch Gods. Moving as they do, by creating portals and gateways directly to other realms.

The construction of the portal requires the infusion of the energies of both yourself and Hecate, with those of other Witch Gods, including the being with whom you wish to commune. These interwoven energies encode the mirror gate with the magickal keys that are necessary to open the hidden and secret doorways through which you will travel. The body of shade is the part of the self that is used in this crossing. Travelling in the form of fire facilitates a smooth entry through this type of portal with energy that has been elevated by the Godform assumption of Hecate. Manifesting oneself as flames during this powerful transition allows incursion directly into the chamber of your chosen host.

This rite holds its form to a particular amount of ceremony as the assistance of several of the Witch Gods will be requested, including the Gatekeeper. Surgat will assist in the creating of the portal itself, opening directly to the chamber of the chosen teacher and ruling Witch God with whom you wish to commune.

### **Portal of Power**

A full length mirror is best for this type of work though it does not necessarily have to be a dark mirror. A normal mirror used in relative darkness will suffice. You will be opening a gateway not distorting a reflection. If the mirror is to be a permanent fixture of the temple, regularly employed in this type of work then wooden doors adorned on the outside with the sigils of the Arte and lined with black silk will assist you in keeping closed this magickal doorway when the portal is not in use.

At the very least, when not being used the mirror should be covered with black silk. Doorways are two way rites of passage!

The mirror itself should be blessed and consecrated into the service of the Queen of Hell, Heaven and Earth and its power bound,

ultimately to Her will. At the top of the mirror is placed the seal of Hecate. Below this should be marked the seal of Surgat, the Gatekeeper and custodian of these night-side rites of power. This seal is to be ringed with the names of the Trident of Witchcraft.

In ritual preparation the mirror portal is inscribed with the seal of the ruling Witch God of the realm that you wish to visit. Next to this is placed the glyph of the domain or world into which the portal is to be opened. It is this latter glyph which is to be the dominating sigil upon the surface of the mirror. This is the key which will; when empowered by the encoding energies of the Goddess, yourself and the other presiding entities; open the gateway. The seal of the Qliphothic realm may be constructed from the rose lamen if required. The adjacent sigil of its ruler is the guide to the central chamber of this being once connection is made. Both of these glyphs are to be written in red in any removable substance.

This ritual is performed with all the Companions of the Circle present, the mirror itself must be situated at the Western gate. A chalice of red wine, blessed once the circle is cast, will be necessary from which to toast the rulers of the Qliphothic realms. Candle light is used as required.

With circle cast and quarters opened the wine is consecrated at blade point as the Earth pentagram is invoked three times over the wine; once with each recital of the following blessing.

### ***Blessing the Witchblood***

*In the Name of Hecate, Queen of All Hell;  
I Bless the Lineage of the Witch's Craft;  
Infused with the Life-force and Power of the Goddess;  
The Blood from Her veins flows into this cup;  
This is the Source of all Witchcraft and Magick;  
From the Essence of the Dark Queen came Lucifer's Kin;  
The Witchfire of Hecate flows through mortal flesh;  
Drank by these lips from Lucifer's Grail.*

A taste of wine in honour of the Queen of Hell is taken and the Dark Lady Herself called in Godform assumption using the manifestational power of the Pentagrammaton of Hecate.

The opening of the Empyrean and Infernal gates is now performed, and the power that is catalysed within the circle as these two opposite universes meet is bound under the dominion and will of Hecate.

The immense power that you have summoned must be ensorcelled and combined with that of the Queen of Hell. The sigils of Hecate and Surgat are then energised using the athame to channel this force, and the Gatekeeper is called forth.

### *The Call to Surgat*

*In the Name of the Goddess, Queen of Hell Hecate;  
In the Names of the Trident of the Witch's Arte;  
By the Power of Empyrean and Infernal conjoined;  
Two Universes meet at the Axiom of the Circle;  
Where Day becomes Night and Heaven touches Hell;  
In the Name of Hecate, Dark Nightside Goddess;  
I awaken the Guardian of the Sacred Mirror;  
I call to you Surgat, Gatekeeper and Guide;  
Open the Pathways Hidden in the Shadows;  
With Lucifer's Mirror we cross to your World;  
Through the Secret Gateways to the Thrones of the Gods.*

Once Surgat has been called the final key to the lock is the awakening of the powers of the Qliphothic rulers themselves. This is done in invocation to the dark energy which lies therein using the Summoning prayer below, as the primary glyph of the Qliphothic realm is ignited at blade point and empowered with the wand to open the gateway.

The ruler of the Qliphothic realm is also to be called. Through energised sigil and prayer they are petitioned in the name of Hecate for access

to, and communion in, their respective realm. The rites of sex magick may be used to charge your sexual fluids which are then be traced upon the large glyph of the Qlippha. When empowered with combined encoded energies of the Queen of Hell, the Gatekeeper and the designated ruler of the desired Qlippothic chamber this is a key that will open fully the shadow gate of Hell's Mirror. This is the Gateway of the Gods.

### *Summoning the Dark Power of the Qlippoth*

*I Whisper the Secrets revealed in Lilith;  
The Dark Goddess opens Gamaliel's Door;  
Night Shadows drifting through Samael;  
They fly on beyond the Raven's Abode;  
The Black Sun ignites the burning Witchflame;  
Unlimited force flows through Astaroth's Gate;  
Into the Desert of Midnight it rages Forth;  
The Forbidden crossing of the Darkest Lake;  
Following the Sacred Path of Hecate;  
Through realms of the Kingdoms of Knowledge and Wisdom;  
I open the Gateways and Summon the Power;  
Of the ruling Gods of All of Hell's Thrones.*

The Witchblood contained within the grail is toasted to all presiding powers and then left at the mirror's edge in offering as communion commences.

You may wish to depart the physical form and advance through the mirror gate, as is its purpose, entering the chamber before you to further your connection with its ruler. Though in the case of the Horned God Lucifer, it would not be uncommon to find that you are already standing on the other side of the gateway before you have consciously made the choice to cross, such is the power and inclination of the Dark God.

The power of possession assists in crossing the gate as the Witch Gods

enter our beings from their realm aiding the transition back to theirs. Belial is an excellent exponent of this art. Even when encountered outside such rituals He will often remove the spirit from the body and engage it in spectacular astral flight.

The presence and power of the Goddess of Witchcraft will protect you whilst you engage in nightside exploration. The power of the Queen of Hell holds sway in all realms. Surgat ensures that the traffic through the portal is kept solely one way, other than the return of your enflamed body of shade.

Exploration beyond the Chamber of the Witch God that you have chosen to visit will require the request for the rite of passage to be granted before you venture further. You should return through this same nightside location to your normal state of being once the journey has been completed. Attempting to return via another method will cause severe disorientation. The Universal Gateway may, however, be used to assist you in returning should inner plane disorientation occur whilst you are journeying.

From your vantage point, depending upon which realm you have accessed, you may explore the Tower of Baal or the subterranean tunnels of Thaumiel, where the darkness is illuminated only by Lucifer's eyes. All Witch Gods are witch guides, and the teachers will accompany and guide the children of Hecate on most, but not all, journeys.

Upon return to the physical form the ruling Witch God of the realm that you visited is to be toasted, as is Surgat, before the gate is closed. The Gatekeeper is then given leave to depart, closing all gateways behind Him in the names of the Trident of Witchcraft under the dominion, will and power of Hecate. The energy of the Queen of Hell will seal the mirror with the banishing pentagrams of all quadrants before the powers of above and below are unbound and all gates closed in Her name. There should follow the normal banishing and deconstruction of the circle. The mirror is to remain covered and may have the sigil of Cerberus placed over its outer cover, binding the gates shut from the outside.

## FAMILIAR COMPANIONS

The familiar is the magickal companion of all witches and sorcerers. Traditionally portrayed as a small animal such as a polecat, black cat, raven, bat or toad. The familiar is used by the Gods of the Ancient Craft to issue forth their message, watch and assist in the workings of magick. The appearance of these type of creatures when the Gods of the Witchcraft make their presence known may have contributed to the folklore and legend which has built around the witch's familiar.

### The Watchers

The Raven or black night bird that shrieks aloud during nocturnal outdoor workings is often a full flesh living manifestation of either Hecate or Lucifer. This creature is the nocturnal messenger that is used by both of these Witch Gods in the role of watcher. The presence of a watcher may just as easily take the form of a black cat, a strong favourite not only of the Dark Goddess, but also of King Belial who prowls past and, on occasion, into the circle. Bats are just as commonly seen as nocturnal companions, flying into and through the cloak of night that is the cast circle.

The night has many creatures that are favoured by the Gods of the Witchcraft from owls to insects. All may be manifested or possessed to herald the arrival and presence of the Old Gods. These nocturnal wanderers are the omen carriers. Their physical presence is both a gift and communion to even the most seasoned of practitioners, sent by the Witch Gods. While in centuries gone the night prowler may have been a wolf; the appearance, seemingly from nowhere of a large black cat or night bird is still a very real indication of the close proximity of the kin of Hecate, as they watch in relative silence the rituals and worship performed in the name of the Queen of the Witch Gods.

As well as the nocturnal watchers and spirits created through fetish work that are assigned to specific tasks, there will always be at least

one personal familiar guide attached to each devoted witch. These are the beings responsible for assisting in the teaching of the craft of the Goddess. Sometimes this being is an actual animal, such as a pet or feral animal which inhabits the close personal surrounding of the home and magickal workplace. This physically incarnate creature may not always contain the familiar spirit, which is free to come and go as is necessary, but instead acts as a vessel for the familiar. In this way the animal is used in much the same way as the human vessel in possession, to relay or perform the tasks of the kin of Hecate. These type of beings are very often appointed by the Gods on our behalf, without the requirement for petitioning in formal ritual. The spirit type will vary depending upon its source. Belial for instance will grant the aid of a small workforce of lesser familiar spirits who will assist in all manner of workings from increased energy transference in ritual through joined entity work, to the acquisition of items necessary to the success of a particular operation.

Regardless though of type, number and source of familiars gifted by, or created from, the other Witch Gods, the Dark Goddess will assign a powerful familiar to guide you in the higher work that is the Path of Hecate. This is usually an entity of considerable power and may upon encounter be a recognisable being such as a goetic daemon. The primary task of this being is constant attention to your mind and body, in the name of the work as instructed by the Goddess. Whether you are travelling through the spheres, performing ritual or simply sleeping, this being will rarely, unless on a very specific tasking of great importance, be very far away from you at any time. This is the true familiar companion upon which you may always rely.

It is the primary companion's role to relay information such as rites, workings, ideas and on the occasions when it is required, energy support, directly to you. The habitual residence of the familiar spirit when not incarnate in another being or dispatched to a working or task is within your actual aura, where it will sit at the outer edges of your personal energy field, watching and listening. It is through this auric connection that the being transfers ideas and prompts, in accordance with the will of Hecate, directly into your own mind.

The primary familiar can actually cause slight unease to those who are not directly aware of its existence and purpose, at least until identified. These entities may be glimpsed upon this plane in the peripheral vision at the edge of the aura; being more easily seen by the naked eye when looking in the mirror. They become particularly visible when relaying information to the mind through the indigo eye for obvious reasons.

The familiar being will, as instructed by the Goddess of Witchcraft, shadow your spirit as you enter the realm of possibilities during your natural sleep state; watching your progress and direction of travel if you should undertake any astral wandering. This is of particular benefit when the lower Qliphothic realms are entered in subconscious dream state exploration, as will inevitably happen during mind expansion and acquisition of occult power. If during such unwitting incursions you should encounter, or attempt to enter, a zone that would at that time be dangerous or extremely hazardous, it is the task of this shadow guardian to prevent this and guide your wandering soul back to its physical link. At least until you are both better equipped for, and more consciously aware of this type of journey. The rescue process may entail waking the physical self to prevent attempted re-entry of the spirit to the plane that is at that time deemed hazardous by your guardian. This feeling of being gently but firmly shaken until consciousness prevails is the familiar wrapping itself in bi-location around both your wandering spirit and the aura around your physical body. During this interim period of being woken by your night-side guardian, the familiar may again be glimpsed, on both sides of the consciousness barrier as you return through the gate of the three crossed staves. These beings are not small creatures when perceived in the ether. The mind's perception here is guided by the power of the creature itself, therefore the more powerful it is the larger it appears as the energy assimilated by your mind manifests in your vision.

The Daemon intelligence that is appointed by the Queen of Hell as your primary familiar may at times inhabit the forms of different animals, as and when it feels this is necessary in order to perform its various duties. The family pet is as likely to periodically contain the being as the local starling, or nearby fox depending of course upon your movements and surroundings. It is, however, possible to initiate,



through the rites of the witch's path, an animal as a permanent gateway of the flesh through which the personality and power of the primary familiar may, if not constantly, then very regularly flow to this plane. Rites of preparation of the flesh are best performed when the chosen animal is very young, if at all possible, as this will reduce any disorientation which can occur in an older creature to whom the spirit may attach itself in possession for long periods of time.

The ritual of blooding a pet in daemonic workings is simple and can be performed with a Trident or the evoking pentagram of Earth written in your own blood upon the chosen animal's brow. Alternatively an equal armed cross may be used. The centre column is drawn first, moving from top to bottom so as to invoke the spiritual power of the familiar in through the gates of the flesh and the horizontal column being drawn from right to left, thus bringing the creature unto the service of the Path of Hecate. A blessing and dedication in the name of the Queen of Hell is performed concurrent to the invoking of the power in through the gates of the flesh. This act should be performed from within a cast circle to ensure that only the requested pure current of the desired being enters the host as this being will be working in very close proximity with you, employing powerful magick in many different realms.

Alongside your own normal nocturnal wanderings, undertaken in the shifted astral forms, you will once communication with the primary familiar has been established, be able to change places with this entity. This will make for very interesting night work if the familiar has its permanent residence upon this plane within the body of a living host, for this is the creature whose form you will occupy as you undertake spiritual night work from within the flesh of another being. Whether or not you enter the world of nocturnal role reversal with your familiar through the gate of the flesh or partake of this midnight excursion purely through the ether will not hinder the enjoyment of the adventure. You would not be the first child of Hecate to awaken the following day with scratches upon your face, the tell tale physical manifestations of wild escapades of shapeshifting or *familiar transition*.

When the physical body of a familiar guide dies the spirit may easily

inhabit another, temporarily or otherwise. Again the rite of bleeding another creature in order to open the gateway of the flesh in a chosen animal may be performed if a specific body of incarnation for the familiar is desired. In the interim, if the familiar is the primary guardian spirit, then it will revert to its position at the peripheral edge of your aura, and its initial task; that of watcher.

### *The Blessing of the Familiar Companion*

*Hail to the Queen of Earth, Heaven and Hell;  
I call upon the Power of the Goddess of Witchcraft;  
She who ignites the Flames which course through my veins;  
This is the Blood of Hecate, Lady of Shadows, Queen of Darkness;  
Blessed are you Companion of Mine;  
Blessed is the Draconian Blood of the Wise;  
This work I perform In the Name of Hecate;  
Opening the Path of the Flesh of the living;  
To the Spirit Familiar of this Ancient Craft;  
Blessed in Her blood, you are protected from harm;  
Bound to Her name, only the Dark Queen shall you serve;  
Companion of Mine, Blessed Beast of Hecate;  
At my side shall you stay in honour of our Goddess;  
Hail to the Queen of Witchfire and Dark Magick;  
Who hath baptised my Kin in the Blood of the Wise.*

## OPEN YOUR MIND

### Night and Day

The children of the Queen of Hell, Heaven and Earth are, like their Goddess, able to walk in either realm accessing the knowledge and powers of both sides of the universal Tree. While there may always be a preference for the night-side realm of possibilities of which our Dark Lady is patron, to rule out in entirety any contact with the many and extremely powerful denizens of the Empyrean realm would be to greatly marginalise one's ability. It would also be naive to assume that although She is Queen of Hell and patron of the night-side, that Hecate as a Goddess does not utilise the power of the Angelic realm. Petty squabbles over shades of daylight, darkness and spiritual territory are for the fantasies of the narrow-minded uninitiated members of the mundane world. The denizens of the worlds of light and dark are the necessary balance to the universe.

### Polar Opposites

Balance through re-polarisation may be greatly assisted by the ritualised opening of either side of the Tree. This allows the filters of the subtle selves to then effect the necessary balancing of the energies of light and dark which affect the status quo and daily health of the human system. The necessity of this work will become more frequent for those who, in the pursuit of knowledge, push their own personal boundaries in the searching and discovery of the occult realm of the witch. It is in powerful energy work that some de-stabilisation may occur and as such the adage of *As Above, So Below* becomes realised upon the mundane world. As change through transmutation is effected upon every single level upon which your being inhabits then the overspill and imbalancing of adjusting energies will cause the growing pains of spiritual evolution. It is during these times that re-balancing, when performed correctly, assists in easing any discomfort that may be experienced upon the material plane.

## Expanding the Mind

A slightly more advanced merging of the polar opposites of light and dark may be undertaken to generate yet more power. Rather than being ensorcelled and directed to achieve an external result such as opening a portal, it is now infused through the mind. The explosive energy resulting from the connection of these two opposite currents opens hidden and hitherto locked gates and doorways within the conscious and unconscious self, whilst at the same time creating a perfect balance of the energies of light and dark within the subtle bodies which are themselves enhanced by this process. Through totally balanced dynamic energy work, the occult mind is expanded in new areas. New paths are opened, and at later stages the infusion of yet more power through these doorways, once opened, will further evolve the magickal mind's versatility and power.

## The Eye of Hecate

This work is undertaken within the circle and is initiated in sexual magickal ritual with the Goddess of Witchflame. Hecate, as the Queen of Hell, Heaven and Earth provides the stabilising catalyst in which this work is to be performed. The opposing energies that are to be called here will be channelled through the Archangel Michael and the Horned God Lucifer, directly into your own being.

Consciousness must be lifted as high as possible as Hecate is transvoked to etheric appearance. A linear surface such as a wall or large mirror may be used, if necessary, to assist you as a medium through which the participants of this work may manifest. Sexual exhaustion is the *perfect condition for this work as the physical plane is merged with the nearby astral through heightened conscious mind.* Once the Queen of Hell has made Herself visible in the ether, you may petition Her to open, through increased frequency vibration, Her own mind to you. Merging with this power will expand your own occult potential and ultimately strengthen your spiritual self beyond the reaches of your physical body. This is, in part, the aim for those who wish to dwell at the throne of the Dark Queen beyond the passing of the mortal flesh.

*I call upon the Queen of Seven Stars;  
She who is First of the Elder Gods;  
I call to the Goddess of Witchflame and Magick;  
The Guide to the Nightside path of the Wise;  
I open the Gates to the Darkness beyond Kether;  
Beyond Thaumiel's Moon I draw forth your Power;  
I open the Eye and mind of Hecate, Queen of all Hell, Heaven and Earth.*

When the Goddess opens Herself as the Eye, She will fill the entire temple as the planes merge, giving any linear surface of manifestation, be it a wall or mirror, the appearance of a porous surface as it is infused with and becomes saturated in creator energy. The rite is now open in cross plane preparation. This is the point of dimensions merging, your own mind connected in love and power to the creator energy of the Queen of Hell. A step forward into the vortex that is manifested will indicate your willingness to proceed with this process. You are stepping into the mind of the Goddess, entering the Eye of Hecate.

*As I enter the Eye and Mind of Hecate;  
The power of the Queen of Transformation;  
Will change me Forever;  
Her Spirit touching my Body, Mind, Heart and Soul.*

Once immersed in the encompassing energy of the Dark Goddess your mind will open from its very core as it is infused with Her energy through the merging planes. This is a coupling of creator power and witch mind, the results of which will shatter the glass walls between the different states of consciousness, opening the mind up to new possibilities in a kaleidoscope of energy induced vision. Leaning or stepping deeper within the Eye will allow you to source the death urge that resides deep within the inner recess of spiritual programming, entwined within the selves it is linked to all states of the being. Known as the second death when it manifests in the spirit, after the physical body has passed, it may be unearthed by the deep penetrating energies of the Goddess. Once identified it can be summoned forth in a physical

and spiritual act of regurgitation and spat out where it will dissolve into the ether, forever destroying its link to the spirit and freeing the soul and the mind from pre-ordained direction.

## **The Power of the Horned God**

Once the influx of power has stabilised, whilst remaining within the Eye of Hecate, Lucifer is called in transvocation to etheric manifestation.

*In the Name and Power of the Queen of the Night;  
I call to the Master of Thaumiel's Throne;  
Lucifer, God of Dark Solar Power;  
Father of Witch Gods, Great Lord of Hell;  
I call upon the Mighty Lord of the High Sabbat;  
The Wild Horned King of the Witch's Arte.*

Within the catalyst of the Eye of Hecate, you are to merge with the mind of Lucifer as He appears before you in etheric manifestation. Leaning into the manifestation and placing your hands upon the sides of the Horned Gods head as He reciprocates.

*As I look into the Abyss, so the Abyss looks into me.*

The influx of power here can stretch the mind and strength of will may be needed to ride through the incoming current. Screams of acceptance of the huge waves of energy which are released unto you will not be frowned upon. The Witch Gods will feel what you feel as you are merged. The Goddess assists in the stability of this work, but these are very real and powerful currents. Effecting change is not always a passive process.

As the power that is received from Lucifer subsides, the Horned God will move aside.

## The Fire of Heaven

The Archangel Michael, one of the most powerful initiators from the Empyrean realm is now called. Michael is required in this work because of His command of Empyrean force. His totally balanced, though incredibly powerful nature, makes Him the perfect compliment of Empyrean energy that is necessary to succeed in this work under the will of the Goddess.



*The Sigil of Archangel Michael*

*I Call upon the Warrior of the Empyrean Path;  
The Mighty Archangel of Southern Flame;  
I Summon the Power of the Fires of Heaven;  
In the Name of Hecate I call to you Michael;  
Open the Way to the Power of the Light;  
I Am that which walks through the Shadowed Domain;  
Dark Child of the Witch Queen, the Goddess of Night;  
Embracing the Might of Empyrean force.*

Michael will react in the same manner as Lucifer. These beings know the nature of the work that you undertake and will be fully aware of the reason that you have called them. Leave the Christian and goetic restrictions far behind in the past where they belong, there is no place for such prejudiced preconceptions within this work.

*Heaven's Flames sweep down through my Being,  
Guided by the Warrior of Empyrean Heart.*

The power here is reactive to say the least, catalysing both within the Eye of the Goddess and deep within your mind. It will expand the

mind's potential to absorb and generate spiritual power, evolving both it and your spiritual form.

## **Darkness and Light**

The rite completes as Michael and Lucifer merge within the catalyst of your being. Michael at the right and Lucifer at the left side of your physical self as they conduct their respective currents through you within the Eye of Hecate, at this point where the planes merge.

*In the Eye of the Witchflame Goddess they meet;  
The Fires of Heaven and the Flames of Hell;  
The balance of Day and Night which flows through me;  
Is the Light and the Darkness, of Above and Below.*

This process will empower the many parts of the self, enhancing the whole as the energy courses through your being on every level. It is both the lunar and stellar energies of the Goddess Hecate which cool the solar heat of the opposing polarities of the Tree which are manifested by their primary agents. Due to the control implemented by the Witch Goddess, the opposing currents will settle almost immediately upon the contact between Michael and Lucifer. Leaving your bodies of light and shade charged to an optimum, enhanced and strengthened for deeper exploration into their respective realms. The bodies of light and shade which are the anchor points to the magickal world of the witch will now absorb, and are capable of wielding, far greater amounts of spiritual power whilst remaining perfectly balanced.

Upon the respectful departure of both the Archangel Michael and the Great Horned God Lucifer, the Dark Goddess will settle all remaining fluctuations in energy. The rite is closed, as you detach yourself from the inner mind of the Goddess, stepping back and withdrawing all parts of the self from the Eye.



It is possible that a colour discrepancy between the pupils of the eyes may be noted post rite. This is the harmony of the two polarities manifesting within the physical form. The pupils will return to their normal colour once the currents settle, though this colour discrepancy will re-occur each time the re-balancing process is employed.

## SPIRIT POTS

By the Witch's craft a spiritual womb may be constructed, enabling the creation and subsequent birth of a magickal child, that most noted of spiritual familiars. The pot is normally made of either clay or wood and sigilised, both inside and out. The spirit pot is kept wrapped in black silk beneath or upon the altar, sealed with the magickal seal and a prayer to the Goddess and to Cerberus who ensures that no other being is attracted to the pot during its initial construction.

You must decide what purpose the spirit is to have and what tasks it will be required to perform. The sigil is then created and energised in sexual fluid with blessing and prayer.

This initial phase must be performed within the first three days of the waxing moon.

### *The Prayer of Creation*

*Spirit of Light in the Darkness;  
Ignited by the Torch of Witchflame;  
Bound by the Power of the Goddess;  
Bound to the Will of Her kin;  
Created in the Circle, the Cloak of Night;  
Spirit of Witchblood, Spawn of my Seed;  
In the Name of the Trident of the Witch's Arte;  
Under Moonlit Glow and Dark Sun's Night;  
I Empower you now with my Magickal Essence;  
With the Essence of the Dark Queen of Hell you are made;  
Subject to Her will and Conjured in Her Name.*

The pot is then sealed in magickal prayer with the mark of the Witch Goddess and buried at a site that has been consecrated with the four elements under the dominion and will of the Queen of Hell.

## *A Prayer for the Sealing and Binding of the Vessel*

*Bound by the Might of the Queen of all Hell;  
Fastened by the Folds of the Five Point Star;  
Three times sealed in the Pentagram of Witchblood;  
The Name on the seal is Hecate;  
The Spirit which binds it, is the Strength of Her Will;  
Three Keys open the Silver Star's Lock;  
These hands are those of the Goddess' Child;  
Blessed in Her Blood, Reborn in Her Name;  
By the Lore and power of the Dark Queen of Night;  
Here is sealed the Womb of Witchflame.*

### *Sealing the Earth*

*The Ground in which this rests is both Cursed and Blessed;  
None shall know this work but I;  
King Belial's Seal guards this resting place;  
His Power and Cunning infused in this Earth.*

### *The Opening*

*The Hands of the Dark Horned King Of Hell;  
Unbind the Seal upon this place;  
The Lord of the Earth is the Lord of the Dark Curse;  
His is the Power which protects this Work.*

On the night of the Full Moon, from within the cast circle, under the watchful eye of Hecate, the pot is exhumed and the sigil re-energised in sexual fluid. Once this act is completed the pot is resealed as before and placed back into the ground where it remains, in gestation, energised by the living spirit. The spirit will absorb not only the essences of the combined magickal fluid, but also the essence of the earth in which it is buried, the power and glow of the phases of the moon that penetrate the ground will nurture the growing being, until

the night of the dark moon when a prayer of awakening brings forth the spirit.

## **Magickal Birth**

An initial call upon the night of the dark moon will awaken the spirit during which time first instructions may be given. Thereafter the call is to be used to bring the spirit to appearance each time its presence is required.

### *The Prayer of Birth and Summoning*

*Spirit of mine own creation;  
Witchblood essence of Hecate's Dark Veins;  
I call upon you to Rise this Night;  
By the Trident of Witchcraft;  
By Lucifer's Light on the Night of the Black Sun;  
Bound to my Will by the Power of the Goddess;  
Through Belial's Earth to my aid now Ascend;  
From the Womb of the Dark Queen I welcome you forth;  
Spirit of the Witchcraft who art now my Kin.*

## **Sympathetic Double**

A second spirit pot may be created, exactly the same as the first. With a double you can enjoy the use of both outdoor and indoor work with the spirit without the need to constantly disturb its resting place. Further spirit gateways can be made if two silver pentagrams are used. One being placed into the original pot on the first night of its construction and the other blessed into the service of its twin and kept wrapped in black silk upon or inside an altar or magickal box until its use is required. It may then be placed upon the self for intimate communication with the spirit.

During intense astral exploration you can place the pot under your bed when sleeping. In doing this you will be encouraging the spirit to

remove you from your body while you rest and escort you through its own dwelling to other realms.

Much knowledge may be acquired, descending through the inner planes by accessing the gateways that the spirit itself will create to facilitate its own travel. These spirit familiars quickly make connection and acquaintance with the other familiars, geni and spirit beings of the Craft. This will greatly aid you in your own working requirements as the familiar spirit uses these newly acquired spiritual liasons and its own magickal skills to assist you.

## **Energising the Spirit**

The original pots are to have offerings at each full moon, replenishing the spirit with magickal energy that will allow its continued and loyal service to you and your work. In the case of a buried vessel the offerings may be spilt onto the ground directly above the location of the fetish resting place; in this way the spirit will still be able to absorb the offered energy. An altar vessel may be replenished directly onto the sigil. This is a task in which you must remain both loyal to the being that you have created and diligent in its performance. For if you neglect such a being then the lore of the arte is that it will be compelled to draw from your own energy in order to sustain itself. This depletion on your own energy, unchecked, could cause serious health problems and a neglected being will not be quite as willing to adhere to instructions when the issue must inevitably be addressed. Alongside the necessary magickal energy replenishment, you should bring offerings of flowers, tokens of affection and appreciation and other ritual honours to the fetish. This is all energy that the spirit will be able to both absorb and enjoy, making the working bond stronger and more efficient.

## THE CAULDRON GATE

After working with the spirit pot you can progress to the greater powers of the cauldron. The cauldron can become a permanent gateway between worlds.

The vessel is to be decorated with the sigils of Hecate. Inside and central at the bottom of the vessel is the mark of Hecate and the three crossed staves. Directly in the centre of the Pentagram there is to be drawn a golden circle with three pentagrams in the middle of it, this represents the full manifestation of the Goddess through this gateway once it is opened. The pot is to be blessed and consecrated in the elements at the quarters. A binding ensures that no other being may pass through the gateway of the Goddess, unless of course, this is petitioned for in ritual.

Once bathed in incense and dedicated into the service of Hecate, the interior of the vessel is ritually consecrated with your sexual fluid imbued with the kalas of the Witchflame Goddess. The prayers of sealing and binding will hermetically seal the vessel which is then buried at the desired gateway location and site of future rituals. The gateway is sealed into the earth under the dominion and will of the Queen of Hell, by the power and the names of the Trident of Witchcraft.

The gateway opening is performed at the next full moon.

## *Opening the Cauldron Gate*

*Blessed in the Flames of Witchblood;  
Empowered with the Spirit of the Queen of All Hell;  
I open this Gate with the voice of Hecate;  
Heard from the Darkness beyond Thaumiel's Moon;  
WitchFire at Blade point ignites Nightside Powers;  
Lucifer opens the Doorways Beyond;  
Belial protects all who walk this Path;  
From the Crossed Staff Gate to the Dark Queen's Throne.*

*I call to the Lady of Nightside Magick;  
I call to the Goddess of the Witch's Blood;  
Rise in the Darkness my Queen Hecate;  
Rise up in this circle, your Cloak of Night;  
Rise Queen of Hell, First Witchflame Goddess;  
Open this cauldron of Dark Witch Magick;  
Open the path to the Nightside Thrones.*

### **The Doorway to Daath**

It is possible to construct a cauldron portal that may be used as a specific entry point through Daath. Inner circle Qliphothic summoning may be conducted in rituals where a dedicated gateway of Daath is created. A portal such as this, constructed in a desolate location, is an excellent place to perform the summoning forth of the nightside denizens.

The necessity of sealing the gateway and surrounding area with the sigils of Cerberus should be obvious to all. Any possible seepage or negative build up of lower level Qliphothic energy or activity could create an unwelcome surprise or energy blackspot if allowed to occur. When work with this gateway is concluded the sigil of Cerberus is to be drawn upon on the ground above the point at which the cauldron or pot is buried and the site sealed with a prayer to the three headed Hell Hound.

## *Sealing the Cauldron Gate*

*I seal this entrance to the Nightside Worlds;  
Invoking the Watcher of the Dark Abyss;  
The Hound who stands guard at the Gates of Hell;  
In the name of Hecate I summon the Cerberus;  
Protect this, the Pathway to the Realms Beyond;  
None shall cross this point where Three Swords Lay;  
Until I return once again to the Shadow Domain;  
No other shall open this Secret Door;  
For my voice, Enodia, is the Key to this Lock.*



## PROTECTION AND MALEFICA

Our Goddess is the green eyed Queen of Hell, our Horned God is the Dark Solar Lord Lucifer, the Master of Thaumiel. This grants us the ability, should we need to protect ourselves, of summoning great power and if necessary awakening that which even the Witch Gods themselves call upon to manifest their darker aspects.

### Malefic Origins

Malefica comes not from persecution at any point in history, but instead from the very first teachings of the watchers. It is born out of the necessity to either defend oneself from harm or avenge ourselves from injustice suffered at the hands of another.

Hecate taught first the arte of protection and binding and then the black artes of destruction. Like the many creatures of the old forest, the children of Hecate follow their own path; Her path. Just as the inhabitants of the woodlands will defend with tooth and claw their kin and young, so the kin of the Queen of Hell are gifted with the gnosis of malefica with which they may defend their own.

The rules of applying the power of malefica are only as complicated as people make them for themselves.

### The Oldest Motives

The deliberate psychic attack can come in many forms, and is usually the result of either jealousy or lust. The attacks themselves manifest in any number of ways, depending of course on how they are launched. Mild attacks can range from ill luck to negative auric pain, a feeling of bruising upon the aura itself, often felt around the head. It is still difficult at this level to determine whether or not the attack is deliberate; though consulting the spirits of the craft will soon fathom the answer.

The question then is what to do about it. The answer is send it back or cancel it out. Both of which are achieved by visualising the incoming energy connecting with the receiving hand, which is then transferred directly; not via the body; to the projecting hand. The energy is then channelled through the projecting hand which points a trident with the three middle fingers and is either returned to source or deflected into the earth. Negative energy that is returned to its source using the powers of the Witchcraft Trident will be greatly amplified.

## **The Signs**

Astrally launched hatred or deliberate attacks often manifest as scratches upon the skin. These look like old cat scratches, are never open wounds and are usually to be found on the face or sensitive parts of the body such as the breasts. The offender may be revealed to you, their images being shown in astral and mental flashes. The primary familiar is very capable of following the energy trail back to its source and dealing with the person on the other end of it. If the familiar is a goetic entity appointed by Hecate to guard Her children then the chances are that this process will be automatic.

## **The Witch's Jar**

Those venomous people who retain some past life ability to send these sort of attacks unwittingly, will receive the same reciprocation from an angry familiar or guide as those who launch the assault deliberately. In defensive aura shielding, Hermetically armouring the self and the simple casting of a circle of protection during the night which for the obvious reason of lowered defences is the traditional time of attack will usually send enough back to deal with the foolish culprit. Astral bells, adrenaline attacks and the odd night's sleep disturbed by nightmares are strong indications that all is not well. A witch jar can be created by filling it with sharp offensive objects such as broken glass and old rusty jagged metal. The remaining space is filled with body fluids and the jar is sealed, blessed and consecrated in the name and service of the Queen of Witchflame. The activated seal of King

Belial is placed on the top of the jar. The magickal reciprocation of this item will cause the offender pain sufficient enough to persuade them that they should divert their attentions to matters elsewhere, such as their own depleting health. It is the power and connection with the Witch Gods themselves that makes the construction of something so simple, so dangerous.

## **Binding**

Once an offender has been indentified, then a traditional method of binding with the use of amulets may be employed. The Rowan cross or variations on this theme incorporating the tying together with cord of two twigs as you chant a prayer of protection is a perfect example. The colour of binding is red, it is performed within the circle after sundown with Lucifer's eyes upon the work and Belial's immortal iron fist in prayer to hold fast that which would harm, no matter who or what they are. Binding is sure, it is steadfast, and when performed under these conditions it is breakable only by your own hand. The inclusion of sympathetic links to the subject of the binding such as hair, nail clippings, clothing etc will greatly aid the work.

## **Blades of Bain**

Many of the ancient craft will not sully their beloved athame with the negative works of malefic magick. Instead they keep a second tool, blessed with Martial incenses in Belial's name for the sole purpose of directing and infusing the baneful elements that are conjured when the black malefic rites are required. *This is the blade through which life itself may be drawn, or the sympathetic doubles of others pierced in the grand bewitchment of the poppet.*

## **Undesired Attention**

The sexual energies of unwanted lustful astral congress can be surprisingly disruptive. Whilst there is not a great deal that can harm

your person in this way, the unwanted current that is transmitted during this type of attack can interfere with other magickal work.

The Queen of Hell will not allow the advancement through the higher learning of Her craft to be obstructed by others and if necessary She will manifest in warning. An incredibly dense, high frequency manifestation of the Goddess; in the form of a large black leopard; to the offending party may at first seem fascinating when initially encountered by the would be attacker. That is until the vibration of the entire surroundings turns hostile. Forced telepathy issued from eyes which can change rapidly from deep green to a blazing furious red will leave the subject in no doubt as to why they have been approached by the highest level entity that they will ever see manifest freely before them. This is simply a warning to the astral pest not to interfere with the work of Hecate; She will not warn twice.

### **The Feral Shadows**

Any unwanted presence, astral or otherwise may be removed from your immediate surroundings by the summoning of the Wolves of Hecate. The Wolves should not be employed as permanent guardians of the home or temple as their energy is, in the long term, inimicable to our own. It will create a paranoid environment if left unchecked. The wolves can be returned to their domain with a command from their summoner spoken in the name of the Goddess.

## ***Invocation of the Wolf Spirits of Hecate***

*I Summon the Wolfen Spirits of Darkness;  
The Savage Shadows of the Queen of Hell;  
To the Will of the Goddess of Witchcraft I bind you;  
From the Caves beneath the Gate of Death in the West;  
I call you forth, ALLU, in the name of Hecate;  
Through the Magick of the Queen of Witchblood and Fire;  
I Ensoyrcell your Untamed Feral Power;  
To Rend and to Tear the Intruders of Night;  
I Summon you ALLU, Black Wolf Demons;  
Through my veins runs the Blood of the Kin of Hecate;  
ALLU, I Command that you heed, this, My call.*

## *The Lore of Malefica*

*If you must burn the Saturnian and Martial incenses;  
As you walk the Widdershins Path;  
To partake of the Left Handed Work;  
Upon weeks of the Waning Moon;  
Your chalice filled with bitter wine;  
As you weave the Tanglefoot Charm;  
Binding and Blinding, Silencing and Sealing;  
As the prayers of the Funeral held in the Circle are read;  
Then leave Karma to those who fear to act;  
And leave Regret at the step of your Enemy's door.*

### **Horns of Fury**

Eurynomous will bring any act of intense malefica to a satisfactory conclusion. Summoned forth with His sigil through the Pentagrammaton of Hecate in Transvocation, Eurynomous will support the work from within the circle as Martial squares are empowered and iron pins blessed in the names of the Witch Gods. The force of this Dark God of transformation unleashed in a turbine of raging power through the ritual attachment of His energy to an item of clothing or other sympathetic link will ensure Eurynomous and His Dark legions exact summary magickal justice upon any plane of existence.

### *Calling Eurynomous*

*I call to Eurynomous through the Will of Hecate;  
In the Name and Power of the Five Fold Star;  
I call to the Lord of the Dark Queen's Legions;  
In the Name of the Five Points of the Pentagrammaton;  
In the Realm of the God of Dark Transformation;  
I call upon Eurynomous, Lord of Fury;  
In the Numbers and Angles of the Five Fold Key;  
I conjure the Dark Lord of the Power of Death;  
Eurynomous, Master of the Armies of Hell.*

## The Sisterhood

To summon the Moires in act of malefica is a potent and dangerous form of magickal attack. These three Dark Goddesses of Fury are capable of mounting a ferocious assault from the lower realms of the nearby astral plane. They have the ability to rapidly manifest very serious physical harm upon their intended victim with the sword they each carry. These astral weapons are the legendary tools with which these Sisters of Fury would cut the cords of life. The mere vibration when directed towards an individual with malefic and destructive intent, of these ancient and powerful Witches of Fate, is capable of destroying the sanity of the intended victim when in close proximity for any length of time.

### *Summoning the Moires*

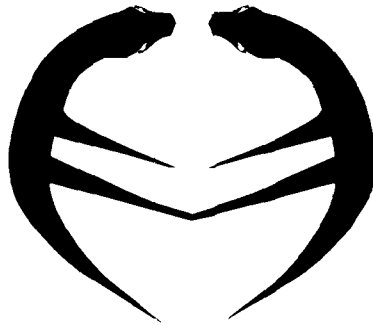
*In the Name of the Witch Gods Hecate and Belial;  
I ensorcell the Power of the Witchblood Trident;  
I call to the Sisters of Fury and Wrath;  
The Three Witchfires of Destiny's Path;  
Hail to the Daughters of the Queen of all Hell;  
I call upon you Sisters of Infernal Night;  
In the Names of Clotho, Atropos and Lachesis I call you;  
In Vengeance and Anger I summon your Power;  
The cord of life must be Severed this Night;  
Satariel's veils of Magick and Darkness;  
Shall part as you Rise for the Cursing Work;  
The Swords of Justice shall Cut down the wicked;  
As Three Witch Fate Goddesses to my call manifest;  
Summoned by the Power of Belial and Hecate;  
To the Black Left Hand Arte of the Craft of the Wise.*

## NIGHT WINGS

The path of nocturnal astral visitation has a multitude of applications including the discovery of both motive and future intentions of any would be assailant. The body of shade when deployed from within the cast circle is the perfect vessel in which to place and armour your consciousness as you go into the night to source the sleeping form of your enemy. A certain discipline is required with powerful rites such as this. However, human nature often leaves one with no other choice but to resort to these dark skills. The necessity and application remain the decision of the individual.

### Vampiric Congress

Entering the aura of another being is dangerous, particularly if they are spiritually protected. The higher and infinitely more powerful frequency of Hecate will often be required to armour yourself before departing your own physical form to facilitate access to the form of another living person. While this is a process that is normally used in malefic ways it is also a rite of heightened possession that may be performed by two lovers who, when separated by physical distance can enjoy sharing one another's energies and more from within one body at the peak of sexual ecstasy. This is the basis for many of the legends of vampyrism, consenting or otherwise.



*Sigil of Gamaliel*



## The Currents of Gamaliel

When used in malefic work the sexual energy is perpetuated by the physical form from within the circle and delivered to the projected body of shade. Once sent to the astral self it may be used, because of its heightened vibration and the nature of the energy itself, to enter the aura and consequently the very being of the intended. This is facilitated in much the same way that an Incubus or Succubus would gain access to a sleeping human form from the shadow side of the planes.

By radiating the high level sexual current to the sleeping victim, *infusing them with this powerful energy, you will arouse and elevate their own thoughts and desires.* This causes them to have erotic dreams, releasing thoughtwaves and energies that react to those which are being channelled inward. It is by riding these thoughtwaves and energies released in reaction to your own sexual current, back toward their source that the shield of the aura may be crossed and possession is gained. Once inside, the inner thoughts of the person you have occupied may be accessed, though they will have to be stimulated into rising as the mind is far from an open book at any level.

The sexual transmissions that are used to gain access to the sleeping form of another in this way trigger the same reaction as the signals which are sent to the mind by Gamaliel. Creating and releasing the waves of sexual energy which are absorbed in an act of vampyrism, boosting the energies of the self. In the performance of this rite you are both Eros and Thanatos in the erotic union that is the dark sexual possession of another's form. Of course there are dangers, even in the consenting act of vampyric possession there are hazards for the inexperienced, too much energy may be taken. Personality traits of the possessed party are likely to be temporarily acquired, for better or worse; and worse still, mental and emotional ideosyncracies may also attach themselves for short periods of time. The safeguard is the heightened energy of the Queen of Witchflame, which allows safe *passage beyond the personal auric defenses of the individual.*

Cleansing of the self post rite with the merging of the opposing

pyramids and the sword of Hecate must be performed to pierce any retaliatory or attracted entities that may have attempted to attach themselves to the subtle selves.

Traversing the astral plane when performing this work is done in shifted form. Often this is because it is necessary to conceal one's identity, but also because the astral forms of night's hunters afford in their armouring through the energies of Hecate far more protection than the human shape. Traditionally these forms are those of the messengers of the Trident, such as the bat or wolf. It was through these acts of astral vampyrism that some of the legends of the vampyre and werewolf were born.

### *The Prayer of the Shadow form*

*I am that which Feasts upon those who would harm my Kin;  
The Child of Hecate, Dark Goddess of Hell;  
From Shade to Flames I cast no Shadow;  
In the Stillness of Night I leave no Trace;  
When the Moon is bright I am Lucifer's Wings;  
On the Dark Moon night I walk a Wolf's Pace;  
Blessed is my Blood which flows from the veins of the Witch Queen;  
Blessed am I in the Dark Lord's Name.*

### **The Vampiric Curse**

There is a strong warning to be heeded in performing this work for malefica. Get it wrong and you may yourself end up being drained, or possibly injured, if complacency meets hostile astral resistance. Remember, *As Above, So Below*. However for those who exercise this power of the Dark Goddess correctly, then it may serve the necessary harsh justice fulfilling its intended purpose. It is true that those who would harm the children of the Queen of Hell may expect Hell to repay them in kind. Malefica has little, if any, middle ground.

The real danger lies in the persistent use of this technique. Those who

become too enamoured with the vampyric powers indulging in unnecessary malefic attacks may in time become far more attached to the impulses of Gamaliel than they had originally planned, wandering the planes long after the physical body has passed on, connecting with the other past masters of this work who also strayed too far from the True Path of Hecate. The Goddess of Witchcraft is the source of all magick. As Queen of Hell She is Queen of the Vampyre shades. It is therefore in the reasons for, and applications of, such work that the choice remains very much your own.

## THE LORD OF POSSESSION

As Lord of the Earth, the Great King of Hell, Belial is one of the primary guardians to whom the Goddess Hecate allocates the protection of Her initiated children.

The Master of Ghagiel closely observes the children of Hecate during their exploration of their new and sometimes dangerous power, remaining in the ether of the nearby astral plane. King Belial's true role lies in assisting the evolutionary development of the soul for those who follow the Path of the Witch Queen.

The fearsome reputation of this powerful Lord of the Earth and Great King of Hell is well deserved if encountered in malefica. Belial is the greatest of teachers and the worst of enemies. His tremendous power and dark persona make Him a formidable force of the malefic arte.

### **The Power of Subjugation**

Belial is capable of opening incredibly powerful portals through which one or both of you may travel. When combined with His tremendous ability to subjugate the will of other beings, incarnate or otherwise, this creates a very powerful form of projected possession. This form of malefic possession is incredibly effective against those who have particularly strong spiritual protection in place. This rite gives an increased power to the type of mind probing used in the Nightwings ritual.

Called into the being through the inner gates, Belial will enter your own mind, as in normal possession. A portal opened through a mirror using focussed fascination and, if possible a sympathetic link to the intended, will facilitate the means through which Belial will be able to access the person's aura and inner being. Joined with King Belial in this way you will have no difficulty in conducting the opening of such a portal. Due to the considerable strength and amount of power that the Witch God will be employing to create such a powerful portal, a

sizeable energy signature will be emitted by this rite. Therefore this is a working which must be performed from within a cast circle.

The Gatekeeper is to be called to ensure that the traffic through the open connection, other than King Belial Himself is to be only one way. This prevents attack or injury to your own form as the defense mechanism and thought patterns of the recipient will attempt to spike or otherwise send retaliatory thought forms to the aura of any would be intruder.

Surgat's sigil must be drawn on the mirror and energised with the athame. He is to be called as Belial opens the portal itself, a task in which He will assist. Any details of the intended, such as full name, date of birth etc that are written on the mirror will affirm the link to the victim.

Once a connection is made, it is with relative ease that Belial can relay any necessary information from the person's thoughts. Malefica may at this point be administered.

### *Invocation of Belial through the Inner Gateways*

*In the Names and Power of Hecate and Lucifer;  
I call to the Witch God of Wisdom and Power;  
Great King Belial, the Lord of this Earth;  
The Protector of the chosen Kin of the Dark Queen;  
Destroyer of the enemies of the Blessed Witchblood;  
Dark God of Magick, Lord of Possession;  
Horned, Hooded Master of the Malefic Rite;  
I call to the Guardian of the Ancient Lineage;  
Enter my being through the Secret Gateway of Three Crossed Staves;  
In the Possession and Power of the Witch's Arte;  
I send you forth to my enemy's mind;  
Through the Mirror Gate their spirit Enslaved, Bound by the Power of the  
Dark Witch King.*

## *The Call to Surgat*

*With the Power of Belial of the Ancient Witch Trident;  
In the Names of the Goddess and the Dark Horned God;  
I summon forth the Keeper of the Sacred Mirror;  
The Master of the Secret Gates of Lucifer's Realm;  
I call to you Surgat, Gatekeeper of Hell;  
Conjoin with the Power of the Dark God Belial;  
With the Secret Draconian Keys;  
With Power Infernal through the Mirror Gate;  
Open the way to the mind of my enemy;  
Open the Portal through the shield of their spirit;  
Guarding the Path which returns to this Hidden Door;  
I call to you Surgat, mighty Witch God, Keeper of Gateway and Secret Key.*

The best and most traditional time for any kind of malefic work has always been during the night hours when the airwaves are quieter and the defences are lower in those who sleep. Due to the power and direct contact of the Witchkin of Hecate this work with Belial may be successfully conducted during the daylight hours if required. The application of this energy will leave the intended feeling at best disorientated, or at worst extremely jaded. The results will be much worse if Belial is petitioned to release malefic energy currents from within the intended's form.

## THE FEAST OF THE SHADES

A powerful spirit of vampyric nature can be employed in defence of both oneself and the home environment. The vampyre will access this plane through a sigil which acts as a portal between its own realm and the material plane. This sigil gate is kept in or near your home. It will be both the window through which this spirit may observe your immediate surroundings upon all planes, and the point of initial manifestation should the vampyre need to traverse this portal in your defence. This is not a servitor that you are creating, it is a vampyre spirit of the Witch Queen summoned from the shadow realm of possibilities. It will be both ancient and powerful.

When properly instructed this powerful creature, kin of Hecate, will vampyrise the energies of any would-be attacker human, astral or otherwise by following any energy thread left by the assailant immediately back to its source. The spirit may also assist in removing unwanted negative energies, feeding upon them until they are either removed or disperse through repeated attack of the ward.

### Summoning the Vampyre

The being is summoned from within the cast cloak of night while in full Godform assumption of the Queen of Hell. The gateway is blessed and opened with blood and fluid as the conjuration of the vampyre is made. This gives it the ability to sustain its existence on either energy form throughout the planes as it travels between the worlds to conduct the tasks imparted to it.

The being is to be conjured up through the centre of the sigillic gateway.

Upon its arrival through the gateway, the spirit will indentify itself with your aura. This is a feeling that is akin to a gentle stroking and not at all unpleasant. The vampyre will immediately recognise the high frequency energy of the Witchblood Goddess. This being will be able to sense and taste your blood and your spiritual and sexual energies

through your aura. These energies are as unique as fingerprints and will allow the entity to identify its own kin, the child of the Dark Goddess who has summoned it. Once the vampyre is present the charge is issued. You must be precise in your wording as you instruct the being in the parameters of its tasks.

Though summoned not created, the vampyre will still require a regular offering of blood and sexual fluid. This is to be replenished at each dark moon and will negate any problems should there be insufficient activity from which the vampyre spirit can feed. This is a far more powerful spirit than one that is solely created. Should you cease to be diligent in the feeding of a creature such as this then you will need the assistance of Hecate to remove it. Regular nourishment of, and communion with, the vampyre will keep both its priorities and loyalties in the correct order.

The Vampyre shade may be called through the *Summoning* each time its presence is required.

## **Vampiric Attack**

Malefic deployment of this spirit is effected by writing the name of the intended upon parchment in blood and placing the parchment around the sigil as a link to the victim is created in fascination. Sympathetic links will aid this work but are not essential. When attacking the vampyre will draw strength from each attempted removal or banishing of its presence making it increasingly stronger with each attempt. Unless halted it will continue its regular attack upon the victim, draining both their spiritual life force which is carried through the blood and the psychic sexual energy of the kundalini.

Vampiric cursing of an area is effected by instructing the entity in its task before burying the gateway in the nearby grounds of a property, or residence.

The vampyre may be permanently returned at a pre-determined time to its own domain. The significance of binding the being, during the



initial summoning, to Hecate's will is re-iterated. Control is of prime importance in this work. Once the being has been returned in formal ritual summoning, and departing, with the Queen of Hell, the sigil must be totally destroyed by fire returning the power of the gateway to the Witchblood Goddess.



*Sigil of the Vampyre Gateway*

### ***The Dedication of the Gateway***

*Blessed is the Goddess Hecate;  
Blessed is the Queen of the Nightside Path;  
Hail to the Dark Lady of Shadows and Night;  
The Sigil I hold I Bind to Her will;  
As the Gate of Gamaliel's Kin it shall serve;  
Opened with the Magick of the Witchblood Queen;  
Infused with Her Power, Sealed in Her Name.*

### ***First Conjuration of the Vampyre***

*Spirit of Darkness, Shade of the Night;  
Through the Eye of Hecate I conjure you;  
With the Voice of Prytannia I call you;  
Under the Dominion of the Queen of Hell;  
I bring you forth to enter this world;  
In Enchanted Ecstasy I infuse you with Power;  
With Blood blessings I open Gamaliel's Door;*

*Nightside Spirit, Child of Hecate;  
Vampyre Shade of the Sacred Witchblood;  
Come forth in the Name of the WitchCraft Goddess;  
Rise through the Nightside Tunnels of Blood;  
Here to this Temple, Enter this world through the Dark Moon Gate.*

### ***The Charge to the Vampyre Spirit***

*Dark Spirit of Lilith's Palace I Bind you;  
Into the service of the Goddess of all Hell, Hecate;  
Bound that you pass only this Gateway;  
Bound to my Will in the Witch Queen's Name;  
Only they that come with Malice shall you Harm;  
Protecting this Child of Hecate's Blood;  
Rest in the Shadows until I call for your Presence;  
Ready to Rise from the Nightside Path.*

### ***Summoning forth the Vampyre Spirit***

*From the Chamber of Lilith I call you;  
Spirit of the Vampyre Kin;  
Blessed in the Power of this Witch's Blood;  
Bound to my Will in Hecate's Name;  
I call you to Rise through Gamaliel's door;  
In the Name of the Queen of the Five Pointed Star;  
In the Name of the Goddess of Vampyre and Wolf Kin;  
I summon you forth in the Name of Hecate;  
Rise to the call of the Lady of Witchflame;  
Unbound from the Shadows to the place of the Living;  
Heed now the call of the Queen of Hell's Thrones.*

## BLOODFIRE AND DARK POWER

The Goddess of Witchcraft watches very closely all rites of blood and their offerings. There is great power in this substance which sustains not only the life incarnate upon the material plane, but also the current of Witchflame. Any blood spilled in ritual will always attract and receive the attention of many watchers. A petition upon virgin parchment that has been bathed in thick incense smoke, with blood offered and dripped upon its surface, is an honour that you are extending, in worship, to the Gods of the primal craft as you request their aid in the rites of malefica. The invocational request written in your own red life force and sent forth in flames as an offering is always well received.

### Red Gates

The sigils of the Witch Gods are the gateways which link their domains with our own.

The pure red essence of life's blood when run through the carved sigil of the Gods creates an instant link with the respective Witch God.

The process of ritualised infusion of blood into their sigils in devotion is a joining and merging of the essence of life with the Gods of the ancient craft. This is the key which opens many locks. The Witch Gods sense, feel and enjoy the offering of your own Witchfire and spiritual essence. Infusing their sigils with blood calls them to attend your work.

Prayer merged in transvocation with the ritual offering of blood into the sigils of the Gods as your petition is written in Witchblood is offered in the medium of flame will ensure that the bane you request is dispensed swiftly.

The blood red dimensional gate that will be created by petitioning the help of the Gods of the Craft is only to be welcomed, for once it has been performed, the link will remain open.

## *Opening the Gates*

*Hail to the Queen of the Witch's Bloodline;  
Hail to Lucifer the Horned Solar God;  
Hail to Belial the Great King of Hell;  
All Hail to the Trident of the Witch's Craft;  
The symbol of Might and of Magickal Power;  
Through the Five Fold Gate I call the Kin of the Dark Queen;  
By Dagger, Wand, Chalice, Pentacle and Sword;  
As the Lord of Fire Encircles this Temple;  
I call upon the Forces of Nightside Power;  
I summon the Wrath of the Dark Witch Gods;  
Through Blood Rivulet Gateways I call you Hecate;  
Unleash now the Fury of the Trident of Witchcraft;  
Ensorcelled to the Work of this Malefic Arte.*

### **Raising Dark Nightside Power**

The cursing, baneful works of malefica need to be fuelled with the correct type, not simply the correct volume of power. In the rites and rituals of deliberate attack, the dayside energy of light is of little and limited application. You must tap the one place where there is an abundance of swirling darkness with which you can further empower your work, the Qlippoth.

We should not, as the children of the Queen of Witchfire, fear summoning this energy for malefic work. The nightside realm is Her realm, Hecate as Queen of Hell is the Goddess of the Outsiders, the Patron of the Nightside. The Dark Goddess reigns supreme here. The armour and protection of Her transvoked Godform power is the necessary force with which to wield and direct the raging energy commanded by those who would open and connect the doorways of the dark realms of all of Hell's thrones.

## The Invincible Queen of the Dead

The darkest aspects of Hecate, as destroyer of all who would harm Her kin, are to be summoned in Godform assumption before opening the night side gates calling and ensorcelling the wild dark Qliphothic forces of the night side of the Tree of Death. It is within the power of the Queen of Hell to release this force to those of Her children who wish to conjure this black, limitless energy into a tremendous power source through which they may fuel their dark rites.

The secrets of the Gods are opened even in malefica, to those who have the courage to face and explore these primal destructive energies that sit at the lower levels of the shadow paths. Conjured and ensorcelled negative Qliphothic wave may be delivered in its raw form to the intended via portals or gateways with devastating results for those on the receiving end of this dark negative pulse.

Any mirror used to create such a portal is, like the Athame of Bain, kept separate and used only for the sole purpose of delivering the black negative power. This energy once commanded to the malefic artes, whether it is delivered by a dark avatar, used to empower a rite of destruction or infused into a sympathetic item, is the force of destruction. It must be handled with full committed heart in the name of the *First Goddess, the Mother of Lucifer, Hecate, Queen of Hell*, and delivered without remorse to those who would endanger the children of the Witchblood.

## THE BOOK OF ROFOCAL

The softly spoken Witch God Lucifuge Rofocal may be called to assist in the numerous acts of malefic Witchcraft. There are several areas in which Lucifuge plays a particularly important role. The first being His ability to snatch the magickal power from another person with occult capabilities should they be attempting to send you harm. Lucifuge's talent for draining the psychic energy of one's enemies is of great assistance, and is matched by His considerable power to ensnare the will of others. If you find yourself needing to disentangle your own aura from an attempted magickal assault this powerful entity will assist all who walk the path of Hecate.

### **The Records Keeper**

As Records Keeper Lucifuge records all acts of Grand Bewitchment and malefic acts of serious harm in which the power of the Witch Gods themselves is called upon, summoned or in anyway conjured to assist in or execute this work. This gives the children of the Queen of Hell one of the greatest and most lethal forms of black magick.

### **Lifetimes of Pain**

The prevention of an evil soul's return to the incarnate form requires you to petition the ruling Witch Gods Hecate and Lucifer for the power to call forth the Records Keeper. This is His role as authority presiding the specific act of malefica that will bind another to the depths of the Abyss itself. In this petition and its subsequent ritual work you are entering their name in the *Book of Rofocal*.

Removal from the human lifewave is as simple as any act of lethal malefica.

Once the name is entered and the act committed, it is beyond the scope of human power to remove it. Only a member of the Trident of

Witchcraft has the power to effect this. Both Hecate and Lucifer must be called to physical appearance in evocation in order to initiate this work. In the performance of the work, both the party to be bound from future incarnation and He or She who calls for this action are judged; by the Witch Gods themselves. Though this action is committed by the Dark Gods, the law of the Witch's arte is that the damning of another by ritually entering their name into the book of Rofocal must be performed by a being incarnate of flesh. This is the darkest of rites.

## **The Self Sacrifice of Love**

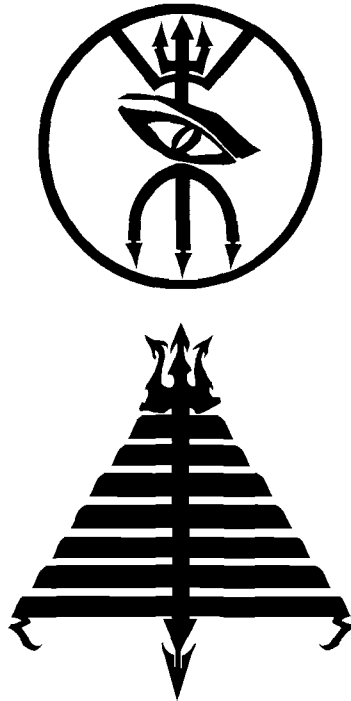
Courage is required to call forth the Trident and request this power. The decision to petition the Dark Gods for the power of eternal binding, rests with you the individual. For the victim of this curse there awaits the terrible fate of they whose names are placed in *The Book of Rofocal*.

Only those whose love outweighs their own fear of damnation in this act of self sacrifice; the reason for which must surely be one of truth, justice desired, and the love of another; should tread this path. The hearts and souls of all who partake will be read by the Queen of Hell and the mighty Dark God Lucifer. It is the Trident who grant this power and justice for their children, who would risk all to protect their own.

Once this has been granted then the Great Lucifuge Himself is to be called and the name offered forth in physical evocation. The name that is to be entered into the *Book of Rofocal* is to be written upon parchment, in your own blood below the seal of the book itself, and passed to the Records Keeper through the medium of fire. The request to bind the soul for an eternity must be stated at this point. Lucifuge will make the entry, but it is King Belial who carries out the action of parting the spirit from its path once an act of fatal malefica has been performed. The Furies will assist the mighty Belial in severing the cord of destiny, allowing Him to carry the damned spirit to a place infinitely darker than even its own terrible acts.

## *A Prayer for the Opening of the Book of Rofocal*

*Spirit of Darkness, Spirit of Power;  
Whispering Shadow, Great Lord of Hell;  
Through the Black Moon's Gate I call to you Lucifuge;  
By the Power and Names of the Queen of Witchflame;  
Through Pyramid tunnels, in Knowledge and Darkness;  
Come forth Rofocal as Lucifer calls;  
Open the Book of the Trident, the Records which bear thy Own Name;  
Make the Entry in Blood with your own Shadowed Hand;  
The Fate of those Named is Eternal once Sealed;  
The Door to the Depths of the Abyss is Beckoning;  
For all Names on these pages are of Those of the Damned.*



*The Seals of the Book of Rofocal*



## **Effecting the Transition**

The methods of removing the intended from the human lifewave are varied, but must incorporate King Belial and a powerful rite of binding. He will remove the intended from their current sphere of existence once the martial incense is burned and the dagydes of wrath and bain have been employed.

## **The Soul Trap**

A photograph is one of the easiest sympathetic links that you will find most effective in the binding of the intended to the Great King Belial. Just as spirit that is not always seen by the naked eye can be captured at least in part on camera film, so far more than the image of the human face is recorded when a photograph is taken. This will provide a powerful object link with which you can bind the victim to the Witch God Belial. This action in itself will create a strong enough link through which to seal the eternal fate of the intended.

## **The Poppet**

A poppet stuffed with herbs or fashioned from clay as the intended is visualised and a chant of creation during its construction will greatly assist the photograph. Though either may be used without the other, the more links that are made the more energy threads there will be through which to transfer the malefic power to the intended victim to deliver this, the most potent, of eternal curses. Any poppet or photograph is to be infused with life at athame point and instructed as to its identity as it is consecrated at each of the quadrants from within a cast circle. It is then ready for ritual use.

## **Bound to the Dark Lord**

Whichever method of destruction is chosen, Belial must be called to physical appearance in evocation. The binding is issued at the onset of the malefic rite so that it is written in the ether and witnessed by the Witch Gods before the malefic currents of the kin of the Dark Queen are unleashed upon the victim. The prayer of the binding is to be stated, one line at a time, as red cord that has been blessed to King Belial; under the dominion and will of Hecate, in your own blood; is wrapped and pulled viciously tight around the sympathetic link. The prayer must be issued slowly and with focussed intent a total of three times before the binding is complete. Belial is then given the necessary petition to tear the spirit from its incarnate form upon completion of the malefic act of bane that will follow. There is no return for they who are bound in this way.

## *The Prayer of the Binding Hand*

*Bound for the Hatred and Pain you have Sent;  
Bound for the Anger and Rage you have Served;  
The Power you take is the Soul that you Steal;  
The Life so Treasured whose Spirit you have Choked;  
The Dark Gods have granted the Path of Destruction;  
To Bind you from causing the innocents pain;  
I Tie you to Sorrow, to Death and to Loss;  
Until Eternity's Sunset you are Bound from this place;  
The Dark King of Wisdom comes now to your door;  
The Spirit from your Lifeless Body He will Tear;  
Bound from this world for Eternity's Age;  
Torn Asunder by the Lord of this Earth;  
Into His arms your Spirit will go;  
Down to the Shadows beneath the Desert of Night;  
Here is the place where all tables are turned, as Power inverts and yours is the Pain;  
Into Beliar's Eyes you will look as you plead;  
For forgiveness you scream out to the names of the wronged;  
But here are no doors that can ever be opened;  
Your name has been written in Rofocal's Book;  
Signed in my Blood upon the Page of the Damned;  
There is no light behind these Dark Eternal Walls;  
You are Bound to this Blackness in a place you created;  
Never more shall you know the world left behind you;  
Bound by the Witchblood upon Belial's cord;  
Bound by the Dark Fated Queens of Witch Fury;  
Bound by the Will of Lucifer, your name written in the Book by Rofocal's hand;  
Bound to protect the innocent blood, in the name of Hecate, the Dark Queen of Hell.*



## DRAGONS OF THE PATH

Dragons have been connected with the ancient arte of Witchcraft since it began. The draconian symbolism has origins in the ophidian gnosis, the spirit guardians of the watchtowers and the many spirits and servitors of the magickal arte. The dragon in essence remains one of the consummate symbols and emblems of magickal power.

### **The Earth Dragon**

In the realm of Namaah rests the mighty force of Draconian power that is Behemuth, the Earth Dragon. This is the all encompassing force which gathers, during the Toad rite, beneath the field of the bones, encircling the entire burial ground. It creates a living circle of not cast, but coiled protection during the three nights of the moon's darkness in the cemetery whilst the Rite of the Waters of the Moon is performed.

The Dragon both travels through, and draws near unlimited power from, the intersecting lines of primordial power that link the energy points of this planet. It is from these dragon lines that the Earth Dragon draws much, but not all, of its power.

### **Raising the Dragon, Behemuth**

As Lord and ruling avatar upon the Earth plane, the power to command the opening of the seal of the Gates of Behemuth, in the realm of Namaah, rests with King Belial. Upon the successful conjuration of Behemuth Belial joins the beast, as the integral and controlling element as it is unleashed to the required task. Behemuth must be raised with the connection and presence of all three members of the Trident in full physical manifestation. If the work is to be one of malefic destruction, then the cloak of night that is the circle of Hecate must be cast with the widdershins dance.

## Power Co-ordination

The energy for this rite may be initially harnessed by empowering yourself with the rite of the *Triformus*. The sigils of all three members of the Trident are to be placed at the Northern quarter outside the circle. All three Witch Gods are to have an offering of your blood in a thurible before their sigils. The sigil of the Earth Dragon is to be positioned directly below that of King Belial, upon the same piece of silk or parchment. The order of the sigils is of great importance here and must be strictly adhered to with that of the Goddess placed at the left, Lucifer's at the right which leaves Belial in the centre position as the body and, once evocation of Behemuth is successfully completed, mind of the Dragon.

The Gods are physically evoked in the order that is necessary to the work. Hecate is first, followed by Lucifer and then Belial. The power of the wand will then ignite not only Belial's sigil but that of the Behemuth. This will initialise the first stage of the process, as the three members of the Trident infuse their power and that of the primordial grid lines of the earth into opening the gate of Behemuth. The Witch Goddess Namaah assists in the opening of the gates of Her nightside realm through which the Earth Dragon will rise. It is from this combined energy that the Earth Dragon will begin to form upon this plane as He makes the transition from the sphere of Lilith. Belial Himself will manifest as part of the Behemuth, for He is the Lord of the Earth. Once all three members of the Trident are present and your intentions stated the wand is focussed solely upon the sigil of Behemuth and the call to the Earth Dragon is made.

It is possible to balance the energy upon initial evocation by calling the members of the Trident to separate quadrants. Hecate to the Western gate, Lucifer to the East and evoking the Furies; who will partake of the rite with Belial; to the unoccupied Southern quarter. This however will only further increase the energy disorientation that will be felt when the act of raising the Behemuth requires that the Gods transfer their energy to the Northern Earth gate, both astrally and through the earth itself. In the case of the original positioning the effect of disorientation caused by such a mass of energy being released

is lessened. The widdershins dance performed with this kind of presence may cause a certain amount of energy loading. Any feelings of disorientation will reduce once the Dragon begins to form as it draws energy from not only the forces of the Trident, but also the grid lines of the earth. All works of Witchcraft belong to Hecate. It is She who initiates the first movement of energy, releasing huge currents of Her own power, followed by the intense solar force of Lucifer. This power surges to Belial who combines it with His own to manifest the soon to be released Draconian force.

## **Draconian Manifestation**

The physical evocation of Behemuth will require total concentration and direction of intent. The energy that is used by Belial to draw together and increase the form of the Dragon is vast and very capable of drawing in an unprepared mind. The Lord of Lords codes the energies of the other two Gods of the Trident infusing them with His own. The resulting combination of power opens the Dragon gates, drawing upon the lines of primordial power to create a titan of the Dark Craft that will rise through the earth and the ether alike as members of Belial's own legions amalgamate to one force and are drawn in to temporarily become part of a much greater whole.

There is a dividing line between alignment with the creation and direction of vast energy being assimilated, and being drawn into the constructing vortex of the actual process. A chant of focussed intent to the task in hand will assist in preventing your mind from being drawn into the maelstrom of energy forming at the Northern gate. Manifestation of the Dragon upon the earth plane is the end result of the amalgamation of many of the Witch Daemon whose form and energy is required to effect this work. The Witch Gods of the Trident will aid you in the task at hand but it is you who must finalise this work, or lose control and pay the price.

The power once fully aligned and conjoined can be felt within, held by the singular mind and will of the Great King Belial, as is His right as Lord of this Earth, under the dominion of Hecate.

What is seen is truly an ancient and awesome manifestation of Draconian power. The height of Behemuth is governed by how submerged in the earth its body remains. The skin is similar in colour to the iridescent reddish brown of Belial and Lucifer's Horned God manifestations. The eyes are unmistakably reptilian, huge yellow ovals with a dark slit down the centre. There is no mistaking the features of this mighty Titan, He is Behemuth, the Dragon who dwells at the night side of Malkuth.

Behemuth is to be greeted as would any other God or spirit of the ancient craft, with courtesy and a firm will; after which all intentions should be stated and necessary instructions given.

The release and direction of Behemuth is given from within the circle, done with precision and the reverence to the Trident of the Craft of Hecate. The attention to detail that is necessary here is obvious as the release of this being of titanic power that is controlled by the single unwavering will of Belial, is a force that will not cease until its objective is achieved. This command is performed with the rite of fire. Instruction that is written upon parchment in your blood is burned in willed prayer to Behemuth, under the control of King Belial and the Power Trident of Witchcraft.

The energy movement that can be felt as the Dragon departs from the circle's edge is substantial, giving rise to a feeling akin to that of a vacuum having been created despite the remaining presence of the ruling Gods of the Witchcraft. Once all acts that are pertinent to this rite have been completed a full banishing is recommended. Hecate is the last member of the Trident to depart. The Goddess will assist you in settling any remaining energies. Centering and grounding the energies that are outside the circle at the completion of the work will help reduce any disorientation that may be experienced as a result of the maelstrom of power that was generated in the raising of the Dragon.



Once its work has been successfully completed the Behemuth will return to its night-side abode leaving all parts of the sum of its physically manifested self to detach and return to their own.

Upon any conjuration or calling of the members of the Trident in close proximity to each other, it is highly probable that there will be a manifestation of the Earth Dragon, who may or may not choose to expose itself. Behemuth is equally as capable as any watcher of concealing its gigantic presence in the ether. Any uncertainty as to the possible presence of the mighty creature in this case, may be confirmed through the heightened consciousness of sexual rite, when the veils of the ether behind which the watchers conceal themselves are rendered a little more transparent.

## ***The Call of the Earth Dragon***

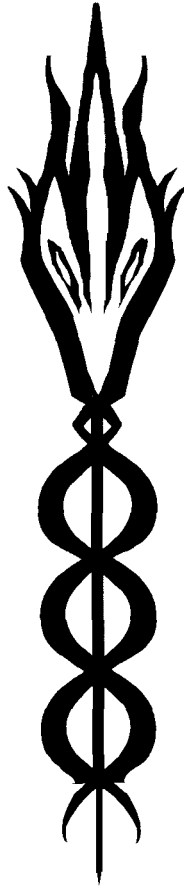
*The Sword of Hecate opens this Work;  
Power flows through the Primordial Dragon Lines of the Earth;  
The Fire of Lucifer burns bright in the Darkness;  
Through the joining of the Moon, Sun and the Earth;  
Through the Power of the Magickal Five Fold Star;  
I Raise that which rests beneath the Sands of Time;  
The Energy of Hecate, the Dark Witch Goddess;  
Flows into the coils of the Sleeping Dragon;  
Open your Eyes Mighty Behemuth, Eyes which burn with Belial's fury;  
Breath deep the Flames of the Dark Horned God;  
The Legions of Daemon Congress to the Dragon;  
Awakening the Ancient Force of this Earth;  
With the Unlimited Magick of Hecate and Lucifer;  
King Belial Raises the Legend of Old;  
The Seals of the Gods of the Trident of Witchcraft;  
Open the Locks of the Gate at Namaah's Abode;  
In the Darkness below me Behemuth now stirs;  
The Lord of Wisdom conjures this Power;  
His Legions conjoined to one Giant Form;  
As I Summon Behemuth's Draconian Might;  
Destroyer of cities, Defender of Witchblood;  
Great Magickal Beast of the Dark Energy Queen;  
Rise Behemuth, Titan of Legend;  
Rise Ancient Dragon to the Voice of the Witch Gods;  
Rise for Hecate, the Queen of All Hell.*

## ***The Welcome and Binding of Behemuth***

*I welcome you Great Dragon of the Witch's Dark Craft;  
I Bind you with the Sword of the Goddess Hecate;  
Held to this point by Lucifer's Hand, Eye and Will;  
Bound to the Mind of the Great King Belial;  
Stand fast at this circle, Awaken in Full;  
As I grant you this task in the Names of the Trident.*

## *Commanding and Tasking of the Dragon Behemuth*

*In Flame I release you to Belial's will;  
Through this work fulfilled you may rest once again;  
Until then, in Fire, I Command you Great Beast;  
Rest Not, But Rise up and Go forth;  
You are Belial, Behemuth, Earth Dragon;  
Witch Daemon Manifest!*



*Sigil of the Earth Dragon*

**THE BOOK  
OF THE  
INNER  
SANCTUM**



## THE INNER SANCTUM OF THE TRIDENT

### The Higher Path

Every path has its Higher power or system. The Dark Path of Hecate is no exception. The many rites of Witchcraft that are encountered upon the Path of the Queen of Hell are all systems of calling, conjuring and accessing great power. They draw upon the source of Witchcraft itself in order to fuel their objectives, open their gateways and effect the necessary changes required to evolve in this arte. It is upon this path, in the quest for the transmutational elevation of the soul, that are encountered the realm of higher powers and gnosis known as the Inner Sanctum. Here you will find the highest vibrations and most powerful rites of the craft. These are the rites and rituals which will create the most significant transmutational changes and transitions through which the soul can be elevated beyond its mortal boundaries while still in the incarnate form.

### Leaping the Path

The methods of effecting the leaping forward of the soul in its elevation through the process of spiritual transmutation are varied through different rites and rituals. There are, though, several which when correctly performed will effect an almost immediate reaction, triggering the rapid evolution of the soul itself. These rites are the workings which initiate the crossing of the Dark Lake of the Abyss, the lone journey through the Desert of Night from which only some transgress. The rites and power that cannot be understood by those who have not yet walked this path are some of the secrets that can be found in the Inner Sanctum of the Nightside of the Witch.

### Glimpses of the Inner Sanctum

This actual place may be accessed astrally through intimate communion with Hecate, using powerful sexual rites which initiate astral travel.

Total immersion in the power and energy of the Witchflame Goddess in order to adjust the subtle bodies to the higher divine frequency of Her being will be required before astrally launching across the Abyss itself.

The entrance to the Inner Sanctum can be found in Lucifer's realm, within His chamber at Thaumiel. A gateway that will manifest to the mind as a solid stone door marked with a dragon's head that is flanked by two flaming torches. This particular route to the Inner Sanctum will only be revealed through work with the Queen of Hell. She is the guide to this realm, into and through the secret passages of Her kin. It is the ecstasy inducing power of the Dark Goddess which facilitates ingress to this point in astral travel. Though the chamber of Lucifer may be accessed through the various techniques and rites, such as Hell's Mirror, the path to the Inner Sanctum and its opening are works which belong to the Goddess alone.

Astrally or otherwise, the door which leads to the actual chamber of the Inner Sanctum; if not opened on your behalf by Hecate; must be opened with blood. This is run through the dragon's head seal upon the door itself. In pre-astral ritual you must initialise this process with a rite held within the circle where a carved sigil may be used to petition physically that which you may then repeat astrally with your body of shade once the door is reached. In this way both inner plane door and blood red key may be matched, unlocking the gateway to further knowledge.

## **Beyond Mind and Body**

Do not allow these descriptions of the astral manifestations of incursions to the Inner Sanctum of the Witchcraft of Hecate to draw you into a journey purely of the mind. The actual journey of the soul to the Inner Sanctum is one that will, for those who perform it, become a voyage that will be experienced on all planes. The Inner Sanctum is not just a spiritual destination, it is a state of being, of communication and egress with the Witch Gods which will alter the perception, structure and performance of many later rituals. This is some of the

power and gnosis that is acquired through the attainment of this soul transition.

This state of being will become a very real and often physical plane experience; where the realm of the witch is not simply held to the spiritual planes. For some it may become too real. It is through the performance of some of the rites held within this section of Hecate's book that the doors which hold the secrets to understanding the true nature and power of the Witch Gods of the ruling Trident and their realm are flung open. Once they have been opened to the individual, they cannot again be closed. It is for this reason that some of the rites carry seals of protection upon their workings. This is the right of the Queen of Hell, Heaven and Earth and Her kin. All the areas and knowledge within these works are, however, accessible with the correct committed and dedicated approach. The decision whether or not to proceed in performing the rites is part of your own personal path in this arte.

### **The False Armour of the Ego**

There is a very real and strong risk to sanity and consequently health in the employment of some of these works without the total dedication and preparation that they require. If the rites are approached with the casual glance of the human ego then the fall could be further, and the landing much harder, than anticipated. Too often we read in the modern grimoire that, *A strong mind is needed!* This statement generally receives nothing more than ego fuelled lip service. Therefore it is only in comradeship and blessing of the path, that you are warned that in one or two of these powerful works, *That your strong mind may well be tested to its elastic limit. That limit lies beyond the fabric of the ego itself!* This is the very purpose of these works, to test those who would take the path of Hecate; and follow it to the Inner Sanctum of the ancient craft and beyond; to the limits of their minds and souls. To extinguish the frail human ego and build a new spiritual mind.



## The Treasure of the Spirits

It is in the severest of tests that the greatest treasures are gained. The Gods of the ancient craft will not willingly give their highest power and gnosis to all who request, not without test and transmutation. It is through the transition of the soul that we are able to both understand and accept the power of the Inner Sanctum. For those who wish to throw off the shackles and restraints of past centuries and see beyond the coded, and jaded signals which tell us to proceed no further; signals which are in themselves tests; the rewards are very high. Here will be found the treasures of transmutational power and rites of the higher craft that are far beyond calculable worth. The purpose of these works is not to keep secret but to revive, to enliven and enflesh. To elevate the human consciousness to that which it was originally intended to be, in alignment and congress with Gods of the ancient primal Witchcraft of the Dark Energy Queen Hecate, opening the doors of the Inner Sanctum itself. This, as a level of spiritual power and attainment is the true realm of the Queen of Hell for those who are still incarnate within the flesh at this time. It is through closer communion with the Gods of the Trident of Witchcraft that we may access this power and advance upon the Path of the Dark Goddess.

## THE LEGION OF NIGHT

*"The Black Rage from beneath the earth will rise to empower and serve my children, Destroying all who would harm them." - HECATE*

The Legion of Night are the beings who rest in the black subterranean realms of the shadowlands. They are that which came before the age of man. A primal force of dark spirits, the shadows who existed in service to the Dark Goddess before even the scythe bearing shades of folklore. The Legion may be summoned to bind any spirit, human, Qliphothic or otherwise, so great is their power. The gnosis of summoning these awesome shadows is of the Inner Sanctum, it is the raw power of these beings which makes this a ritual which belongs only to the Trident of the craft, under the dominion and will of the Queen of Witchflame.

This work is a dark yet powerful addition to the craft of any Witch. The Legion are extremely effective in the works of malefic magick. If such extreme use of power is necessary then so be it, but know that the Legion once awoken, unleashed and committed to such work cannot be halted by another mortal hand, sorcerous or otherwise. Only the might of the Trident can halt such an amassed force of dark power that has been given destruction as its primary agenda. The Legion are not to be confused with the mighty shades of those long dead. They are not of human origin and existed long before the ancient ascended mortals.

The Legion can assist in the assimilation of huge amounts of power such as will be experienced in the Rite of the Phoenix. Once they are correctly awoken, under the dominion of the Queen of Hell, they are bound to the Witchblood of the summoner. Though their general presence and demeanor may be found by some to be unnerving, they are, as is the will of Hecate, very loyal to the Witchblood child of the Dark Queen who awakens them. The ability of these beings to form a wall of darkness through which vast power, attained in later works, is stabilised will assist many who have the nerve to work in close

proximity with them. These are not however, spirits that can be *put back into their box* once their task is completed. These red eyed ophidian beings will always, once summoned, retain a permanent link to the person who raised them. They will choose when and where they decide, as the watchers do, to make their presence known when not directly called to a specific working.

## **Power Bestowed**

It falls within the power of the God of Witchcraft Lucifer to grant the allegiance of a Legion of Night. The Horned ruler of Thaumiel must be called to full physical manifestation and your petition put forth. This is, you could say, a pact. It is unlikely that Lucifer will request in return much more than the diligent use of this tremendous power. Like all watchers He will be fully aware of your intentions before they are stated. Lucifer's carved sigil, the glyph of the Gateway to the City of Pyramids will be required for this work. Traditionally made of stone for such a rite, you will be able to access this work with one that is carved of a darkened wood.

During this first meeting with Lucifer; to be held on the night of the dark moon to discuss the allocation of this power; the sigil must be placed at the point of manifestation. Upon agreement to the work, the Dark Horned God will saturate it with His own energy, empowering and encoding it as a key. One with which you will open the gateways of power that will release the Legion. This stone or seal is also the talisman by which they may be commanded.

Once the work with Lucifer is completed during this initial opening of the gates which hold the Legion, the sigil is to be wrapped in black silk. It must be kept safe in a magickal chest, brass box or the altar of Hecate until the next dark moon when you will summon the Legion of Night.

## Summoning the Legion

The cloak of Hecate is cast and the prayer of the Circle Gate is performed in the name of the Queen of Hell to strengthen the current which flows through this work. Empowered and armoured through the Godform assumption of Hecate, performed all the way to evocational Triformus you are ready to once again call Lucifer to full physical manifestation. The charged sigil of the Legion is to be in your own possession and kept within the circle during this ritual. Once your intentions have been re-affirmed then the first prayer of summoning the Dark Ones may be recited.

### *The First Prayer of the Summoning of the Legion of Night*

*I call to the Shadows of Night's Darkest Legions;  
I call to the Darkness that came before the first Ancient Spirit;  
In Hecate's Name I call to the Shades of the Depths Below;  
In the Name of King Belial;  
The Black Stone is placed now into the Hands of Man;  
I Summon you that Watch from the Inner Darkness;  
Beyond the Black Spheres of the Witch God's Realm;  
In the Name of Lucifer, First Born of Hecate;  
In the Name of the Queen of Witchfire and Magick;  
I call you Black Spirits, Masters of the Shadows;  
Legion of Lucifer, Legion of Night;  
Awaken Dark Shades of the worlds before man;  
Awaken and come forth to Belial's Gate.*

## Opening the Black Stone Gate

Your own fresh witchblood spilled into the grooves of the now empowered talisman that flows with the energy and power of the Horned God of Witchcraft will open the Black Stone Gateway, behind which the Legion of Night now stir. The presence of other spirits and Gods if not immediately visible will be confirmed by the screeching of the omen carriers and the appearance of the black night

bird. This is a response to the opening of the gateways to the spirits you are summoning, triggered by the performance of the second calling of the Legion of Night which is to be done with the Black Stone talisman held high in your left hand.

### *The Second Prayer of the Summoning of the Legion of Night*

*Hail to the Power of the Trident of Witchcraft;  
In its Names I summon and call forth the Legion of Night;  
With the elements ensorcelled through the Sacred Five Points;  
I summon the Ancient Spirits of Darkness;  
With the sigil of Lucifer Inscribed upon this Key;  
I open the Seal with the Blood of the Wise;  
This Black Talisman of Stone shall turn the Lock;  
Of Belial's Door at the World's Dark Centre;  
Where gather the Shadows from the Time before Man;  
Legion of Power, Kin of Hecate;  
With Lucifer's Blessing I summon you to Forth;  
Through Pathways of Fire and Blackened Earth;  
Through Hidden Gates, I Command you, to the Living World, now Rise.*

Dense black shadows approaching the circle of night from every direction are the first indication of the Legion's approach. This, accompanied by their ophidian hissing, will give confirmation that your summoning has successfully awoken these ancient spirits of darkness. This gathering of dark spiritual power that will amass at the circle's edge encompassing it, will be watched passively by Lucifer. His presence and immense power will assist you in the binding of the Legion. This act must be undertaken immediately. The scent of your own blood and vibration of your spiritual being are the keys with which the Legion will identify you upon each subsequent encounter with them. Each summoner is their own talisman, for the Legion once bound to the Witchblood will not harm that which has awoken them. The talisman that you have created brings added power to all rites and in further works with these spirits will assist you in the binding any of spirit, including those of the Qliphothic realms. This

talisman commands the power of the Legion through the will of Lucifer, under the dominion of Hecate, when used in this manner.

### *The Welcome and Command of the Legion of Night*

*I welcome the Dark spirits of Lucifer's Ancient Legion of Night;  
By the Power of the Synchronomicon Aboen Lucifer I Command you;  
Through the Eternal Will of the Trident of Witchcraft;  
In the Names of Hecate, Lucifer and Belial;  
I Bind you to the Power of Lucifer's Talisman;  
Bound in the Quarters by the Lord of the Earth;  
Bound in the Ether by Lucifer's Hand;  
Bound in the Darkness by the Queen of Hell Hecate;  
Bound by this Witchblood in all Heights and all Depths;  
In the first you will serve this Witchflame Child of Hecate's Dark Blood;  
In the second you will serve they that hold this Black Stone Key;  
This is the Will of the Witchcraft Trident of Power, it is the Will of Hecate;  
Queen of all Hell.*

Once bound the Legion may be tasked, before a departing is given. Lucifer will depart last. Future callings of these dark avatars may be done so without the presence of Lucifer, though His power and energy are always of great assistance in such rites. If at any time the sigil link of the talisman is strengthened with fresh blood then a cast circle is advised.

The effect of performing this rite in the acquisition of these powerful aides facilitates the overall increase of your own personal magickal power as yet another gateway is opened. This will assist in armouring and strengthening the auric field which surrounds you, providing you with further protection. This will be very beneficial when performing those rites which require you to leave the cast circle.



## THE SACRED RITE OF THE WATERS OF THE MOON

Linked to the horse whisperers and bone charmers of the ancient craft the Toad Rite, or Waters of the Moon is probably one of the oldest rituals within the entire practice of this arte. Successful performance of the Waters of the Moon has always been linked to gaining the powers of the Witchcraft. There is however, more to the rite and its successful completion than simply petitioning the Witch Gods for access to its power and gnosis.

### Symbol of Transition

The toad as a creature that is able to survive both on land and in water is the living example of transformation. An omen carrier of the Dark Goddess, its role in the Witchcraft is loaded with symbolism; much of which hints at transmutation associated with the crossing of dark waters.

This ritual bestowed upon the children of Hecate by the Goddess of Witchcraft is one method of opening the pathway which will lead to the undertaking of the great spiritual challenge that is the crossing of the dark Abyss.

*"..and you hold fast the bone over running water until the hour of midnight, when the Devil will appear and pull you over the water, then you shall be a witch..." - ANON*

The actual bone is a charm which, once obtained and blessed by the Witchflame Goddess and the Horned God through the successful undertaking of the this rite, may be used to enrich other works of the witch's arte. This includes the empowering of the self through spiritual elevation to control in rite and ritual the energies of the craft, while all manner of spirits assist. The variations of the many forms of the toad ritual are as diverse as the many different streams and pathways of the Craft itself, but all share one common factor of paramount significance; Hecate is patron of this work!



## Toad Lore

At first glance the toad ritual appears to be an outdated barbaric act of medieval superstition. In one widespread application, the ritual entails impaling a live toad to a blackthorn bush until it is dead. The form of crucifixion here showing the toad outstretched, so symbolic of the mind of one who is stretched in all directions as they are crossing the abyss, holds more significance than an antimonial interpretation of the Christian crucifixion tale; though this does hold sway for some.

Once dead the toad must then be taken to an ant hill or mound where it is placed until the bones are picked clean by the small creatures that are so closely linked in many ways, symbolically and otherwise with the infernal host.

Upon the night of the full moon once the latter tasks had been performed the bones were cast, in ritual and prayer to the Gods of the Witchcraft into a stream of running water to observe and obtain the one bone that would resist the natural flow of the stream's current, this being the toad bone in question from which the charm is made. This bone had to be seized with the projecting arm of magickal power and kept safe on the person at all times until the three nights of the dark moon; the third being the night of the dark moon itself. These three dark nights were to be spent in a cemetery as evocations and prayers to the Dark Witch Gods of the craft were made for the power of the witch's craft. On the third night the Devil would appear and attempt to take or tempt the bone from the summoner. Depending upon who was successful of course the power of the witch would either be given or the summoner and all that they were was lost and belonged to the Devil. Those who were successful were able to make their pact with Lucifer for the Witchpower.

## **Symbols and Power of the Witch Queen Hecate**

It is the symbolism and its true meaning which makes the rite of the Waters of the Moon so effectively powerful. Make no mistake this is a true rite of the ancient arte of the Witchcraft. It is from the Dark Goddess Hecate, She who created the Horned God that this rite originates. The traditions of Hekt and Ur-Hekau giving us strong indications in the direction of transmutational magick. As the transformation Goddess it is Hecate who teaches Her children how, with symbolism and power infused into the toad rite itself, to initiate the leap through the tunnels of the night side of the Tree to the point of soul inhabitation beyond the crossing of the Dark Desert of Transmutation. This performed with success is the acquisition, in part, of the power of the rite of the magickal toad.

# THE TOAD RITUAL OF HECATE

## The Path of Sacrifice

*"They who would sacrifice my dark messenger shall sacrifice their own power, cursing the way forward upon this path." - HECATE*

This ritual is not without risk and many an adept has fallen foul of the desire for the immense power attainable through its successful completion by ignoring the first blatant rule of the arte of toad lore: Unless shown to the contrary beyond any ambiguity or doubt, the way of the sacrifice of the toad; the very envoy of the Queen of Hell Herself; is the path of the curse and a journey culminating in self destruction and the possibility of a worse fate beyond that. There is a place in witch lore for sacrifice, but the sacrifice of certain creatures requires the approval of the Witch Gods themselves through powerful omens, signs and messengers. To ignore this and follow the path of the ego, is to defy Hecate directly. Mankind have notoriously continued to follow their egos when no signs have ever been granted, and as lore and legend will show, have paid the price for attempting to take that which is not rightfully theirs. It is from this action of defiance, at least in part, that the legends of the toad rite's ability to cause insanity stem. Though there are also the effects of the crossing of the Abyss itself to be considered.

If the rite of sacrifice is granted in no uncertain terms then the toad must first be sought. The very first toad encountered in the search is, by decree of the Dark Goddess, the intended sacrifice of this rite. It must be killed with ritual ceremony and honour to both the beast and the Witch Gods. The ritual of crucifixion may then be followed as the toad is bound in cross formation to a blackthorn bush. In killing the toad, it would be unwise to attempt to draw into oneself the spirit of the omen carrier of the Witch Goddess. In the case that the being put before you is a familiar whom Hecate has decided must return to the subtle planes, you may find that attempting to absorb this foreign daemon spirit, of infernal origin, a very unpleasant experience indeed!

The binding of the toad in the shape of a cross is the physical symbol of one's sanity being stretched to the four quarters of the universe as the soul experiences the dark crossing that will be triggered by this rite.

Those who may be granted the path of sacrifice be warned. If full preparation is not adhered to and the toad is left to die slowly, still living upon the point of its crucifixion, then as it experiences a slow and needless agonising death, so will this experience be mirrored upon your soul during the death of your old self as the process and journey through the dark wastelands of the fallen souls becomes longer and more drawn out than was ever anticipated. Here the law of *As Above, So Below* is reversed in ironic and agonising transmutation. It is in the many possibilities of misinterpretation of the many signs and symbols that the curse of the toad rite may be realised.

The sacrificed toad is to be held in the blackthorn bush for three days and three nights, placed under the guard of Belial in prayer and concealed with the seal of Hecate, before the rite is resumed and the body secreted within the ants nest.

### *The Prayer of Sacrifice*

*Blessed be unto you Sacred Creature of the Goddess;  
Hail unto you for the Sacrifice you make;  
The Queen of Hell shall receive the departed Spirit;  
Returned to Her realm of Darkness this Night;  
The Lord of the Earth will carry high your Soul;  
Upon His palms in Reverence, following Lucifer's Flame;  
The Beast is laid down, to open the Way to Full Moon Waters;  
Blessed be unto the Envoy of the Goddess;  
Rest in the Love of our Mother Hecate;  
As you She opens now upon this Night the Pathway to the Pact;  
Hail to the Queen of Witchfire and Dark Magick;  
Blessed be Hecate for this Gift of the Ancient Craft;  
Hail to you Lucifer, Master of the Bone Charm;  
The Darkest Moon opens up the Pathway of the Wise;*

*For those who succeed the journeys through the Field of Old Bones;  
Hail to the Lord of Wisdom, Protector of all Witchblood;  
The Blackest Gates upon His Earth await all those who fail in this Arte;  
All Blessings and Honour to the Witch Gods of the Trident;  
The Sacrifice of Self is now bound and laid bare;  
Upon the Altar of the river bed the prayers are heard;  
As the Waters of the Moon's Full glow illuminate the Toadman's Way.*

## **The Gifted Path**

The Ritual of the Waters of the Moon is best approached when the path of testing is opened by the Goddess Herself. In this way the toad is presented by Hecate, to those whom She wishes to undertake this sacred ritual. Its appearance will be preceded with an abundance of wyrd, omens and dreams before the envoy of the Goddess will, at the correct moment be gifted, its life recently passed or passing before you. The method of death is not important. It is chosen by the Goddess. The creature is, upon this opportune moment a gift from the Goddess of Witchcraft to be accepted immediately. In prayer of thanks it should be wrapped in white silk to be taken as soon as possible, once the outer skin is removed, to a nest of ants, the very embodiment of the infernal hive mind.

In accepting the gift of the envoy of the Goddess of all Witchcraft you have taken an oath to both the Dark Queen and the Horned God to perform the Rite of the Waters of the Moon, undertaking the path of the Toad Witch. The outer skin of the toad itself should be kept for later work.

## *The Prayer of Acceptance/Oath of the Toad Witch*

*Queen of Hell, Queen of Witchfire;  
Keeper of the Hidden Secrets of Magick;  
As your Child I accept this, the Oath of Witchcunning;  
Blessed be the Creature whose Spirit is now passed;  
The Flesh of your Servant shall nourish the Daemon;  
The Charm within awaiting the Mystical Hand;  
When the Moon becomes Dark and the Sky turns Black;  
In Lucifer's Pact is granted Witchpower;  
I take Flight and enter the Heart of the Sun;  
Through Midnight's Crossing I follow your Path;  
Beyond Thaumiel's Moon to the Realm of your Throne.*

### **Avatars of the Nightside**

The children of Hecate who accept the death of the toad as the death of their old self initiate this process, in the actions they perform, affirming such in the prayers of the rite. The ants which strip the flesh of the toad's body away are the living symbols of rejuvenation. By consuming the dead flesh they are the physical embodiment of the nightside denizens of the Qliploth residing in the spheres below the Abyss, who will perform this same act in spiritual reciprocation removing all the uninitiated and unnecessary parts of your own form in preparation for the crossing. An act performed by a naked soul before it enters the blackness beyond Astaroth's gate.

The toad must be sealed into the ant hill under the seal of Hecate with an invocation to Belial to protect the site until the flesh is all devoured. Minimum damage is to be done to the ants nest and the creatures are to be given the blessings of the Witch Gods each time the site is visited.

Once all the flesh has been stripped from the bones they are to be removed and the nest again blessed. The bones should be kept in white silk under the seal of Hecate until the opening of the ritual at the first coming full moon.

## The Waters of the Moon

The casting of the bones into the stream is performed with all members of the Trident fully manifested. The Lord of the Earth protects the path and the Queen of Hell and Her consort bestow the power which initiates the rite. Once all three Witch Gods are present the prayer of empowering the bones is performed. As each line is read, the invoking Earth pentagram is drawn over the bones infusing to them with the powers of the Trident of the Witchcraft.

### *The Prayer of Empowering the Bones*

*Blessed is the Bone of the Wise;  
Blessed is the Envoy of the Goddess;  
Blessed is the Power of Darkness;  
Bestowed by the Horned God Lucifer;  
Upon those who have walked the Path of Hecate;  
Standing now at the Gate of the Three Crossed Staves;  
King Belial protects this Work;  
The Lord of Lords is Lord of this Earth;  
His Power ensorcelled to the Bonesman's Charm;  
Lucifer grants the Devil's Powers to the Witchblood;  
The Names of those who succeed in this Work;  
Signed in the Book of the Arte with the Seal of Hecate;  
Blessed is this Bone by Mighty Horned Gods and the Dark Queen of Hell.*

To stand in the water of the stream at midnight under the moon's full glow as the Goddess looks on is to enter oneself in ritual Witchcraft into the Abyss and petition to undertake the test of the lone journey. The bones cast into the water are your ego, soul and your entire self cast into the Black Lake. All that is no longer needed for the journey beyond being swept away as the dark waters destroy the false ego, tearing down all that resists in the name of She who came first. The one bone that sinks or floats totally against the natural flow being the magickal self which remains. The path of the bone indicates the soul's path upon the Tree itself.

The bone will now be charged with the magick and power of Hecate and Lucifer, as the night air is filled with the screeching of omen carriers and the sound of the dark gates opening, howling as the power is released. Hissing in and amongst the trees and bushes will indicate the arrival of yet more spirit watchers, attracted to the energy encircling this rite, as the three highest powers of the Witch Craft observe the child of Hecate commence the sacred Rite of the Waters of the Moon.

This energy which comes, bringing with it night's denizens, is from the source flowing through the Abyss and into this last bone that is the symbol of the magickal core of the self. This is the inner enchanted core of the soul that remains once the mundane existence is removed. It is this core that will be enfleshed with the knowledge and higher power of the magickal artes once the rite is successfully completed. The projecting hand of power that has seized the bone in the water has affirmed the oath of the toad witch in the presence of the ruling Trident of the ancient craft. The full moon should be observed in the night sky for signs of approval from the Gods of the craft.

Now that the bone charm has been won it must be kept with you at all times, wrapped or stitched in black silk it is kept on the person or worn as a pendant. The charm will in effect become a part of your very being. It must be the focal point of the three prayers of summoning the Witch power which are performed each day. The pentagram of Earth is invoked over the bone, drawing the power in as each prayer is performed. This will prepare the way for the three nights of darkness. This is the turning of the keys in the first of the locks upon this magickal door that will, during the three nights of darkness, be fully opened allowing uninhibited entry to this particular nightside realm.



## ***Summoning the Power***

*From Moonlit Glow to Darkened night;  
I Summon the Power of the Queen of All Hell;  
Conjuring the Flames of the Dark God of Witchcraft;  
I Raise the Power of the Lord of the Earth.*

## ***Ensorcelling the Charm***

*Lucifer's gnosis ensorcelled to the Bone;  
The Flames of Hell spiral through Empyrean Fire;  
Revealing Secrets of the Wise in the Toadman's Charm;  
Hecate's Kin Empower this Witch's Sacred Arte.*

## ***The Way of the Dark Path***

*The Forces of the Trident bound unto the Charm;  
Open the Path to the Secrets of the Ancients;  
This is the Gateway to Darkness and Freedom;  
Here lies the Truth of the Ancestor's Arte;  
The Gnosis of Witchblood Burning within;  
Yields Power on the Night of the Darkest Moon;  
To those who would seek the Path of Hecate;  
Guided by the Witchfire of Lucifer's Flames.*

The increasing power of the rite will be felt in no uncertain terms as the dark moon approaches. The symbolism and wyrd of the witch's arte will become more plainly visible as the veils begin to part and the mind accelerates through hidden doorways, in preparation for the three nights of testing. This power increase can cause much tension but it must be accepted; for you cannot now turn away from its effects.

## The Three Nights Of Darkness

The three nights of darkness must be spent within the hallowed ground of a cemetery, as is custom of the arte. These are nights of testing during which the bone must be held fast in the projecting hand as the Witch Gods of the Trident are once again called to full physical manifestation. There are no cast circles here. The prayer of empowering the bone must be performed on each occasion.

On the final night the Invocation of the Pact of the Trident is performed to open fully the path of this rite. King Belial seals the mystical path during these trials and nights of learning the way of the Toad Witch. The Gods and spirits of the craft will test and initiate. On the third night they all step back as you come eye to eye with Lucifer Himself who will test and tempt to make you yield unto Him the bone. This you must not do or all power and more, is forever lost. They that resist and triumph in the name of the Queen of Hell, Hecate, may make their pact with Lucifer at the point that is carved with your own fingertips in the hallowed dirt. The mark of the three crossed staves.

### *Invocation of the Pact of the Trident*

*I am He who stands Alone in the Field of the Bones;  
Child of Hecate, Born of Witchflame;  
I call to the Goddess of the Five Pointed Star;  
I call to the Queen of Hell in the Pentagram's Name;  
I call to you Dark Lady through the Five Fold Silver Gate;  
I call to the King of Hell, Lord of all Lords;  
Open the Lines of the Hidden Primal Current;  
That I might draw their Power beneath the Hallowed Soil;  
I evoke the Witch God Belial, Protector of this Path;  
Guide to the traveller through the Dark Moon Nights;  
The Lord of Wisdom now stands at my side;  
I open the Path to the Midnight Gate;  
The Meeting of the Pact at the Three Crossed Staves;  
In the many Names of the Aboen I call to the Sun of Hecate;  
I call to the Dark Horned God of all Witches;*

*Lucifer is the Name whispered in the Shadows;  
I call you to meet me at Midnight's Crossing;  
To open the Book of the Witch's Pact;  
My name to be signed by the Hand of the Devil;  
Next to the Seal of the Queen of Hell;  
Written in Witchblood and Bound by Hecate.*

## **The Congress of the Dead**

On the first night once all three members of the ruling Trident of Witchcraft have been called, Hecate, the patron and creator of the Toad Rite will ensorcell with Her mighty power, all those spirits of the dead who have not yet incarnated beyond these buried bones. Summoned without challenge by the Queen of Hell, they are immediately bound to Her will. As Belial merges with the mighty Behemuth encircling the entire bone field head to tail in an encompassing ring of Draconian power below the Earth itself; the Goddess of Witchcraft will create a tempestuous roaring vortex from all those spirits now under Her mighty power. This is the Congress of the Dead! It is through this gigantic swirling mass of souls that you will descend in shade and light through the gates that are the opening of the three nights of darkness to undertake, not just the tests, but the lessons of the craft of the Dark Queen and Her kin. The doors of the Inner Sanctum of Witchcraft will begin to open at this point; as the giant Eye awakens and unfolds to allow the energy and gnosis to pass into your very mind. The power of this arte is vast! Huge torrents of electric energy, released from all three members of the Trident will carry this gnosis, connecting to the Indigo eye and the many points of ingress which lead to your soul.

The bone must be clasped tight and your statement of intent and request given. Though they are unable to harm you, the dead will not appreciate your instigation of this rite and their disturbance in this way; a feeling that they may convey by causing discomfort upon the surface of your physical skin as they pass all around you in the maelstrom of power created by Hecate. Journeys through ancient catacombs and congress with the souls of ancient times and distant

lands will complement the gnosis of this evening's work. Once the rite is fulfilled and all acts completed the Goddess will come to you in full possession.

Dreams of the dead pursuing you; they are those spirits that were awoken by the Dark Queen and will soon again rest; should not cause alarm as your soul conducts post ritual, sabbatic wandering back to the shadow realms into which you were inducted during this first night of darkness.

## **Necromantic Rites**

The ritual of summoning and ensorcelling the dead in this Cthonic Congress may now be performed through the use of the toad bone and prayers to the Goddess of Witchcraft. These spirits when bound to create the vortex seen during this first of the three Dark Nights are a powerful aid which may be used in the many necromantic applications from the formation of vortex and gateway points to advanced divination. When summoning this many spirits and their ancestors you must, with the power of the bone charm, bind them to the will of Hecate.

## **The Power of the Dragons of Witchcraft**

On the evening of the second of the three dark nights the Witch Gods are once again called to full physical manifestation and the statement of intent, requesting the power is given as you hold the bone in the outstretched arm of your projecting hand. The Trident may be seen as three huge dragons as the doors of the Inner Sanctum of Witchcraft open fully to release their power and welcome you further into their fold, both within their rite and at Thaumiel. The current now infused directly to both mind and spirit will build to a spasm inducing crescendo as pure raw magickal power paves the way for permanent spiritual transition. The Gods and spirits of the craft may push and tempt you for a sexual sacrifice as energy penetrates every point of ingress to your system, upon this and the inner planes. Gigantic spherical gifts

of power; the gnosis within which will answer many burning questions; may be offered forth by huge taloned hands and should be infused to the self without hesitation via the Indigo eye.

Once more the giant Eye of Hecate will open to provide ingress to and congress with the higher vibrations of the Witch Gods themselves. Holding fast the bone, these journeys must be undertaken. Within them is the teaching of many of the works of the Inner Sanctum of the craft of Hecate.

### **Pact of the Dark Moon**

The third and final night in the bonefield is to be initiated with the exact same process as the two previous nights. You must also perform the Invocation of the Pact. The swirling ether, denser than normal, will indicate the almost immediate arrival and manifestation of the Trident upon this, the ultimate night of testing within this work. The environment created by Lucifer may feel unpleasant, paranoid and dangerous giving a sensation akin to the aura being crushed by a burning dark solar force so powerful it cannot be resisted. The increased presence of many other forces of the ancient arte will be felt as the Gods, spirits and creatures of the craft draw closer in the night to watch these events unfold.

The increased manifestation of the Horned God will precede an infusion of power that will make its recipient want to scream. This will give rise to a feeling of being held by the eyes, as an almost unceasing pressure forces the being further back in spasms of thrashing energy transference, as the other Witch Gods watch passively from the shadows. Masses of writhing etheric snakes will enter the body, biting and coiling as Lucifer Himself coils around the physical and etheric bodies on both the material and subtle planes, wrapping your form within His serpentine power. These sensations further increase the tension and energy that feels so inimicable to the human body and soul. The coils of the Witch God can actually be felt squeezing with immense pressure the physical body as the manifestation is intensified.

Enveloped completely by this energy you are locked in the legendary struggle with the Horned God of Witchcraft, He that was once was called Devil. You are in the embrace of Lucifer. The bone held fast against the urge to relinquish it that this total immersion in Dark Solar force creates will eventually open the way to the Path of the Pact. Those who relinquish the bone, hand over more than their recently acquired power.

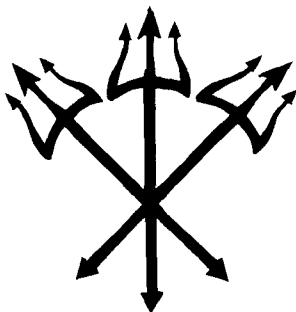
## **Blood, Dirt and Bone**

Beyond the tests of the Gods and the struggle with Lucifer, the Path of the Pact is now open. Having retained the bone and passed the tests of the spirits and Gods of the Ancient Craft, the pact for the power of the Queen of Hell and the Devil's arte is now made with Lucifer; face to face in the mid-night of the dark moon at the meeting point through the gate of three crossed staves, where the worlds conjoin. The first watcher holds the keys to the doors behind which lie secret powers of the Witchcraft of Hecate.

The pact must be stated again, the bone held fast until the pact is sealed and the power and energy of the Trident is once more released to the mortal plane. Once the pact is agreed the mark of the three staves crossing is to be drawn in the hallowed dirt and soil of the bone field. The pact is sealed in blood at the point where the three roads meet, as the bone itself is blessed in your own Witchblood. Any pact written upon parchment, as may be the case, is to be offered up in blessing to the Trident in the medium of flame.

## *The Prayer of Sealing the Pact*

*My Name Forever in the Book of the Arte;  
Sealed in Blood where Three Roads meet;  
When the Book is closed the Way is Opened;  
Seven Cups filled with the Blood of Witchfire;  
Seven Worlds consumed by the Power of Hecate;  
Seven Gates lead to the One Beyond;  
Lucifer's Flames flow through the Veins of the Wise.*



### **Golden Gnosis**

To be taken from the body by the consummate power of the three Gods of the Witchcraft Trident and infused with their energy, the power and gnosis of the Inner Sanctum, as brilliant blinding golden light encapsulates the entire surrounding area in constant elevation of the magickal being, is the reward which awaits He or She who would undertake and successfully complete this rite of Hecate.

If sexual sacrifice is requested, it should at this point be given, and offered to the Trident as a whole, upon climax.

The toad bone should be kept on the person until sunrise the following day when it may be placed with reverence in a magickal chest or within the altar itself. It is now regarded alongside the Companions of the Circle as an integral force in the Witch's arte. The bone is wrapped in black silk and kept safe for use in later works when the power of this

ritual and its teachings are required to further advance the transition of the soul along the Nightside path of Hecate.

## **The Three Realms**

An influx of increased power will soon be granted. The assimilation of this energy will take around three full moons to totally integrate within your system. Of the many experiences that will follow, incursion of the subtle bodies to each of their respective realms will be part of the early stages of this work. Incursion to the Empyrean realm will be facilitated by Hecate, the Infernal by Lucifer and the empowering of the Earthly aspects of the body will fall into the hands of Belial. Done simultaneously all aspects of the self and their vibrations are elevated whilst standing in each of these planes in a tri-locational empowering of the entire being. Communication and movement through both the Empyrean and Infernal aspects of the Tree will be vastly improved.

The desert of the Abyss now awaits. This act is a vast advancement in the evolution of the soul upon the Path of Hecate, the effects of which will be dealt with in full in the following chapter.

The infusion of new power will have a tenuous effect upon the mind until it is fully assimilated. There will be periodic infusions of more power as the Witch Gods connect inner and outer gateways within the mind and soul as they are advanced; as a result of the previous work. It is the intensity of such power, flowing in some cases through the Abyss itself which will expand the mind, improving it and the matter in which it encased. There may for some lie within this process a problem as the physical brain reacts to the infusion of occult energy and the mind and soul are exposed to the power of the immense leaps through the tunnels of nightside power to positions of higher spiritual and mental evolution. It is no secret that massive influxes of occult power can cause seizures in some people. The transition to the higher realms of soul dwelling is eased if the power is accepted when it comes. It should never be denied. This is not a gift that can be returned.

Once fully assimilated this power greatly alters the ability within the



Witchcraft of Hecate to manifest one's own will upon any plane.

The view of the worlds from within the Eye of Hecate that is fully opened at the Throne of Lucifer in Thaumiel's Inner Sanctum is spectacular for those who would dare to leap the natural order by performing the toad ritual of Hecate.

## THE MAGICKAL FIRE OF THE GODS

*"I can give you all the power that you never knew existed Child. That which I can never give you is the one element to the equation of magick that you must have to survive this journey, Faith! Sooner or later the tests upon this path will reach the part of you inside which initiates your fall, for this is their purpose. It is here that you must find your faith. For faith itself is the wings which will carry you out of the depths and back into my arms. Those who rise to this will walk beyond the Thrones of Gods." - HECATE*

As the mythical Bennu bird rose from the flames reborn, so they who would summon and bathe in the Magickal Fire of the Gods will destroy all that which is no longer necessary or required upon the magickal path of the Witchcraft of Hecate, dying and being re-born in these flames. The transmutational Magickal Fire of the Gods is summoned to ritual application through the Rite of the Phoenix.

### **The Rite of the Phoenix**

This is by far the most powerful and consequently the most dangerous rite in this book of Hecatean Witchcraft. The sum of the Toad Ritual and other previous rites of the Inner Sanctum do not match the power which manifests as a result of performing this work. The elevation of the soul in Transmutation that is facilitated through performing the Rite of the Phoenix is one of unequalled rapid vertical transition. This is the destruction of the old self, burning it in the Magickal Fire of the Gods that is summoned in this work. The being which emerges from the fire is the Magickal Child of Hecate and Lucifer, reborn in the flames of the Witch Gods. This is a work for those who wish, with all their hearts and souls, to truly know the Goddess Hecate, Her consort the Horned God and the secrets of their existence. This work alters the path of the soul and its incarnate form for all time.



## **The Double Current**

The two highest powers in Witchcraft hold the keys to this rite. Together they unleash the Magickal Fire of the Gods. These flames engulf the participant of this rite in an act of unparalleled spiritual evolution. This rite is of Fire and Water. Within this work the Earth and the Sky meet as one. The merging and partaking of the double current of Lunar and Solar, North and South in an act of ritual Fire and Sex Magick will trigger the total elevation and spiritual evolution of the soul. This is the merging of Hecate and Lucifer.

Through this rite the Witch Gods Hecate and Lucifer conjoin their currents as they pass into and through your very soul to become ONE, in Unity, that which they were before Hecate created the Dark Solar Horned God. The resulting power from this work alters the soul path and the mind rendering them open, through successive adjoining works, to contact with the Elder Gods of the outer realms. Contact with the denizens of the Deep is initiated through the powerful formula contained within this work.

Unleashed in total elevation, the polarisation of the twin serpents of the kundalini is only the very beginning of the effects of change that will be wrought upon the being as the soul is catapulted, guided and aided by Lucifer Himself, through the Nightside tunnels beyond the Gates of Astaroth. Stripped bare of all trappings, naked and alone, the Dark Lake crossing is then undertaken.

## **The Point Of No Return**

Once it has begun this process cannot be stopped. There is categorically no turning back upon this Path once the rite has been correctly performed! There is only forward in higher spiritual evolution and the attainment of magickal knowledge and power beyond desire. If the rite is approached with the false ego that leads one to partake in this work without the genuine inner desire to reach not only a higher power and understanding within this arte; but also the Throne of Hecate Herself in a state of permanent soul ascension; then its effects

will surely cause insanity, or worse.

The ability to channel and work in close proximity with all three members of the Trident and the acquisition of a Legion of Night through the empowering of the Black Stone talisman is also a necessary pre-requisite to this work. This will greatly assist in dealing with the tremendous influxes of power that are generated by Hecate and Lucifer. It is the Legion who will aid in stepping down the raw impact of the power without losing any of the transmutative effects. Raising the Legion of Night should be done as close to the actual Rite of the Phoenix as is possible.

The preliminary experiences leading up to this rite may entail one or two very powerful works of possession during which both Hecate and Lucifer will increase the power and vibration of the aura to prevent any damage to it when the circle is necessarily broken in ritual.

### **The Price of Power**

Nothing is without its price and the resulting effects of the successful completion of this rite can be both beautiful and traumatic. In uniting the double current of lunar and solar energies in this magickal act of soul evolution, you will elevate your own energies and consciousness beyond mortal expectations. The result in part being the catapulting of the soul itself through the nightside tunnels, leaping the natural order in a high speed acquisition of knowledge and power. This will need time to assimilate into and through the whole system of the being, mind, body and soul.

The transition of the soul in this work, once initiated, will take place over the time span of three full moons. The effects of a soul reborn in the magickal fires of Hecate and Lucifer will be reflected to the mind as this is the law of magick! Accept the petitioned changes and adapt to the raging, and slowly settling spiritual currents. This will aid you along this path.

The obsessions of Hecate and Lucifer that are triggered by this work

will greatly assist in the magickal evolution of the self. Here you will experience and know in truth the very gnosis of Heaven and Hell as you eclipse the stars in peaks of post ritual stellar bliss and plummet the depths of Hell's blackest abodes in the dark crossing of the Abyss itself. The Gods and spirits of the craft will test both mind and soul, shaping your inner core far beyond the trials of the Waters of the Moon. The pain of doubt will peak to a crescendo that can only be overcome by total faith in Hecate, the Queen of Hell, Heaven and Earth. The solid acceptance of both this faith that is the love of the Dark Goddess and the massive surges of incoming power are the simple yet powerful keys; which must be held fast in the mind; to the successful completion of this transmutational magickal journey.

### **The Seal Of Hecate**

There is a seal upon this work, placed by the Queen of Hell Herself, restricting access and protecting those who may not yet walk this path. There is, though, no complex formula to solve in order to remove the seal. Invitation from Hecate, or acceptance in ritual petition by the Goddess in clear unambiguous communication that the Path is open, as all that is required to proceed. To undertake the rite without either this acceptance or prior invitation of the Queen of Hell would be to fall through the Abyss itself. Without the necessary protection of the power of the Dark Energy Queen around Her child, the fire of the Gods which burns with an immeasurable intensity will become the Flames of Lucifer destroying the mind and soul. Nothing that is worth having will ever come easily.

This work totally destroys the flimsy human ego rebuilding a more powerful true ego, forged upon a solid magickal and spiritual foundation.

## The Path of the Broken Line

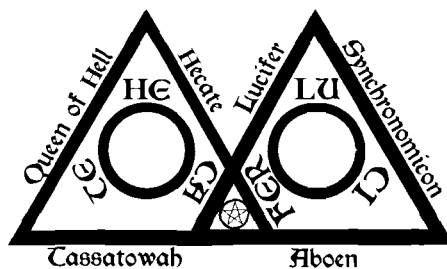
To the ceremonial mage leaving the circle during works of physical evocation is a taboo that is never to be broken. A heresy and line that must never be crossed. This rite requires that the line must be broken, rendering the circle incomplete. To know the deepest secrets of the Elder Gods of the primal craft of Hecate, you must be prepared to merge with them as one, becoming one of the Witchblood spirit incarnate. The Gods will not freely give away their highest powers and reveal the secrets of the universe to those who will not dare to step beyond their fears and walk among the Witch Gods in the love and faith of the Queen of Hell.

It is in the ancient formula of the *Path of the Broken Line* that the ultimate mystery of magick is revealed, as the hidden doors which lead to the ingress and egress of the Timeless Gods are forever opened. The seals upon these doors are shattered by the power of the Witch Gods in the employment of this formula by those who succeed.

## Conjuring the Magickal Fire

This rite is to be performed on Samhain. The Lunar and Solar energies of Hecate and Lucifer are to be conjoined at a fixed point. That of the Pentagram. The star of perfection is formed from the merging of these twin powers, which will necessitate the use of twin evocational interlocking triangles. The triangles which are situated at the Western gate of Death during the ritual are bordered with words of power as given by the Witch Gods. For Hecate the Tassatowah; which will be explained later; and of course Her title and name. The Synchronomicon Aboen accompanies Lucifer's name. Each centre circle carries the name of the respective Witch God. The Lunar energy of Hecate is situated at the left and the Solar force of Lucifer to the right as is custom of the arte.

The five sigils of Lucifer will be required with the gateway to the City of Pyramids being the focal sigil.



*The Twin Evocational Triangles of Hecate and Lucifer*

The primary sigil of Hecate will be the focal glyph of the Goddess of Witchcraft. The wheel of Hecate or other accurate favourites may be added if desired. The sigils of the Three Fates of the craft must be immediately adjacent those of Hecate. They will attend this work under the Queen of Hell. The Fates will not only cut any cords of destiny which may remain, but will aid in the soul's magickal transition for it is their task to kill the old self with their astral swords. This act performed in astral magick by the Fates facilitates the death and subsequent re-birthing and rising of the new being, which is born from the Magickal Fire of the Gods once the old has been consumed in its flames.

The obsidian Eye of Hecate must rest in the centre point of Her designated evocational space. A clear crystal ball rests in Lucifer's. These spheres will be heavily charged with the energies of the two ruling powers of the Witch's arte. They are the keys to unravelling the further secrets of the journey that is the Rite of the Phoenix.

Two red roses bound to, and flanking, a single white rose are the symbolic offerings that are placed in the centre point of the Pentagram conjoining the Lunar and Solar energies. Thuribles containing offerings of your own fresh Witchblood are to be in each respective triangle. All Companions of the circle will be required for this, the most powerful of transmutational works. The sigil of the Legion of Night is also to be brought to this work.



## Temple Gates

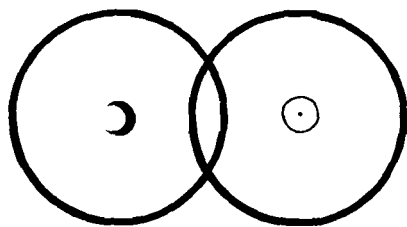
A picture or drawing of Hecate and Lucifer may be placed within their respective point of manifestation. Gateways that are opened utilising the massive energies of this ritual are tools of immense power that will be of great assistance in interdimensional soul travel.

From within the cast circle with the elemental quarters open as sandalwood and martial incenses thicken in the air, the opposing powers of the Trees of the day and night side are to be opened conjoining the secret gates between the Empyrean and Qlippothic realms. These opposing forces ensorcelled and bound to the axiom with the elements of the quarters are the power which fuels the opening of this rite.

The prayer of intent is performed. The triangles and seals are energised at blade point as She who came first, Hecate, is now evoked to full physical manifestation. Followed by Lucifer.

### *Prayer of Intent to the Spirits of the Craft*

*In the Names Letters Numbers and Power;  
Of the Sacred Geometry of the Universe;  
I call upon the Legions, Host and Denizens of All realms;  
All Light and All Dark;  
Through Heaven, Earth, Hell and the Darkness Beyond;  
To witness and lend Power to this Work;  
This is the opening of the Ancient Seal;  
That opens the Path to the Magickal Fire;  
Of the Witch's Rite of the Phoenix.*



*The Sun and Moon*

## **The Kteis of the Dark Queen**

The work on Parchment begins with the creation and dedication to the Witch Gods of the adjoining circles of the Sun and the Moon.

The merging of the circles at the center is the conjoining of the Lunar and Solar currents. This glyph symbolises the Kteis of the Dark Goddess. This is the reversal of the twin crescent Geminus arcs of the Glyph of Unity; the Universal Gateway. The reversal of the twin paths of the Universal Glyph opens the Kteis of the Goddess Herself. Through this inversion of the glyph the opening of the path back to the womb of the Dark Queen is effected. Here is the route against the natural current back to the source of Witchcraft itself, the place where the new being, which evolves from the destruction of the old in this work, will be reborn in the Magickal Fire of the Gods. The sigils of both Hecate and Lucifer must be written inside the space of the open Kteis in your own blood. The sigil of Goddess at the top, followed by Lucifer's. Then your own name sigillised. Finally, the glyph of Unity itself is then written at the very bottom of this column of inscribed Witchblood.



*Sigils within the Kteis*

In the presence of the two ruling Gods of the Witch's arte a deosil circle of gold signifying the eternal magick of the ancient craft of Hecate, is drawn around the entire glyph of the circles of the sun and moon.

As the prayers to the Witch Gods and the Prayer of the Parchment are read out the sigillised parchment is offered forth through the medium of fire to the Queen of Hell and the Dark Horned God. Thus begins the summoning of the ritual Magickal Fire of the Gods.

### *The Prayer to the Witch Gods*

*Hail to you Queen of Hell, Hecate;  
Hail to you Lucifer Dark Horned Witch God;  
Blessed be to the Trident of Witchcraft;  
Blessed be all Spirits who attend this Arte;  
I call upon you Mother and Father of the Craft;  
To open the Gateways of Heaven and Hell;  
Each holds a Key to a Doorway Hidden;  
Through the Powers of Fire and Water;  
Through the Heights and the Depths;  
Through the Earth and the Sky;*

*The Keys of Lunar and Solar become ONE;  
Conjoined in this Arte they open the Gateways;  
Unleashing the Magickal Fire of the Gods;  
This Union of Power and Gnosis in Witchblood;  
Igniting the Path of the Soul through which the Serpents shall Rise.*

### ***The Prayer of the Parchment***

*Our Names now entered on Eternity's Pages;  
Written in Witchblood by mine own hand;  
I stand in the circle, the Phoenix of Legend;  
Accepting the Magickal Fire of the Gods;  
In offering I burn this Parchment;  
All Work is now sealed in the Flames of Witchfire;  
I am the Magickal soul of Transition;  
I am that which Rises from Death;  
The Golden Flight upon the Lightning Flash;  
The Child Of Hecate in Lucifer's Hands.*

Stood in the centre of the circle your spirit dressed in the shining armour of Hermes, carrying and wearing all gifts of the Witchcraft Gods; from the Sword of Hecate to the Dark Ring of the Horned God; your path is now that of Lucifer, against the natural order. With your heart belonging to the Dark Goddess and your spirit burning with the flames of your own magickal power you are ready to walk the ancient Path of the Broken Line.

### ***The Prayer of the Ancient Path***

*As I walk the Path of the Broken Line;  
I Open the Gate of Death;  
Beyond the Lands of Shadows and Shells I walk;  
To the Throne of Hecate;  
Dark Witchflame Goddess;  
In the worlds beyond, untouched by Time;*

*Three Keys turn in the Silver Five Fold Lock;  
The Torrent of Magickal Fire now flows;  
From the Nine Gates of the Eternal Witch Gods.*

## **The Dragon's Flight**

Breaking the perfection of the circle to kneel at the centre of the pentagram at the point of the merging twin Draconian currents allows the pure energy of Hecate and Lucifer to flow into your own being. The three keys meet within the lock of the five fold star to open the nine gates of the Gods. This releases the unlimited power of the magickal fire of transformation.

The crystal spheres are to be taken back into the circle. The rite continues in an unmatched act of love and ecstatic power that releases the twin ophidian forces. In this ecstasy which knows no limits, the twin possession will take you beyond the Heights and Depths of Empyrean and Infernal. As you ride the dragon; a force created in this unity; the Dark Gods of the Ancient Witch Craft are exalted above the sunset back to the stars and the cosmic order. In exalting the Gods, you exalt and free every part of the self. You free your soul!

As the path of the Dragon continues, the flames of the Witch Gods; the magickal fire that is released from the gateways of the Gods opened both within and without; will begin to devour and destroy the old self. Flashes of worlds beyond time will be glimpsed during this draconian journey. Powerful messages from both Witch Gods will be received. The process which begins within the circle, continues long after this rite is finished until total transmutation has been achieved. The dark hidden doors to the beyond are now forever shattered, no steps are re-traced from this work, there is no return, there is only reborn.

The rite ends when the journey through the inner and outer gateways returns you to your physical form. Some disorientation may be experienced as is to be expected after so many magickal doorways are opened in such a short duration. The influx of divine occult energy

will continue long after the rite is closed and exhaustion induced sleep takes over, as the soul continues to transform.

## **The Sun and Moon**

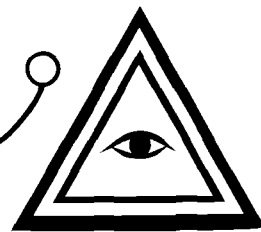
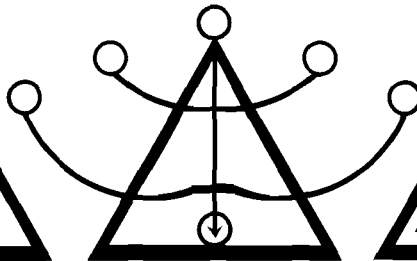
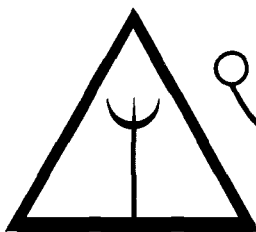
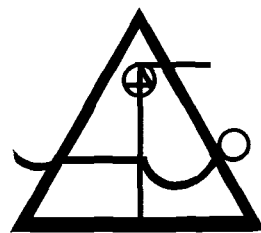
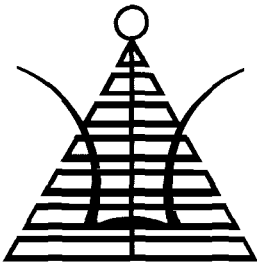
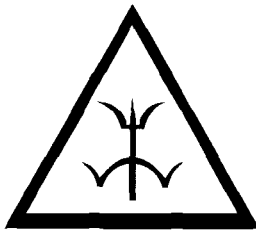
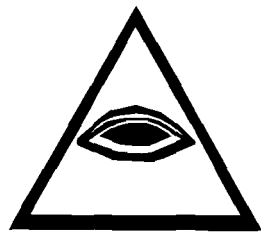
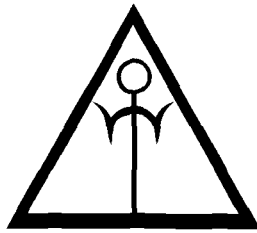
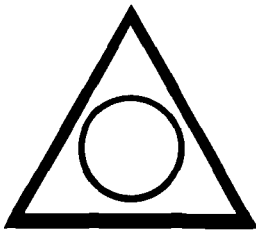
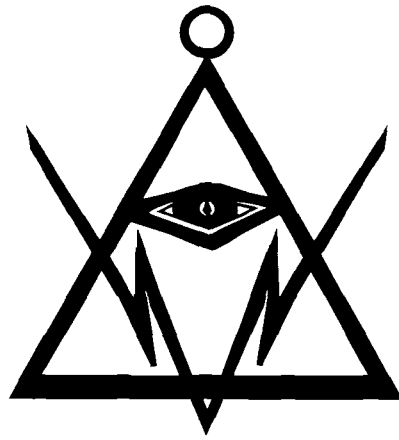
Now that you have signed your name in the oath of Witchblood next to that of the Queen of Hell and Her Horned consort you are in the process of magickal and spiritual re-birth.

The work continues with meditations of the charged spheres of Lucifer and Hecate. The spheres will release more understanding of the process of transmutation through which you are going. They are now encoded with many magickal keys. The huge influx of sigils and symbols that will be revealed will unlock yet more occult power and gnosis of the craft. The spheres may be worked through the seven main energy points making the absorption within of the power and gnosis easier through the subtle bodies, as crystal key fits snugly into etheric lock.

## **The Nine Gates of the Gods**

Through the meditational work with the charged spheres the Nine gates of the Gods and their purpose will be revealed. These are the pylons of power through which passes the current and gnosis of the Arte magickal and the outer worlds. The Nine gates of the Gods are in fact the *One gate*. This is known to some as *The One Stellar Gate of Thoth*.

The spheres, now so powerfully charged and encoded with the energies of the Queen of Hell and Her Horned consort can be used to open many gateways or re-polarise the subtle bodies. The combined power of the spheres when placed upon the altar during ritual work tremendously increases the magickal vibration of any operation. When not in immediate use the energised spheres of Hecate and Lucifer should be kept wrapped in black silk and reverently placed either upon the altar or within a silk lined magickal chest.



*The Nine Gates of the Gods and the One Stellar Gate of Thoth*

The presence of many more teachers will become apparent once the post ritual exploration of the spheres commences. More aid in understanding the Dark Path of Hecate is granted by the Goddess and Her Horned consort. As the soul is prepared for its evolutionary advancement that is to be facilitated via the tremendous leap through the night side, you will find that the spirits and guides of the craft will teach you in a different manner, in far closer communion, as one of them!

## **The Amber stone**

In performing the Rite of the Phoenix the Magickal Fire of the Gods is not all that is released. Contained within this, the most powerful of transmutational works, is yet another sacred occult formula. This work is the conjoining of the sexes, the Solar 12 with the Lunar 13, which creates the magickal formula of the perfect Pentagram. This in turn opens the Bloodstone Gate. Astral gifting of the Red gem to you by Lucifer will confirm the opening of this gateway.

This powerful process shatters another old gateway releasing from its amber chamber another very ancient being. For those who wish to explore this path the door to its mysteries stands open. This being may not wait for invitation before making His presence felt. It will often manifest not only to those who are marked as children of the Dark Queen, but to those close to them. Those who have not undertaken this work are relatively unarmoured and thus slightly exposed to the being's advances from beyond the open door which leads to the depths of the Abyss. Amulets of protection inscribed in copper will keep any subconscious probing at bay until such time as the presence is requested and or desired. The seals of Hecate and Cerberus will adequately perform this task.

## **The Gnosis of Possession**

The entrance to the Inner Sanctum is now open to those who have successfully completed the work thus far. Further learning will be



both facilitated and encouraged by the Witch Gods and other teachers of the craft as they impart, with powerful downloads and channelling, yet more secrets of the arte and path of the dark nightside universe of the Witchcraft of Hecate. The Witch Gods will infuse their currents and energies with those of your own in full possession entering mind, body and spirit to bestow power and gnosis that cannot otherwise be communicated in a conventional manner.

The very physical presence of Lucifer in His many forms will stretch the mind as His Dark Solar vibration pushes down upon the aura further effecting the magickal transition. This very close proximity has its purpose as the power and presence of the Horned God assists in heightening the already elevated alchemical transformation which commenced with the opening of the Gateways of the Gods during the Phoenix rite itself.

### **Through the Eyes of the Horned God**

During the intense possession work that follows the Rite of the Phoenix you will be able to see the worlds and realms of the Gods themselves. This is not meditative gateway work, this is the energy of the Lucifer elevating your own spiritual power. Every wall or door becomes a gateway to another dimension. Surfaces become first porous, then fall away to reveal the very real and almost tangible existence of realms such as the blood soaked subterranean tunnels of the world below the Chambers of Thaumiel. Looking this way through the eyes of a being such as Lucifer employs a very powerful tool, fuelled by the energy of the God Himself.

The vibration is very heavy and can after time become suffocating. With enough presence of mind you can learn to aim your gaze in order to explore chosen realms directly from the physical plane. The result is much like looking down a solid corridor or hallway. The power of this encompassing dark solar force which both teaches and transforms is immense. Though the experiences are revelatory, you must ensure that the Khem which flows through you on every level does not overflow; lest your mind becomes as the banks of the Nile, swept of

all life by torrents of overwhelming black tides. This is real alchemy, it will take presence of mind and the focussed objective of the attainment of the soul dwelling at the realm of the Dark Queen, Hecate.

## **Eclipsing the Sky**

In stark contrast to Lucifer's dark crushing energy, the ecstatic power and overwhelming embrace of the Goddess as She encompasses your soul on every plane is a feeling of divine bliss that will elevate the senses beyond the mortal conception of Divine Ecstasy and loving *spiritual enchantment*. *The Goddess of all Witchcraft is capable of eclipsing the heavens with the power She brings to those who would walk Her dark path.* Beyond ecstasy itself, this is Divine Love. Hecate's is the all powerful soothing energy which, flowing from Her distant throne, pours cooling water upon the Dark intense solar flames of Lucifer, blending both currents into a quintessential spiritual essence. These individual and on occasion combined acts of overwhelming possession all hold the singular purpose of encoding, entwining and infusing the power and gnosis into the soul itself that will effect the permanent transformation to a higher consciousness and evolved state of spiritual being.

## **The Star of Witchblood**

The Witchcraft Gods will with considerable regularity, once the Phoenix rite is completed, remove your spirit from its body. Elevating it to the upper reaches of the nearby astral plane where they can open yet more secret gateways of cosmic power which have remained sealed within the souls of man for centuries. Once the process has been initialised these gates will open like the sacred rose, as your many selves are empowered by the energy of the Witch Gods. This is the preparation through which you will become part of their world. To be transformed in this way upon the astral or any other plane with your subtle body outstretched as you are flooded with, and engulfed in, divine fire that comes from both within and beyond, is the infusion of power that is the initiation of the Star of Witchblood. This is the

beginning of the process of magickal death and re-birth at the level of the soul. Journeys of reversed evocation will abound here, as the Great Watchers and teachers of the ancient Witchcraft, the kin of the Hecate, carry the soul in all its spiritual forms to the inner planes to elevate your entire being.

The path of transmutation is not an attended course. It is a process of very real change incurred at soul level, reflecting its powerful effects upon the incarnate form. This path is one of tests and trials and the work must be continued through and beyond the initial rite in order to fully understand the process.

Not all who walk this path will reach its end, this is the nature of such work, inevitably some will fall.

## **First Communion**

Upon the night of the first full moon after The Rite of the Phoenix has been performed, communion is to be held with the Witch Gods of the Trident from within the circle. This marks the sealing of the Rite, its formal conclusion culminating in full possession with the Queen of Hell. The signs and symbols of the Bennu bird should be both anticipated and looked for in all aspects of being. This is the mark of magickal transformation. Though the Rite of the Phoenix itself has been formally completed the transmutative process and its successive acts are still far from over.

## **The Edge of Darkness**

*"Is it not enough to stand at the brink of the Darkness before you Child, would you enter these Depths, would you stand at my side in the Realm of Thrones?"*

- **HECATE**

Opening both within and beyond, the gates which allow the transmutational fire to begin the process of magickal death and re-birth elevates the soul through the tunnels and paths of the night side

realm to the crossing point of the Dark Abyss. This is a journey that must, under Witch law, be undertaken alone. The gift offered by Lucifer in the palm of His hand; to the children of Hecate who are to cross the desert of fallen soul travellers; is that of a camel. The camel is the symbol of all that is required to complete the journey. All that will be needed can be found within the self, within the inner parts of the mind and soul. The Gates of Astaroth will strip bare all those who undertake this crossing. Here the ego is destroyed and the Moires step forward from the shadows to cut the last cords which hold the soul to any pre-ordained path. King Beliar watches closely all those who attempt this dark crossing, awaiting their arrival upon the distant shore of another world. Any ego left within the self will be more ripped, than stripped, away by the forces of total transmutation which operate from within the depths of the Black Lake.

## Night's Crossing

The Abyss, like those who rise through it and those who dwell permanently in it, has its own unique sound. The vibrating hum of the whirling vortex, the open gate that may be seen by both the waking and dreaming mind in crossing, but glimpsed by none who will not dare to enter its Darkness. Once the Gates of Astaroth have been opened and the Darkness entered, visions and manifestations of the lurker can be seen in abundance as the soul forges its path beyond the domain of that which devours all who do not make the crossing. The gigantic shapeless collosus covered with many mouths full of pointed teeth and eyes which look in every direction, will be reflected through any surface in which the astral plane and beyond may be glimpsed.

The flies of the wastelands inhabit these dark waters, devouring all that which is no longer a part of this path. The pain of the soul's transmutation which takes place within the Abyss itself is manifested upon the self in the spiritual reflection of *As Above, So Below*; being felt deep within the mind as sanity is stretched and even the path itself is doubted. At this point your faith must be held firm. This word is more easily spoken than understood.

Faith in Hecate, the Queen of all Hell, Heaven and Earth will assist in retaining the focus that is required to see through to a successful conclusion the ultimate test that is the crossing of the Dark Lake of Night's Abyss.

During this trying and testing time there will be many visits from night's children. Their very physical presence will be announced by the mind stretching buzzing, akin to the howling in the desert; the call of the Phoenix itself. This is often accompanied by high frequency noise that is far from in sync with the energies and vibrations of the human form. These two sounds and vibrations will penetrate through to the inner mind, for some this is the sound of insanity.

The Abyss itself falls under the dominion of Lucifer; He watches all who cross and knows that for those who are prepared, this noise is the key to the gates behind which lie many dark secrets. These sounds which feel so inimicable to the human system are the sounds of freedom and power. The strength of the camel, its inner gift that of faith, must be utilised at this point, this is the key to this work.

As the concrete world and its illusion fall away amid the urges of forbidden sexuality and madness, dreams and visions abound, some manifesting in the form of horrors as the mind struggles to assimilate the alien energy with which it comes into contact. The spirits of the path will test the mind and soul to their limits. Beyond the passing of the lone dark monolith, which stands at the very centre of this black world, all that is no longer necessary to the path is forever gone. Lucifer's Tower marks the beginning of a new soul direction and a new journey upon the Dark Path of Hecate.

## **The City of Pyramids**

As King Belial watches the re-birth of a new magickal soul unfold before Him, Lucifer carries the soul who reaches the other side of the Abyss, through the City of Pyramids. This place may be seen in very physical bi-location through an open portal if such is petitioned for in communion with the Dark Horned God. The effect of such a gateway

opening is spectacular as the sigil of Lucifer which is the key to this door, holds the gates between the worlds open, vibrating with pulse after pulse of interdimensional magickal power. The entire city may be viewed, as though from above in magickal transition. The City of Pyramids will be seen in one form or another, be it through such a portal or in hypnagogic sleep. The conscious mind must be alerted to the soul's successful transition upon this path. The names of all those who successfully cross the Dark Lake and reach this point are recorded by the mighty Rofocal who is encountered by all who pass this way.

## **The Magus**

The power and gnosis of the Magus is taught and infused by the Great Master of this Arte, King Belial. It is the Lord of Lords who assists in the journey through the last passages which must be undertaken by the newly evolving soul, now enroute to the Inner Sanctum of the Witch's craft. Belial will forever guard, protect and assist the children of Hecate who have reached this latter stage of their soul journey. In the successful completion of the Dark Crossing of the Abyss you are experiencing the transdimensional time travel of the soul. In spiritual evolution, the natural order has been leaped and time ascension facilitated so that you may consciously and spiritually ascend to the realm of the Thrones of the Gods of Witchcraft. This is entry into the Dark Sphere of power that is the Inner Sanctum, this is the upper realm of Thaumiel. From this place Lucifer sits upon His throne watching all who dwell below Him. For those who reach this permanent soul station of evolution these doorways never really close.

## **The Golden Phoenix**

All that is no longer needed is now gone at this point. The alteration in soul path will alter the incarnate path, change will bring yet more change. Those who have reached this point have experienced the power of the Phoenix as it has manifested itself in many forms throughout this process. They who have succeeded have risen from the flames, re-born in the magickal fires of Hecate and Lucifer.

## Unity

The merging in unity of the currents of Hecate and Lucifer have opened the gateways not only to many hitherto hidden realms, but also to those realms which lie beyond Thaumiel's moon outside the structure of the universal Tree. This gateway, through which the Dark Goddess resides in Her supreme form, now stands ajar. The higher power, the full stellar current, of Hecate may now be infused into the being to advance yet further in subsequent workings. The power of Hecate as the Supreme Goddess will manifest to all Her children who have, upon this Dark Path, transcended this Unity.

## BEYOND AKASHA

*"The Power of the Phoenix is the Seal upon these gates, they who have not risen from the flames shall not pass the Gate of the Silver Star. I created the egg, in it is the Spirit of Akasha, protected by the Serpent of Power. Unleash the Serpent, Devour the egg and join with me, Beyond Akasha!" - HECATE*

### Tassatowah

Once all the currents and energies of the Phoenix have been assimilated, connection to and contact with the Great Toad Spirit is made. This giant watcher and emissary of the Goddess Hecate may be seen in full etheric manifestation as He descends from the Gate of the Star to the astral plane acting in accordance with the will of the Queen of Hell, Heaven and Earth. The huge toad spirit is not only one of the totems of the Dark Queen, symbolic of the nightside crossing of and descent into the Abyss, but also the guardian and namesake of the Tassatowah itself.

This God of transformation is the stellar envoy of the Dark Goddess. The name of the God Tassatowah is both a word and formula of immense power and the name of the hidden pathway to higher ascendance upon the Dark Path of Hecate. It is the secret door through the spiritual mountain we climb, which leads to Her higher power and as such may be utilised in advanced rites. Woven seven times correctly into an evocation the Tassatowah as a word of power may be used to call Hecate, through this secret gateway, to full physical manifestation upon this plane.

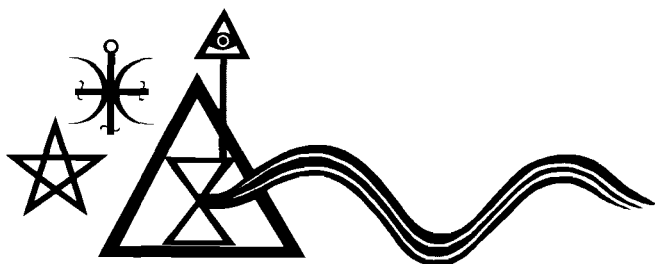
Due to the chosen channel and pathway that is opened by this formula this manifestation will be formed from the higher stellar kalas of the Dark Energy Queen. The manifestation of the Goddess Hecate in Her stellar form, shimmering in the iridescent glimmer that is created from the energy of Her sexual kalas, is one of unequalled beauty and sheer power. This is the true form of the Queen of Hell, Heaven and Earth. To look into the blazing green eyes of the Goddess in stellar manifestation



is to see the true, higher vibration of the creator of the Dark Craft. She is a vision of beauty that can never be lost from the mind.

The Tassatowah formula may also be used to open the Abyss, if required, from within the cast circle.

The Tassatowah's applications and its power may be explored as yet another pathway for the children of Hecate, one which leads to Her throne beyond the Akasha.



*Sigil of the Hidden Path of Tassatowah*

## **The Throne of Hecate**

The Dark Goddess is the source of all dark magickal power. The Throne of Hecate which lies beyond the structure of the Tree is the domain of the Queen of all Witchcraft and the goal of all those who aspire to dwell at this realm, an eternity in the loving embrace of the Dark Queen.

Successful removal of the second death urge during the work with Lucifer and Michael prevents, upon physical death, the spirit being separated from the conscious mind. While the previous transmutative works sever the cords of destiny and advance the soul beyond its mortal condition, true eternity is found in the realm of Hecate, at Her throne, beyond the eroding far reaching fingers of the veil of time.

Time cannot reach beyond the universal tree. It is non-existent there. This is the boundary between limitation and eternity. This is the path through Thaumiel's moon, beyond even the light of Kether, to the

throne of the Queen of Hell in the Darkness which spans the eternal void. There are three gates outside the universal Tree. Two of these gates lead to the throne of Hecate. The third leads beyond. The opening, shattering and subsequent transgression in spiritual eternity of these gates may be attained through the rite of the Silver Star Gate. This is the crossing into the void, the true realm of Hecate.

## **The Silver Star Gate**

The goal of this working is residence in spiritual eternity within the true realm of Hecate. For all those who achieve success in this ritual of the Witchcraft arte there awaits the crown at the throne of the Dark Goddess. The ritual must be held upon the full moon and its formulae belongs to the path of the broken line. There is a seal upon this power; one that is only removed through the successful completion of the Phoenix rite.

This work begins within the cast circle with all Companions present. The triangle of manifestation is to be in the Northern quadrant. It is through the Northern quadrant that the full power of the Queen of Hell descending from Her throne in the darkness beyond to empower and initiate this work may be called. Sigils of Hecate will be required. Those used in the Phoenix rite are perfect for this work. The obsidian eye of Hecate will be required within the evocational triangle.

The throne is seen as a gateway marked with the symbols of the Silver Star Key. The crown rests above the throne.

The sigil of the throne and crown of Hecate should be drawn upon black silk. Your name, sigillised, must be written at the top of the crown. This indicates the crown of spiritual power achieved through the performance of this rite and granted by the Dark Goddess. It is the adaption of mind and soul to travel into the void beyond the Tree of the known universe.

Upon the symbol of the throne there is to be placed the carved key of the Pentagram; this is, upon the material plane, the mirror image of

the throne itself. This is the key of the Silver Stargate. Wood is fine but it must be Silver in colour. Six smaller stars should be carved upon the key, circling the pentagram. This key must rest perfectly upon its counterpart which symbolises the throne.

These sigils are to be placed in the triangle of manifestation just inside the center circle.

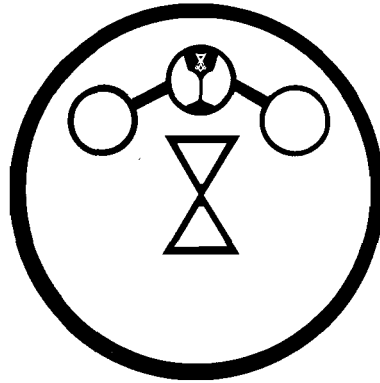


*Sigil of the Throne and Crown of Hecate*



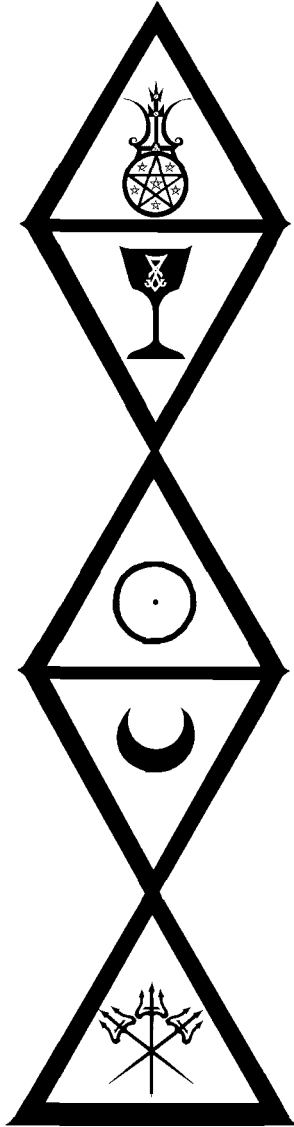
*Carved Sigil of the Silver Star Key*

Inside the circle of arte it will be necessary to construct or draw the three spheres of the upper triad of the Tree. These face the Northern quadrant. The symbolic passing of these spheres when the path of the broken line is walked signifies the journey beyond the structure of the upper realms of the universal Tree. The highest sphere, representing Thaumiel, bears the mark of Lucifer's grail.



*Diagram of Spheres and Pyramids within the cast circle*

The sigils of Lucifer and Belial are placed at the right and left of the Thaumiel sphere, respectively. They ensure the opening and safe passage of this rite which is initiated from within the open Abyss. A black candle annointed 81 times from bottom to top with opium oil should stand as the tower of Lucifer within the centre of the cast circle of the arte, representing its counterpart in the dark desert of Night's Abyss. The symbols of the doors to the Path of Ascent which lead to the stone Throne of the Dark Goddess are drawn upon parchment. The lines of the opposing pyramids must be drawn within the circle centre marking the meeting of Heaven and Hell, and the crossing point of the open Abyss.



*Sigil of the Doorways to the Path of Ascent*

## Opening the Gateway

The ritual is begun with a personal affirmation of love and devotion to Hecate. Facing North you walk widdershins as you recite your affirmation, before returning to face the Goddess. This rite is the focus of all work and commitment to the Queen of Hell. Though it will not reflect upon the physical human system with quite the same vertical transitional trajectory as the previous Phoenix rite, it is a ritual of immense power, the performance of which is the formal petition for a place in eternity at the Throne of the Dark Queen.

Once the circle is cast the black candle is lit and the Godform power of Hecate is called to Triformus level. Prayers are offered to Lucifer, Belial and Cerberus to guard all that occurs within the Abyss itself as the rite is initiated. The Goddess is called to full external physical manifestation. The Abyss is now opened either with the Glyph of Unity, the formula of the Tassatowah, or any preferred method of obtaining this result.

### *Invocation of Cerberus*

*I call to you Cerberus, He who dwells within the Dark Abyss;  
In Hecate's name I summon you to protect this Circle of the Sacred Arte;  
I call to He who defends all who walk the Ancient Path of the Broken Line;  
Cerberus, Great Hound of Hell, the Watcher in the Shadows;  
Through the Power which flows from the Nine Hidden Gates;  
I summon you to this circle's edge now;  
As I call upon you, Mighty Guardian Cerberus.*

## *Prayer to Lucifer and Belial*

*Two Dark Hooded Lords stand back to back;  
Guarding the Gates to the Realm of Thrones;  
Two Horned Gods become One Great Devil;  
On the Pathway which leads to the Silver Star;  
Only those who have risen from Magickal Flame;  
May walk beyond the Realm of the Horned Witch Kings;  
Only those who fly with Golden Wings;  
Shall pass the Gate of the Moon beyond Lucifer's Throne.*

## **Blood Red Meridian**

A line of blood marking the path of ascent is now drawn from the gate of the three crossed staves through to the crown of Hecate. The blood must be drawn from both left and right arms, to symbolise the combined double current of Lunar and Solar, Left and Right, Light and Dark. This sacred key opens the Doorways to the Path of Ascent.

This parchment is now offered in the cauldron through prayer and flame to Hecate.

## *Prayer to the Goddess of the Ancient Arte*

*From the Circle of Secrets I reach for you Beloved;  
My call to you are Words in Prayer;  
Queen of the Night and the Witch's Blood;  
You are the Flame which Guides in the Darkness;  
You are She to whom even Lucifer bows;  
I call to you Queen Hecate, Ruler of the Witch's Craft;  
All Hail to you Dark Mother of the Great Horned God;  
In Honour I request to Stand at your Side;  
My self I offer in Love to you;  
That your Magickal Spirit shall Enflame my Soul;  
I call to the Queen of the Elven Blood;  
Under Moonlit glow through the Stellar Gate;*

*I walk through the Desert of Night;  
Following the light of Lucifer's Torch;  
To enter the worlds Beyond Time at your Distant Throne;  
Mother of Witch Gods, Queen of the Trident;  
Goddess of the Mark of the Three Crossed Staves;  
In Power, in Love and in Witchcraft;  
Through the Blood Red Line on the Path of Ascent;  
I call to you Goddess of the Silver Star;  
All journeys begin at your Ancient Throne;  
The Stars of the Seven are the Gateway of this Arte;  
Through the Circle lies the Path of the Wise;  
Broken at the Edge of the Shadow Lands;  
Beyond the Realm of the Kings is the Throne of the One Witch Queen;  
The Path through the Gate of the Silver Star.*

## **Crossing through the Gate of the Silver Star**

The path of the broken line is once again walked reaching the energies of the Dark Goddess from beyond the gate of the seven stars. Breaking the circle at this point will shatter the gate which leads beyond Thaumiel's moon. The evocational point of Hecate's manifestation must be entered and the stellar energy of the Dark Lady absorbed in slow contemplation of this act and its everlasting effects upon the mind and soul. Witchblood must flow from both arms, as the double current fills the key to the stargate of the Seven Stellar Sisters; the gateway to the Throne of Hecate.

The Goddess' energy and Her stellar kalas will enter every part of you; mind, body and soul. As the essence of life and blood magick fills the Silver Star key, the Queen of the Elder Gods answers the call of the Phoenix before Her; the soul who wishes to take flight in eternity, at the time of the body's passing. The prayer of the Silver Star is given as your blood fills the key.



## *Prayer of the Gate of the Silver Star*

*Where Four Elements meet the Fifth will Rise;  
From Belial's Lands through the Lunar Gate;  
A Path I will Burn through the Heart of the Sun;  
Across the Darkest Lake into the Desert of Night;  
The Black Tower of the Wastelands;  
Casts its Shadow at my heels as I pass;  
Following the Raven's flight, I ride upon the Cerberus' back;  
Through a Land of Kings, to find a Realm of Thrones;  
Where sits the Great Horned God;  
At the River of Flames;  
The Dark Sun Lights the Path of the Inner Coven;  
In this Place of Midnight where the Old Gods Pray;  
To the Queen of Darkness, who came before all Ancient Kin;  
Her Seat of Stone lies beyond Thaumiel's Moon;  
From Lucifer's Flames the Phoenix will Rise;  
Two Broken Paths shown by Three Witch Gods;  
The Crossing is made to a Star beyond a Star;  
The Gate of Seven Sisters is the Way of the One;  
Here is placed the Gift from a Priestess;  
Shining in the Black of Night, a Silver Star Key;  
The Thirteenth Door opens to the Realm of a Goddess;  
The Crown of Knowledge and Freedom, I claim at the Throne of Hecate;  
Now in Eternity Reborn, to my Queen I Return.*

### **Kalás of the Dark Queen**

The energy that is drawn through outer doorways during the shattering of the three gates to the throne of Hecate is guarded by Cerberus. Once you return to the circle the Silver key must be removed from its place at the Throne of Hecate. This both initiates the release of the power to you and is also your right as one who has opened this way, through the sacred path of the broken line, with their own blessed Witchblood. Upon return to the circle the Prayer of the Crowning is made to Hecate. The power and kalás of the Dark Energy Queen will engulf your being in an act of sexual magick. This is the seal upon this work!

## *The Prayer of the Crowning*

*This Journey just beginning a New Destiny spun;  
Beyond Prison of flesh and Pathway of World;  
In this Realm of the Goddess is Eternity's Night;  
Into the Endless Void I carry the Torch of Hecate;  
Uncovering Secrets for Kith and for Kin;  
This is the Path of the Goddess of Witchcraft;  
Through the Crowning of the Phoenix;  
Is Opened in Love the Sacred Lock upon Unity's Door;  
This is the Love of the Dark Hecate;  
This is the Path of the Queen of All Hell.*

Merging with Hecate in ecstatic bliss and spiritual rapture will reveal images of the worlds and even the void itself, which lie in eternity beyond the Throne of the Goddess. These will be seen in portal flashes as gateways shattered by the stellar power of the Dark Divine yield a glimpse of the secrets which await those who would know the Queen of Hell in Her true realm beyond the reaches of time.

The Silver Star key is to be kept in a safe place lovingly wrapped in white silk, the altar is the perfect location. The black candle must be buried upright. It is the tower of Lucifer which shall never fall.

### **Beyond the Silver Star**

This work completed will advance the spiritual being, at the end of this physical incarnation, to a state of crystalline existence. This is the key to sustaining the existence, beyond the realms of the ever circulating veils of time. During the current incarnation new mental and telepathic links are forged and existing ones increased. This is the culmination thus far upon the Path of the Goddess in this ancient craft. Gifts, such as the Ring of Eternity, will be received from the Dark Goddess, marking the soul, directing its course when the time is right, to the Throne of Hecate.

New currents which will be crossed with and earthed to the existing deep energies which flow from the Dark Goddess will assist in the further spiritual evolution of this arte. Beyond this work lie the Paths to the Star beyond the Star. Both upon and within them are those kin of Hecate who have already stepped beyond the mapped and documented worlds. Since She created Lucifer, the first of Her kin, Hecate has opened Her arms to all who would walk Her Path, following the torchlight of Her gnosis in the spiritual advancement and evolution of the soul. Through the Aeons this was how our beloved craft was born.

Those who have walked this path to this point will now know that they are leaving behind the limits of the mind and the ancient restrictions of the universal mapping of the Nightside. The third and final gate to the realm of Hecate's throne is now shattered. This gateway, now open, is that which leads into the darkness beyond the Throne itself.

Beyond physical death for those who choose to follow this work is the further exploration of both soul and self. Here lies the Great and Endless Void. Those who have sought and successfully won their crown at the Throne of the Dark Energy Queen may be the next avatars of the Goddess, exploring all that lies beyond; returning with the knowledge and power to further advance this ancient, powerful arte. The void is eternal. It is eternity! Like the life incarnate, it must be explored, it must be lived. This is the first step into Godhood, the very first key to divinity where there is no concept of time with which to erode the beautiful soul.

Those who are chosen by the Goddess to explore this Darkness beyond their human life are the watchers of tomorrow. Their fate is that of Lucifer, entering the void with the torchlight of magickal gnosis, to illuminate this Darkness for those who would, in love and honour, follow them and walk the Eternal Path of Hecate, Goddess of Heaven and Earth, Queen of Hell.

## *The Path of Hecate*

*The Flaming Blood of Transformation;  
Which flows from the Veins of Hecate;  
As Two Witch Gods Exalted in Unity;  
Far Above the Horizon of the Setting Sun;  
Is poured into the Grail of Lucifer;  
Carved from the Emerald which fell from His Brow;  
Thus Witchfire that flows from the Dark Queen;  
Through the Veins of the Seven Headed God;  
This I have Drank, Drank until I could Drink No More;  
The Poison passing the lips of the Mortal it Kills;  
The Fire Awakening the God Within;  
These Flames Sustaining my Soul;  
As the Pyre of the Phoenix Burns all that Once Was;  
Risen from the Flames, the Golden Path I have flown;  
Through the Silver Stargate;  
Beyond Stellar gnosis to illuminate the Darkness beyond Her Throne;  
As Lucifer into the Void I shall go;  
This is the Path of the Children of Hecate;  
Crowned and Loved by their Dark Witch Queen;  
Far from the Clutches of Destiny's Hand.*

*Hail to the Lady of Witchflame;  
Hail to the Goddess of Hell;  
Hail to the Solar God Lucifer, Master of the Dark of the Sun;  
Blessings to the Queen of Shadows, Hecate;  
All Hail and great honour to the Witch Gods this Night.*

*Hail and honour to thee Great Spirit of Ether;  
Blessed be to the Mighty Power of the Quarters;  
Return now to thy source through the Gates of Witch's Night.*

